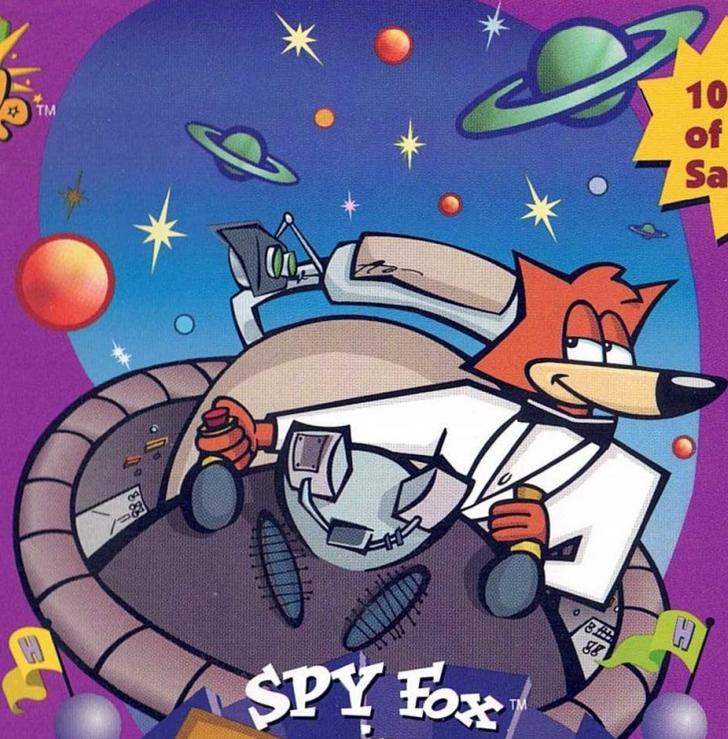IT'S A
**Junior
Arcade**™
FOR KIDS
3-8

**101 Levels
of Tomato
Saving Fun!**

SPY FOX™
in
**HOLD THE
MUSTARD**

An Animated Arcade Game

Part No. 04-17574JCB
CS 00SHM001

Win/Mac
CD-ROM

HUMONGOUS ENTERTAINMENT®

www.humongous.com

SETUP

SPY Fox™ in Hold the Mustard is a high-performance multimedia program. It has been designed to take full advantage of your multimedia computer. Before installing the program or beginning play, we recommend you close any open applications or windows.

MINIMUM SYSTEM REQUIREMENTS
Windows®

Pentium® or 100% compatible (90MHz or higher recommended), Windows 95/98/ME/2000, with 16MB of RAM (8MB free), SVGA (640X480, 256 color) graphics, video card, sound card, quad-speed (or faster) CD-ROM drive.

Macintosh®

PowerPC only (80Mhz+ recommended), with 16MB of RAM (8.3MB free), 80MB hard disk space available, 640X480, 256 color, System 7.5.3 or higher, quad-speed (or faster) CD-ROM drive.

INSTALLATION
Windows 95/98/ME/2000 Customers

No installation is required with the Windows 95/98/ME/2000 AutoPlay feature. Just insert the CD-ROM into your CD-ROM drive, wait for the AutoPlay window and click the **PLAY** button.

Macintosh Customers

No installation is required on the Macintosh. Just insert the CD-ROM into your CD-ROM drive, wait for the *SPY Fox in Hold the Mustard* icon to appear on your desktop, and double-click it.

AUTOPLAY TROUBLE SHOOTING

If the AutoPlay window does not open when the game CD-ROM is inserted, the AutoPlay feature may not be operational or enabled on your computer.

MS-DOS Compatibility Mode

Windows 95/98/ME runs in MS-DOS Compatibility ("SAFE") Mode when it cannot determine the type of CD-ROM, or if there are DOS CD-ROM drivers loading when the computer boots.

To check for MS-DOS Compatibility Mode:

1. Right-click on the "My Computer" icon.
2. Click on **Properties**.
3. Click on the **Performance** tab.
4. If it reads "some or all drives are running in MS-DOS Compatibility Mode", contact your computer manufacturer for help. Explain that you need to enable 32-bit mode for your CD-ROM drive.

