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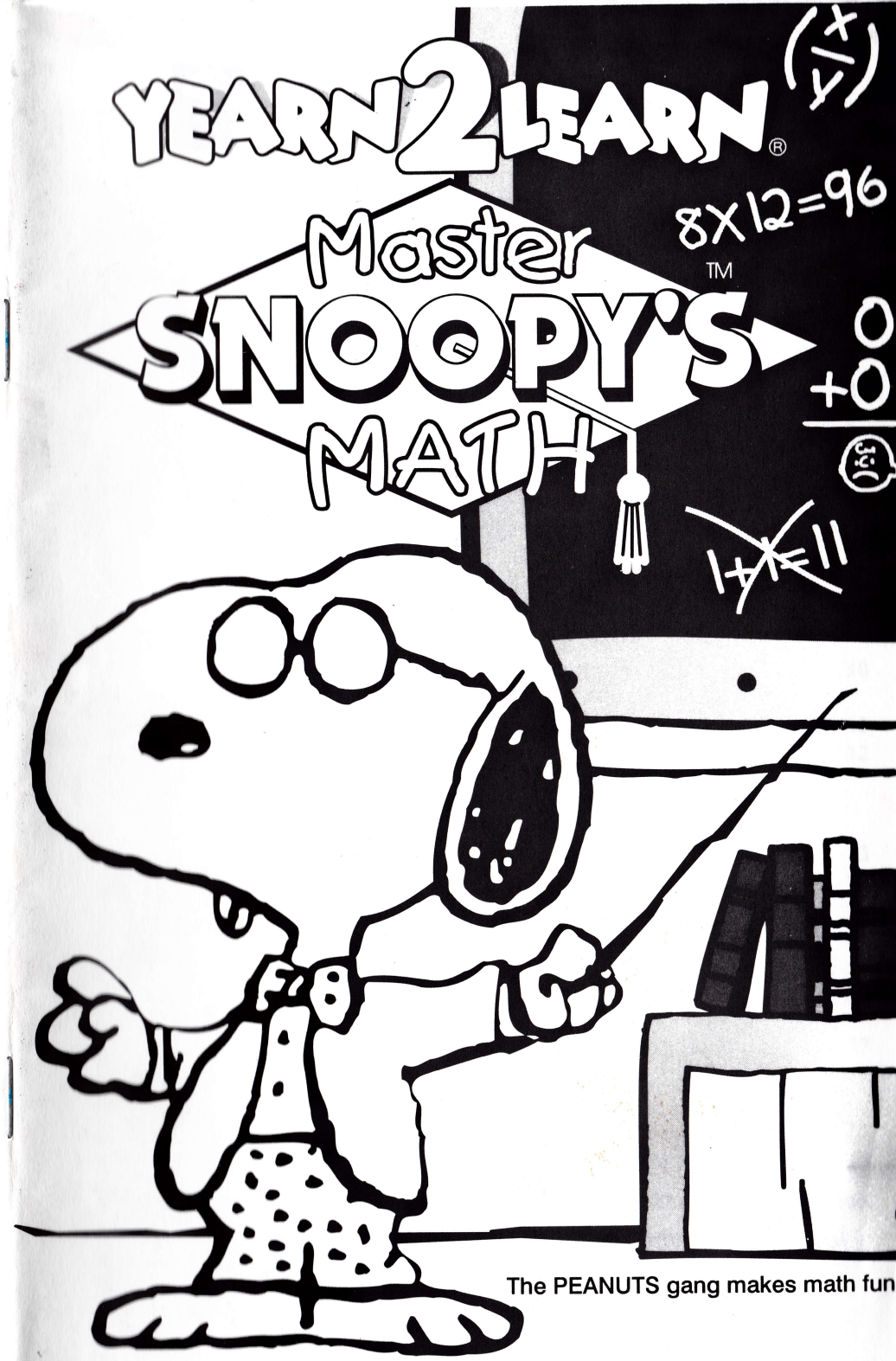
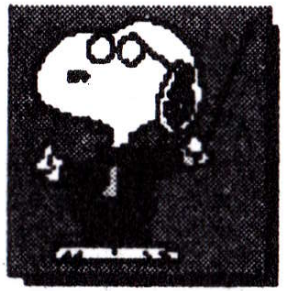
YEARN 2 LEARN®

