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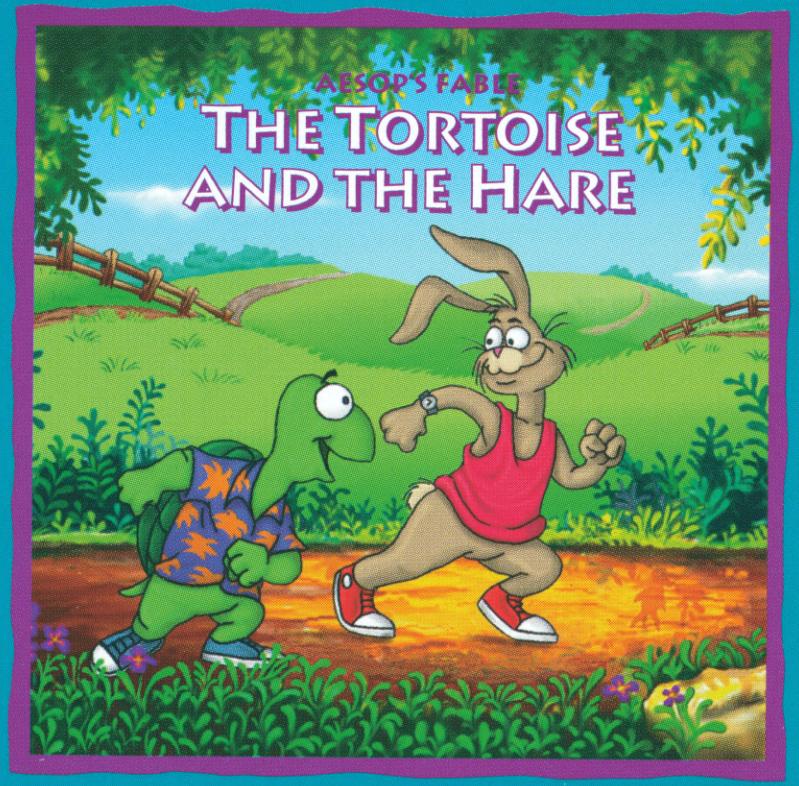

User's Guide

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AESOP'S FABLE

THE TORTOISE AND THE HARE

Welcome to the world of Living Books. You and your child are about to experience an enjoyable and fantastic learning environment where characters and objects come alive and bring a new dimension to storytelling.

Start Up Instructions for Macintosh Users

To play this Living Book, simply insert the CD-ROM disc (located in the protective case in your package) into your CD-ROM drive (using a disc caddy if appropriate). A window will automatically open on your desktop that contains three icons, each labelled "The Tortoise and the Hare" in a different language. Double-click on the icon that says "The Tortoise and the Hare" in the language you wish to use.

Start Up Instructions for Windows

To play this Living Book, begin at the Windows desk top. If you are not familiar with Windows, consult your Windows manual. You must have at least Windows® 95/98 to play *The Tortoise and the Hare*. Insert the CD-ROM disc (located in the protective case in your package) into your CD-ROM drive (using a disc caddy if appropriate).

To run our installer program:

Click "Start" and choose "Run". Type the following in the line labelled Command Line:

x:\install.exe (where 'x' is the designation of your CD-ROM drive).

The Tortoise and the Hare program item will be installed in a window called "Living Books." Double-click on the icon that says "The Tortoise and the Hare" in the language you wish to use.

Choose a Language

If you want to see the story in English, French or German, click the "English", "French" or "German" button in the main control screen before choosing to see the story in "Let Me Play" or "Read To Me" modes. Once you start the story, all the words — written and spoken — will be in the language you selected.

Read to Me

When you make this selection, your cursor will disappear as you see the story unfold page by page. Your cursor will only reappear when you return to the main selection screen after the story has finished. You can also use the space bar to exit the story. Use the right or left arrow key on your keyboard to skip ahead or see an earlier page in the story. You can switch to "Let Me Play" mode by pressing "P" on your keyboard.

Let Me Play

When you click on this button, you can start exploring each page after its introduction. Use the mouse to select different items you would like to see come to life on screen. There are many hidden buttons on every page, so be sure to search carefully before turning each page. For example, be sure to click on the mailbox. You can switch to "Read to Me" by pressing "R" on your keyboard.

Options

Clicking on this button takes you to the options page where you can go directly to any page in the book in interactive ("Let Me Play") mode. You cannot jump into the story in passive ("Read to Me") mode. To go directly to a page, click the forward and back arrows until you see the page number you want. Then click "OK" to go to that page.