AutoPlay Disabled

If your computer is not running in MS-DOS Compatibility Mode:

Windows

1. Insert game CD-ROM into the CD-ROM drive.
2. Double-click on the "My Computer" icon.
3. Double-click on the CD-ROM icon.
4. Double-click on MUSTARD.exe.

Macintosh

1. Double-click on the game folder located on your desktop.
2. Double-click on the game icon.

This should start the game and you should now be able to play *SPY Fox in Hold the Mustard*.

Help is Always at Hand

SPY Fox in Hold the Mustard contains a detailed online Help File, including specific game instructions, hints and technical support information. Windows users, press the F1 key from within the game to see the online Help File. Macintosh users, double-click on the game icon to see a list of files, then double-click on the Readme File.

STARTING THE GAME

Windows 95/98/ME/2000 Customers

Insert the CD-ROM into your CD-ROM drive, wait for the AutoPlay window to appear and click on the play icon. If you need to manually launch the game on your system, double-click on the "My Computer" icon on your desktop screen, then double-click on the *SPY Fox in Hold the Mustard* icon and double-click on the "automustard.exe" file.

Macintosh Customers

Insert the CD-ROM into the CD-ROM drive, then double-click on the *SPY Fox in Hold the Mustard* icon.

Note: In order to get the best performance from your computer, we may need to perform a video and CD-ROM drive speed test the first time you run *SPY Fox in Hold the Mustard*. The test takes 3 to 5 minutes and will run only once.

Game Controls

SPY Fox in Hold the Mustard features both mouse and keyboard controls.

To help SPY Fox maneuver his M.E.S.S. through water, land, space and air - use your mouse or the directional arrows on the keyboard. The M.E.S.S. has full range of motion - north, south, east and west. If you move to the far right side of the screen, the ship will appear on the far-left side of the screen because the scope is circular. By clicking the mouse button or pressing the TAB key you can collect the endangered tomatoes and eliminate King Konglomerate's robots.

Options

The Game Options dialog box allows you to make changes as you play. To see this screen, press the spacebar to pause the game and click on the Options button. Here you can choose to turn the background music off, display in a window screen and more.

Saving and Loading Games

SPY Fox in Hold the Mustard uses a simple system to save and load your current games. Games are automatically saved under each code name after every completed mission.

To continue your previous mission:

1. Click LOAD from the main menu.

2. Click your code name and the last mission you completed will be displayed.

3. Click GO to begin the game.

Quitting the Game

Press the spacebar, then click on the Quit button or press Alt + F4 (Windows) or Command + Q (Macintosh).

KEYBOARD COMMANDS		
Purpose	**Windows**	**Macintosh**
Help	F1	See Readme File
Pause/Unpause the game	Spacebar	Spacebar
Play the game in a window	Shift+F5	F5
Quit the game	Spacebar or Alt+F4	Command+Q
Restart the game	Spacebar	Command+R
Terminate a scene	Escape Key	Escape key
Terminate current character dialog	Period key	Period key
Turn on/off the music	Spacebar/Options	Command+Game Menu

Technical Support

Have a question? We're always happy to help. You can reach us by phone, e-mail or mail.

Help via the World Wide Web:
Visit Humongous Entertainment's Web site at **www.humongous.com** for up-to-the-minute technical information. From the Home page, click on the **HELP** button, and then on **Technical Support**. You'll find answers to frequently asked questions (FAQs) and all the latest Humongous Entertainment product information.

Help via Mail: Write to us with your question at: Technical Support, Humongous Entertainment, 13110 NE 177th Place, #180, Woodinville, WA 98072-9965.

Help via Phone (United States & Canada): For Humongous Entertainment's technical support call: (425) 485-1212.

Help via Fax: (425) 806-0480

Live telephone support is available **Monday through Friday from 8:00 am to 6:00 pm (PST)**, but may be closed on major holidays. Live Technical Support hours are subject to change without notification.

Our Interactive Voice Response and Faxback system is also available twenty-four hours a day, seven days a week. It will provide interactive recorded answers or automatic faxback documents that will assist you in installing, running, and enjoying your Humongous Entertainment programs.

When contacting tech support by telephone, please:

- Be at your computer.

- Have your system information available, including make, model, RAM, video card and sound card data.