Master SNOOPY'S MATH™



The PEANUTS gang makes math fun



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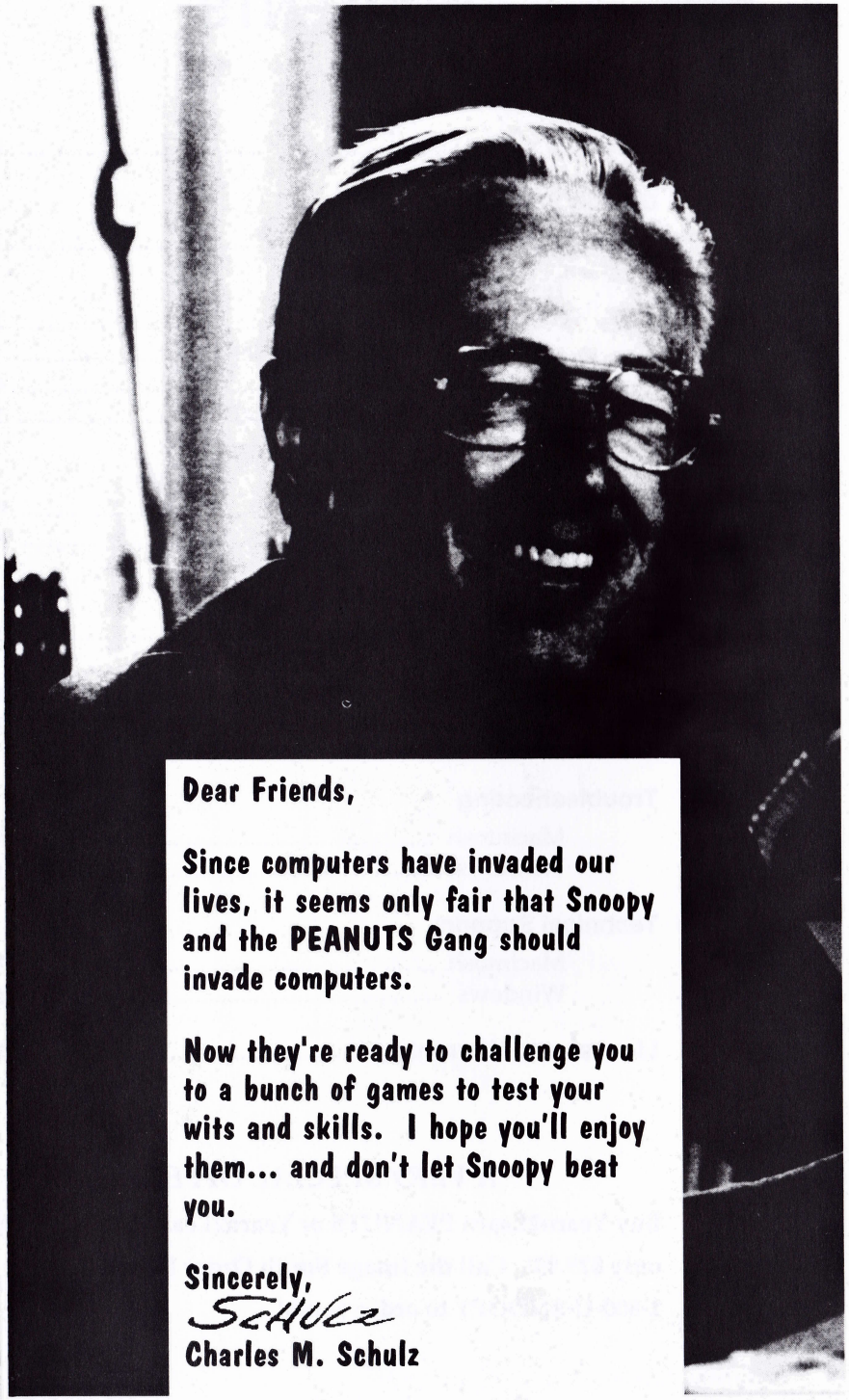
A VERY SPECIAL OFFER!

Buy Yearn2Learn PEANUTS *or* Yearn2Learn SNOOPY for only $29.95! Call the Image Smith Order Department at 1-800-U-SNOOPY to order yours!



Dear Friends,

Since computers have invaded our lives, it seems only fair that Snoopy and the PEANUTS Gang should invade computers.

Now they're ready to challenge you to a bunch of games to test your wits and skills. I hope you'll enjoy them... and don't let Snoopy beat you.

Sincerely,
Schulz
Charles M. Schulz

SYSTEM REQUIREMENTS

Package Contents

1 Sealed package of program disks (for floppy disk set only)
1 CD program disk (in back cover of Companion Guide, for CD only)
1 Companion Guide
1 Registration Card

System Requirements

Macintosh

Any color Macintosh with 256 colors. System software version 7.0 or greater. A minimum of 4 megabytes of random-access memory (RAM). A CD-ROM drive (if you bought the CD-ROM version). **Only the floppy disk set will work with System 6.0.7 and 6.0.8.**

The floppy disk versions of this product are normally shipped on high density disks (1.4MB). If you only have low density disk drives (800K), you may not be able to install this product. For low density disks, see "Replacement Disks" below.

