

Super Dice-It
by Brad Morris
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Super Dice-It is a computer adaptation of a classic poker dice game. The object of the game is to fill in a scorecard with hands (combinations of five dice) totaling the optimal amount of points for each section of the card.

Features:

- * Animated dice graphics
- * Digitized sounds
- * Single or triple games
- * One to four players
- * Intelligent computer players
- * Keyboard shortcuts
- * Full balloon help system

Supported Systems:

This program has been tested on Mac +, SE, SE/30, Classic, LC, IICx, IIsi, IICI, IIIfx, Quadra and PowerBook computers. Super Yahtzee requires 300 K of free RAM memory to run. It requires a monitor capable of displaying 16 colors to run in color. It requires System 6.0.5 or higher for digitized sound.

Revision history:

1.0:

This game was started March 28, 1991. The original program took three weeks to write. At that time, it supported only the triple game, had no sound, no computer players, no color, and no animated dice. I have worked on this on and off for the past year, adding things that sounded good and revising. The major feature that was added recently was the single game and support for color. If you have ideas or features you just can't live without, send them along and I will see what I can do.

1.1

Name was changed to protect the innocent.

Fixed sound channel allocation bug.

Fixed sound drop out problem when multiple keys are pressed at once.

Changed color graphics (made them more System 7 like).

Fixed Dice-It bonus bug.

Made windows remember their position.

Change who is playing from radio buttons for number to checkboxes.

Added custom balloon help system.

Made upper bonus fill in when the player gets 63 or above.

Made Dice-It bonus fill in with zero when the player places a zero in a Dice-It space.

Credits:

Brad Morris

Programmer, Concept, Graphics, Sound

Kevin Morris

Graphics, Concept

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Very special thanks to the Beta Testers, who gave me ideas and found my bugs. Thanks to my alpha tester Joe Rothenberger. Thanks to Margaret Gibbs who has beta tested for something like six months!