- Note any error messages you've encountered and how the error may have happened. Having this information available will help our representatives provide fast, helpful service.

International Technical Support:

Australia:

Help via Telephone (Australia) **1 900 957 665** ** $1.50 per minute charge (higher rates apply to pay phones and mobile phones)

Non Technical Questions and Customer Service

Telephone **(02) 9902 3000**

FAX **(02) 9902 3050** or mail requests to:

Humongous Entertainment
PO Box 503 St Leonards NSW Australia 2065

New Zealand:

Help via Telephone (New Zealand) **(09) 356 8404** **$1.99 + G.S.T. per minute charge (higher rates apply to pay phones and mobile phones)

Non Technical Questions and Customer Service

Telephone **(09) 980 4670**

FAX **(09) 376 5736** or mail requests to:

Humongous Entertainment
PO Box 68490 Newton Auckland New Zealand

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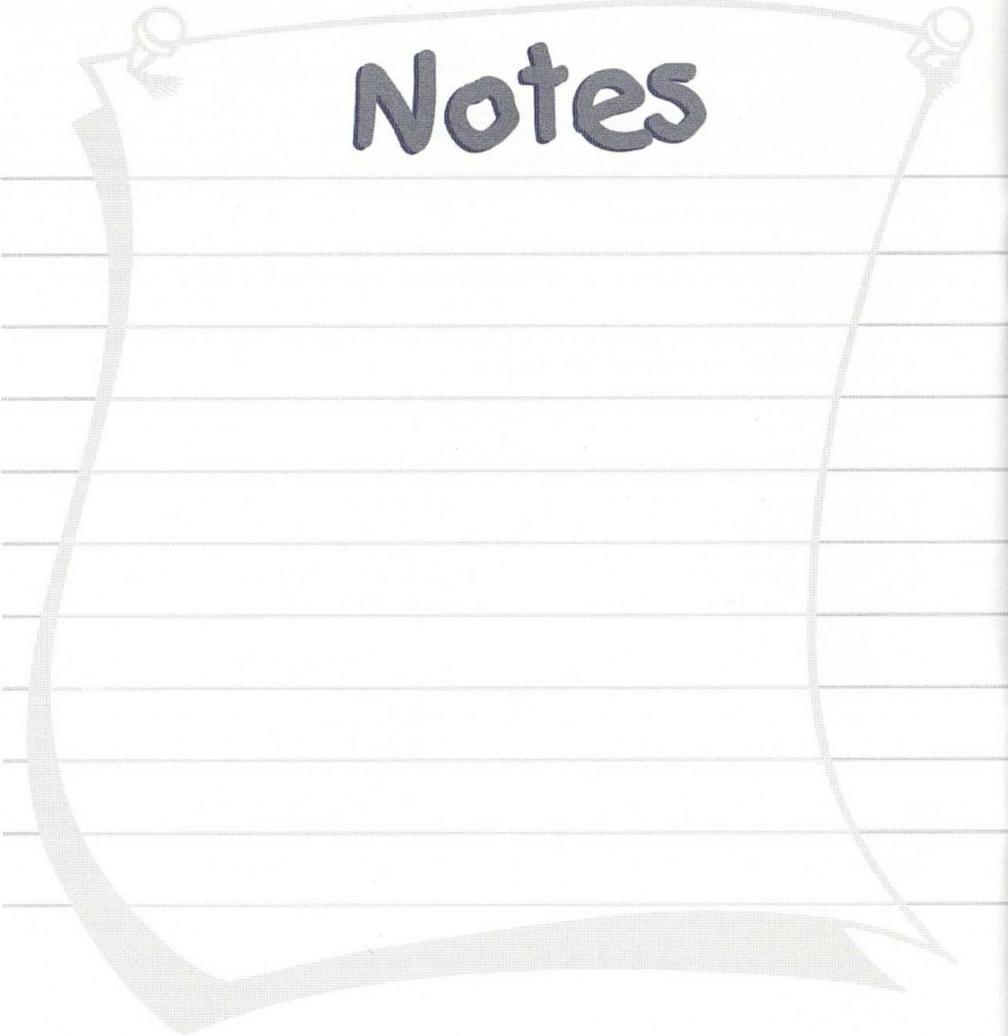
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Notes

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