Windows

Any IBM or compatible with a 386 or higher CPU. Windows version 3.1 or greater. A minimum of 4 megabytes of random-access memory (RAM). A CD-ROM drive (if you bought the CD-ROM version). A 640x480 or higher resolution display with 256 colors. A Windows- and Sound Blaster-compatible sound card.

This product is normally shipped with high density 3.5" disks (1.4MB). If you only have 5.25" floppy drives (1.2MB) you will need to contact Image Smith for a set of 5.25" floppies. See "Replacement Disks" below.

Replacement Disks

For your replacement set of either Macintosh or Windows disks, please call 1-800-U-SNOOPY (1-800-876-6679).

Registration and License Agreement

We know you are excited to get your new program up and running. *However, please take a few minutes to fill out and mail your registration card.* This is the only way you will have access to our technical support staff. If you have the floppy disk set, *please make sure to write the serial number (located on Disk 1 on the Technical Support page in this manual.*

MACINTOSH INSTALLATION

CD-ROM Installation

1. After placing the CD-ROM into the drive you will see Snoopy's red doghouse named **Yearn2Learn Math** on the desktop. Double click on the doghouse to open. Inside you will find several folders; look for the folder named Y2L Support Files. Open it and drag the contents into the closed System folder. Then click the **OK** button. You have just installed the fonts and sound manager needed to run this program.

2. Now you are ready to play. Double click on the Snoopy icon which is located in the **Yearn2Learn Math** folder to start the program.

Special Note

Yearn2Learn Math will run directly from the CD-ROM. However, the program may run somewhat faster from your hard drive. If you decide to copy **Yearn2Learn Math** onto your hard drive, it is strongly recommended that you defragment your hard drive before copying the program. This will improve performance and minimize the risk of file copy errors during copying. This program requires approximately 6 megabytes of hard disk space. Make sure you have enough free space before you start copying the program. Now drag the YEARN 2 LEARN MATH folder from the CD-ROM to your hard disk.

THE CD-ROM MUST STILL BE IN THE CD-ROM DRIVE IN ORDER TO RUN THE PROGRAM, EVEN IF YOU PLAY THE PROGRAM FROM THE HARD DISK.

Floppy Disk Set Installation

1. To begin the installation process, insert Disk 1 into the disk drive.

2. When Disk 1 opens, double click on the Installer icon to launch the installation program.

3. After the installation menu appears, select the destination drive of **Yearn2Learn Math** by clicking on the **Drive** button. By default, the installation program selects the same disk that contains your system folder. This is usually your hard disk.

4. Click on the Install button. If a message appears stating that there is not enough hard disk space, you must quit the installation process. To quit installation, click the **OK** button on the message box and then click the **Stop** button on the installation menu. Free additional hard disk space and then restart the installation process at Step 1.

As the files are installed, you will be prompted to insert each of the program disks in turn. Click the **Stop** button only if you need to interrupt the installation process. The installation process takes a few minutes, so this is a good opportunity to fill out your product registration card. When the installation is complete, you will see a message that the software has been successfully installed.

5. Click on the **OK** button.

Congratulations! You have successfully installed the program. Now you will need to install the fonts.

System 7 Installation

If you are using System 7.0 or greater, you must "drag" the Geneva and Chicago fonts from the Y2L Support Files folder (located in the **Yearn2Learn Math** folder) into the *closed* System folder before you can play the program.

System 6 Installation

If you are using System 6.0.7 or System 6.0.8 you must copy the TrueType Extension manually from the Y2L Support Files folder (located in the **Yearn2Learn Math** folder) into the *closed* System folder.

Pre-7.0 System software requires the use of Font/DA Mover to install the Geneva and Chicago TrueType fonts also located in the Y2l Support Files folder. Refer to your Macintosh documentation for instructions on using Font/DA Mover.

WINDOWS INSTALLATION

CD-ROM Installation

1. To begin the installation process, insert the CD-ROM into the appropriate drive.

2. From the Program Manager, open the File Manager by double-clicking on the File Manager icon (located in the Main program group).

3. From the File Manager, click on the drive icon representing the drive (located below the title bar of the File Manager window) where the CD-ROM is loaded. A list of files from the disk will appear in the window.

4. In the list of files, double-click on **SETUP.EXE.**

5. Choose between support file installation or full installation. If you wish to run the program off the CD-ROM, install only the support files; installation should only take a few seconds. If you wish to run the program off your hard drive, install the entire program; installation will take several minutes and will create a program group on your hard drive called **Yearn2Learn** (see "Special Note" below).