Turning Pages

To turn pages, select the forward or backward arrow located in the lower right and left corners of the screen, or press the right or left arrow on your keyboard. To return to the main selection screen, click on the page number centred at the bottom of the screen or press the space bar.

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Macintosh® Technical Notes

Living Books are designed to use the full abilities of your computer. It is highly recommended that you not use other programs while playing any Living Books (with MultiFinder), or that you keep the windows open during play. Doing so may significantly affect the performance of Living Books. In addition, Living Books' performance may vary according to the capabilities of your CD-ROM drive (as well as your other hardware).

Shortcuts

In either mode of play, you can press the -M combination to display or hide the menu bar, which will be hidden when play begins. To go directly to the options page from anywhere in the book use the -B combination. You can use the and the up or down arrow to adjust your computer's volume level.

Memory

Living Books are designed to use 2.5 MB of memory in your Macintosh. You may not have that much memory available because of Control Panels or Extensions that are enabled. In order to play, you may need to disable some Control Panels or Extensions to regain the memory needed.

Screen Savers

If your computer has a software screen saver enabled it might interrupt Living Books, especially during the "Read To Me" mode. Be sure to disable your screen saver software while using this Living Book to avoid its interruption.

Virtual memory

Be sure to turn off virtual memory, close other windows and turn off file sharing to allow Living Books to perform at their intended level. Living Books are 32-bit clean.

Macintosh LC, System 6.0.x. and sound

Due to problems inherent in pre-7.0 system software and the Macintosh LC sound hardware, Macintosh LC users with pre-7.0 system software may notice occasional sound dropouts.

Launcher and At Ease Users

Launcher and At Ease (both products by Apple) are designed to provide a simplified interface for you and your child. If Launcher or At Ease programs are enabled when you try to use Living Books, they may cause performance or sound problems. We recommend that you turn off Launcher or At Ease before using Living Books. It is possible to stop Launcher and At Ease from automatically starting up each time your start your computer by dragging them out of the folder "Start Up Items" in your system folder. Please see your Macintosh manual for more details.

Windows™ Technical Notes

Living Books are designed to use the full abilities of your computer. It is highly recommended that you not use other programs while playing Living Books or that you keep other windows open during play. Doing so may significantly affect the performance of Living Books. In addition, Living Books' performance may vary according to the capabilities of your CD-ROM drive (as well as your other hardware).

Accelerators, File Compressors, and Other Peripherals

Living Books are designed to be used on standard MPC configured PC's. This means that during development and testing, we were unable to prepare our software for every operating environment our products might encounter. Accelerators, file compression applications, networked computers, or any other hardware or software device that is non-standard might affect the performance of Living Books. If you encounter any difficulties using Living Books, disable such devices to be sure that they are not affected your performances.

Memory

Living Books require 4 Megabytes of random access memory (RAM) to run. Be sure that any memory managers you may have running give Living Books the required memory to run. Although Windows is a multi-tasking environment, we recommend that this Living Book is the only application running because other programs may affect your computer's memory allocation.

Screen Savers

While using Living Books you may want to disable any screen savers that are enabled. This will be especially true during the "Read to Me" mode of the story because this mode requires no keyboard or mouse input for long periods of time. Also be aware that the aspect ratio of Living Books is fixed. In other words, on most screens there will be a black border around the book. This is to accommodate the wide variety of display dimensions on the market.

Technical Support

Before contacting Technical Support please refer to the HELP.HLP file included on the program CD. This file details useful Trouble Shooting Tips together with notes relating to any late changes made to the program. To view the file please follow the instructions below.

Windows 95/98 Titles

Insert the CD into your CD ROM drive (Cancel/Close any AutoRun screen that may appear). Click on the START button (normally on the bottom left of your screen) followed by RUN. At the prompt type D:\HELP.HLP and click OK. (D should be replaced by your CD ROM drive letter)

Please check our web site:

http://www.learningco.com
http://www.mattelinteractive.co.uk

for answers to frequently asked questions and other Technical support information.
Should you need to contact our Technical Services Department it would be very helpful if you can tell us your computer make and model, and the brand names of both the video card and sound card you are using.

If possible, have the computer positioned near your phone and turned on. Please also be prepared to give us a detailed description of what happens when you try to run the program.

Tech Support e-mail: uktechsupport@learningco.com

Phone:	08707416821 (Calls charged at Standard National Rate)
Facsimile:	08707416822 (Calls charged at Standard National Rate)
Hours of business:	9:30 to 13:00hrs and 14:00 to 16:30hrs Monday to Friday
Mail:	The Learning Company PO Box 121 Crawley RH11 9YP ENGLAND
Attn:	Tortoise & The Hare

We regret that we cannot offer game hints and tips, as the service is provided for technical difficulties only.