Special Note

Yearn2Learn Math will run directly from the CD-ROM. However, the program may run somewhat faster from your hard drive. If you decide to copy **Yearn2Learn Math** onto your hard drive, it is strongly recommended that you defragment your hard drive before copying the program. This will improve performance and minimize the risk of file copy errors during copying. This program requires approximately 6 megabytes of hard disk space. Make sure you have enough free space before you start copying the program.

THE CD-ROM MUST STILL BE IN THE CD-ROM DRIVE IN ORDER TO RUN THE PROGRAM, EVEN IF YOU PLAY THE PROGRAM FROM THE HARD DISK.

Floppy Disk Set Installation

1. To begin the installation process, insert Disk 1 into the appropriate disk drive.

2. From the Program Manager, open the File Manager by double-clicking on the File Manager icon (located in the Main program group).

3. From the File Manager, click on the drive icon representing the drive (located below the title bar of the File Manager window) where Disk 1 is loaded. A list of files from the disk will appear in the window.

4. In the list of files, double-click on **SETUP.EXE.** The program will then start the installation process.

5. The installation program will ask you to provide the path for the directory where you want to install **Yearn2Learn Math**. By default the directory path is **C:\Y2LMATH**. If you want to install YEARN 2 LEARN MATH elsewhere, type in another directory path or drive destination.

6. Click on the **OK** button. The installation process takes a few minutes, so this is a good opportunity to fill out your product registration card. As files are installed, you will be prompted to insert each program disk in turn. Insert the appropriate disk and click on the **OK** button. After installation is finished, you will find a new program group named **Yearn2Learn** visible in your Program Manager.

Insufficient Disk Space

If there is not enough hard disk space, a message will appear on the screen with instructions. After clicking on the **OK** button, you may specify another destination drive, or you may quit the installation by clicking on the **Exit** button. If necessary, free additional hard disk space and then restart the installation process at Step 1.

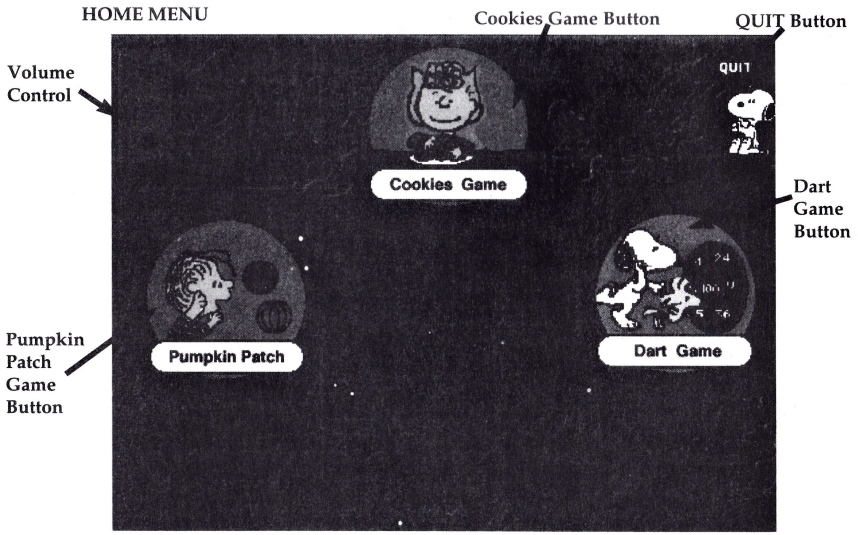
STARTING THE MACINTOSH PROGRAM

Now find the program named **Snoopy Math**. This is either on the CD-ROM if you have the CD-ROM version, or on your hard disk if you used the floppy disk set to install the program. **Snoopy Math** can be found inside the folder **Yearn2Learn Math**. Start **Snoopy Math** by double-clicking on the Snoopy icon (if System 7.0 or greater). In some cases, the Snoopy file will appear with a generic application icon .

The first time you start the program, a registration screen will appear. To register, you need to fill in your name and the program's serial number found on Disk 1 (floppy disk version) or on page 15 of this book (CD-ROM version). When filling in the registration screen, use the **tab** key to move from entry to entry, and not the **return** key. When you are finished, click the **OK** button.

HOME MENU Overview

The HOME MENU shows Snoopy's doghouse, the Volume Control, a QUIT Button, and three Activity Buttons. The program uses Snoopy's doghouse as a visual representation of home. Players quickly learn that the Doghouse Button, located in the upper right corner of the game screens, eventually leads to the HOME MENU.



MACINTOSH HOME MENU OVERVIEW

QUIT Button

To exit the program, click on this button. This is the only way to exit the program.

Volume Control

Click on low, medium or high to change the program volume.

Dart Game Button (Page 10)

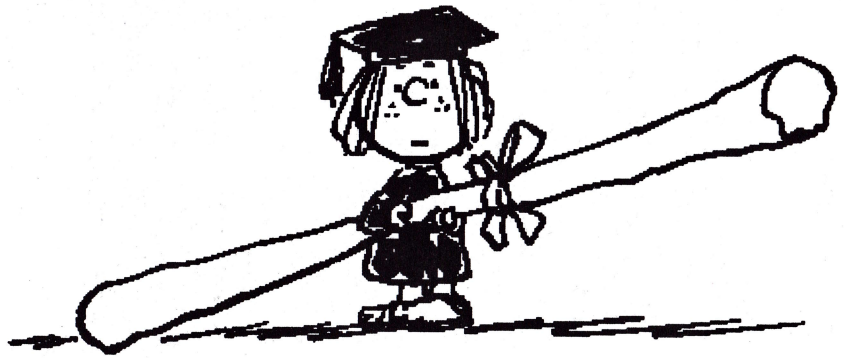
This button takes you to the Darts Game, where you can keep score for Snoopy and Woodstock's darts contests (addition).

Pumpkin Patch Game Button (Page 11)

This button takes you to the Pumpkin Patch Game, where you guess the weight of pumpkins that Linus puts on a scale (addition and multiplication).

Cookies Game Button (Page 12)

This button takes you to the Cookies Game, where you can help the PEANUTS gang count their cookies (multiplication and division).



STARTING THE WINDOWS PROGRAM

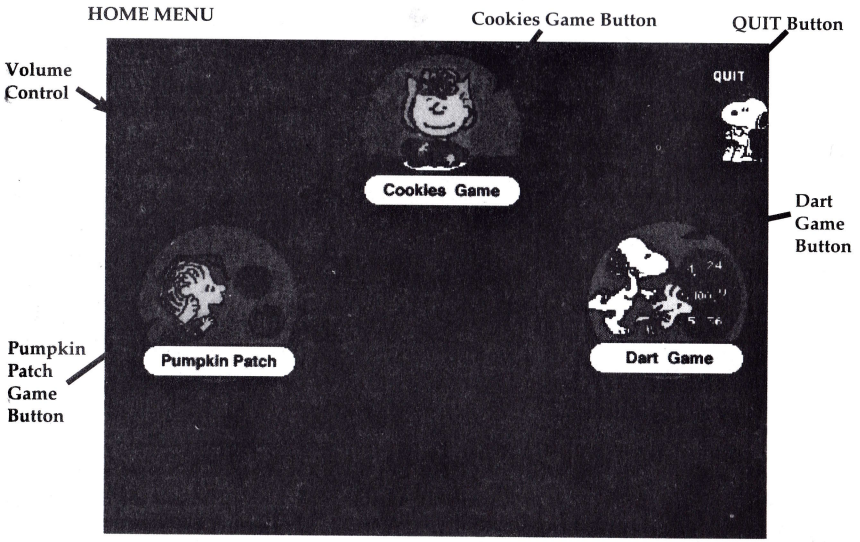
If you are running the program off your hard drive, a program group named **Yearn2Learn** should be visible in the Program Manager. Inside this program group there is a file named **Snoopy Math**. Simply double-click on the Snoopy icon to start the program.

If you are running the program off the CD-ROM, go to the File Manager, click on the drive icon (located below the title bar of the File Manager window) representing the drive where the CD-ROM is loaded. A list of files from the disk will appear in the window. Double-click on **SNPY-MATH.EXE** to start up the program.

The first time you start the program after installation, a registration screen will appear. To register, you will need to fill in your name and the program's serial number, found on Disk 1 (floppy disk version) or on page 16 of this book (CD-ROM version). When filling in the registration screen, use the **Tab** key to move from entry to entry, and not the **Enter** key. When you are finished, click the **OK** button.

HOME Menu Overview

The HOME MENU shows Snoopy's doghouse, the Volume Control, a QUIT Button, and three Activity Buttons. The program uses Snoopy's doghouse as a visual representation for home. Players quickly learn that the Doghouse Button, in the upper right corner of the other game screens, eventually leads to the HOME MENU.



WINDOWS HOME MENU OVERVIEW

QUIT Button

To exit the program, click on this button. This is the only way to exit the program.

Volume Control

Click on low, medium or high to change the program volume.

Darts Game Button (Page 10)

This button takes you to the Darts Game, where you can keep score for Snoopy and Woodstock's darts contests (addition).

Pumpkin Patch Game Button (Page 11)

This button takes you to the Pumpkin Patch Game, where you guess the weight of pumpkins that Linus puts on a scale (addition and multiplication).

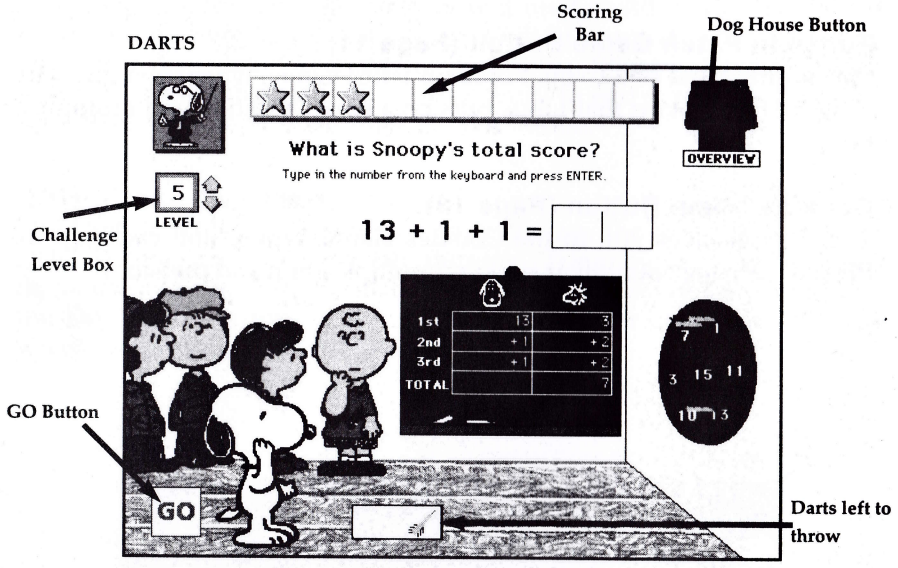
Cookies Game Button (Page 12)

This button takes you to the Cookies Game, where you can help the PEANUTS gang count their cookies (multiplication and division).

DARTS

After you click the Darts Game Button in the HOME Menu, choose a one-player game or a two-player game. When the Darts Game screen appears, click on the **Go** button to throw the darts. When you click on the **Go** button, the button changes to a pattern of arrows around a circle. Hold down the mouse button and move the mouse pointer over the arrows to change the position of the dart thrower. Release the mouse button to throw the dart.

After each dart hits the target, the score for that throw appears on the screen. After a player throws two or three darts (depending on which challenge level is selected), the program will ask you to add the scores shown on the screen. Type the total on the keyboard and press **return** or **Enter.** You have two opportunities to answer correctly.



Scoring Bar

The Scoring Bar contains ten boxes. A correct answer receives a ★ and an incorrect answer receives an ✖. At the end of ten questions, Snoopy will show the percentage of correct answers.

Challenge Level Box

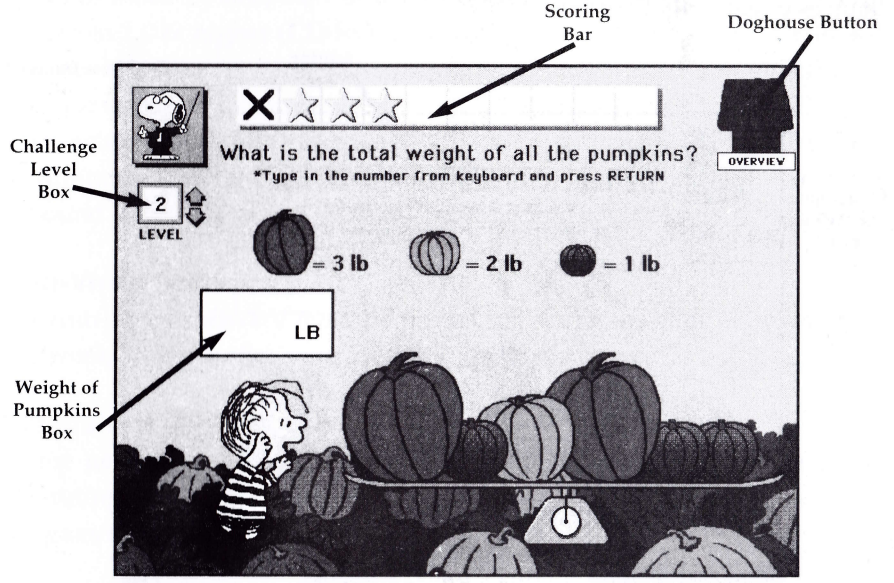
To adjust the level of difficulty, click on the up or down arrow next to the Challenge Level Box.

Doghouse Button

Click on the Doghouse Button to return to the one/two player screen. Click on the Doghouse Button again to return to the HOME MENU.

PUMPKIN PATCH

This game begins with Linus tossing small, medium, and large pumpkins on the scale. These pumpkins are assigned a numerical value and the player is asked, "What is the total weight of all the pumpkins?" The player then uses addition and simple multiplication to calculate the total weight of all the pumpkins *on the scale.*



Weight of Pumpkins Box

Use the keyboard to type the total weight of the pumpkins *on the scale,* then press **return** or **Enter** to enter the answer. You have two opportunities to answer correctly.

Scoring Bar

The Scoring Bar contains ten point boxes. A correct answer will receive a ★ and an incorrect answer will receive an ✖. At the end of ten questions, Snoopy will show the percentage of correct answers.

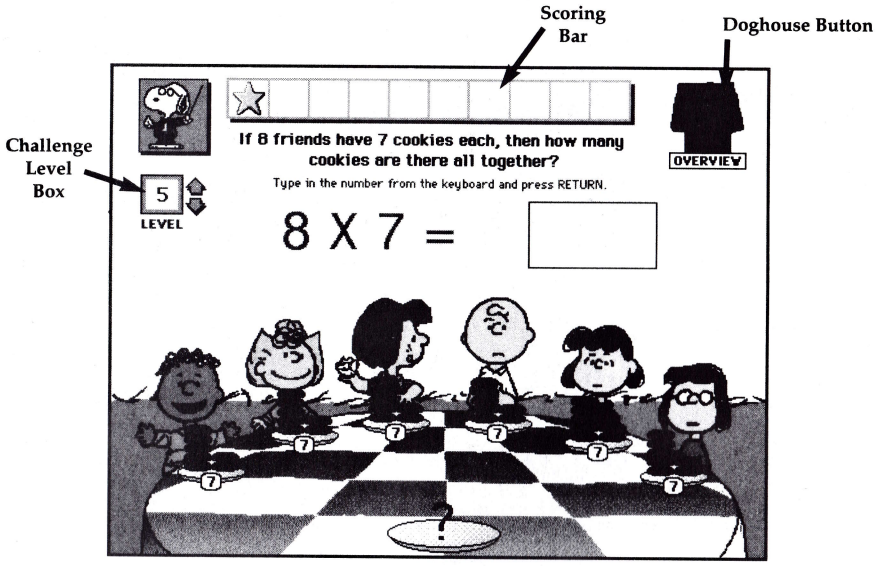
Challenge Level Box

To adjust the level of difficulty, click on the up or down arrows next to the Challenge Level Box.

Doghouse Button

Click the Doghouse Button to return to the HOME MENU.

Charlie Brown and his friends are ready to enjoy some cookies. But they want you to help them figure out just how many cookies everyone at the table gets, or how many cookies there are to share. Read the question and look at the picture to solve the multiplication or division problem. Type the answer on the keyboard and press **Return** or **Enter.** You have two chances to get a right answer.



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Challenge Level Box

To adjust the level of difficulty, click on the up or down arrow next to the Challenge Level Box.

Doghouse Button

Click the Doghouse Button to return to the HOME Menu.

MACINTOSH SYSTEM CHECKLIST

When you are having problems, use the following checklist.

1. Anti-Virus (for installation)	OFF
2. All Extensions	OFF
3. MultiFinder (System 6.0.7 or 6.0.8, floppy disk version)	OFF
4. System 7.0 or higher (CD-ROM version)	CHECK
5. Color Monitor	CHECK
6. Color set at 256 Colors	CHECK
7. Sufficient free hard disk space (6MB, floppy disk version)	CHECK
8. Minimum RAM available (2,048K)	CHECK
9. Sound Level 5 or above (Mac IIsi only)	CHECK

Anti-Virus Software

All Anti-Virus software must be turned off or the Installer software will not work properly. See your Anti-Virus manual.

Extensions and/or Inits

These need to be turned off to avoid conflicts and errors. See your Operating System on how to turn these off. This will also free RAM for the games.

System 6.0.7 and System 6.0.8

The CD-ROM version cannot run on System software earlier than version 7.0. If using System 6.0.7 or 6.0.8, do not use this software under Multifinder.

Colors

The monitor should not be set to "16 colors" or "Millions of colors;" set monitor to 256 colors.

Hard Disk Space

The floppy disk version requires approximately 6MB of free hard disk space. Make sure this much space is available or the Installer will keep prompting you to free up more space.

RAM

Insufficient RAM will cause problems. This software requires 2048K of RAM.

TROUBLESHOOTING

WINDOWS SYSTEM CHECKLIST

When you are having problems, use the following checklist.

1. Background utilities	OFF
2. Sound driver installed	CHECK
3. Windows 3.1 or later	CHECK
4. 640x480 resolution display driver	CHECK
5. Color set at 256 Colors	CHECK
6. Sufficient free hard disk space (6 MB)	CHECK
7. Minimum RAM available 4,096K	CHECK

Background Utilities

These need to be turned off to avoid conflicts and errors. See your Operating System on how to turn these off. This will also free RAM for the games.

Sound Driver Installed

This software will not produce sound without a sound driver installed for your sound card. See the manual for your sound card.

Microsoft Windows 3.1 or Later

This software cannot run on earlier versions of Microsoft Windows.

640x480 Resolution Display Driver

This software requires a display with a resolution of 640x480 or greater to run.

Fonts

This software requires that both TrueType options are enabled in the Fonts control panel. Fonts is located in the Control Panels in the MAIN program group. Click on the TrueType button and select both checkboxes.

Colors

Be sure the display driver is set up for 256 colors, in Windows Setup; anything else will not work correctly.

Hard Disk Space

The floppy disk version requires approximately 6MB of free disk space. Make sure this is much space is available or the Installer will keep prompting you to free up more space.

RAM

Insufficient RAM will cause problems. This software requires 4096K of RAM.

TECHNICAL SUPPORT

MACINTOSH

Before you call, you should first gather the following information. Our Technical Support Staff will not be able to help you without it.

1. Product name and version #: _____
2. Your model of computer: _____
3. Monitor name and size: _____
4. Hard disk size and amount of free space: _____
5. Amount of RAM in your computer: _____
6. System version on your computer: _____
7. When does the problem occur? _____
_____
8. If any error messages are given, write them down exactly as they appear on your screen. _____
_____

When this is filled out to the best of your ability, then write, call, or fax us at Image Smith, Inc. Technical Support. Remember to be in front of your computer and be ready to run through the program with a member of the Technical Support Staff.

Macintosh serial number goes here.

By mail:

Image Smith, Inc.
1313 West Sepulveda Boulevard
Torrance, California 90501

Technical support numbers:

Voice: (310) 325-1359
Fax: (310) 539-9784

PLEASE: BEFORE YOU CALL, READ THROUGH THE TROUBLESHOOTING PAGE OF THIS MANUAL FOR YOUR COMPUTER.

TECHNICAL SUPPORT

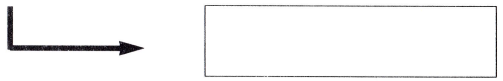
WINDOWS

Before you call, you should first gather the following information. Our Technical Support Staff will not be able to help you without it.

1. **Product name and version #:** _____
2. **Your model of computer:** _____
3. **Video board and driver:** _____
4. **Sound card name and version:** _____
5. **Hard disk size and amount of free space:** _____
6. **Amount of RAM in your computer:** _____
7. **Windows version on your computer:** _____
8. **When does the problem occur?** _____
   _____
9. **If any error messages are given, write them down exactly as they appear on your screen.** _____
   _____

When this is filled out to the best of your ability, then write, call, or fax us at Image Smith, Inc. Technical Support. Remember to be in front of your computer and be ready to run through the program with a member of the Technical Support Staff.

Windows serial number goes here.



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Windows / Macintosh Edition
9/94

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Product Manager
Jethro Villegas

Programming & Animation
The Peanuts Gang

Narration
Dorothy Barton

Additional Graphics
Josephine Villegas

Art Direction
Joe Ferreira

Documentation
Larry Colker

Special Thanks To
Deborah Berland; Terry R. Schussler (gray matter design) for original Windows conversion; Lucinda Karstedt, computer teacher at the Sherwood Forest Elementary School of Winston-Salem, NC, and all her helpful students.

Tested By
Dominique IX, Kara Beth, Kristopher, Fontine, Gemma, Shanon, Sam, Quin, Team Leslie & Michael Molly, Warren, Peter, Mary, Bryan, Sally, Walter, Lisa, Jane, Claudia, Georgia, Liz, Team Jeremy, Cindy, Tim, Chloé.

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DO NOT DUPLICATE
NOT FOR RENTAL

WARNING: "It is a violation of Federal Copyright Laws to synchronize this YEARN 2 LEARN program with video tape or film, or to print this YEARN 2 LEARN program in the form of standard music notation without the express written permission of the copyright owner."

1313 SEPULVEDA BLVD., TORRANCE, CA 90501