

CoreRETAS 5.1

for Macintosh

Keyboard Shortcut List

X-sheet










The screenshot shows the CoreRETAS 5.1 X-sheet interface. The window title is "untitled.tsf". The interface is divided into several sections: a top header with "CAM", "-BG", and "A" tabs; a left column for cell numbers (1-22); a middle column for position and scale values (e.g., 360.00, -); and a right column for rotation and center values (e.g., #01, A). A context menu is open over the "P Position X" column, showing a list of properties: "Cel Number" (checked), "P Position X", "P Position Y", "P Position Z", "P Scale X", "P Scale Y", "P Rotation", "P Center X", "P Center Y", "Position X", "Position Y", "Scale X", "Scale Y", "Rotation", "Center X", "Center Y", "Transparency", and "Motion Blur".

Keyboard shortcuts for the X-sheet:

- Cel No. **[C]**
- P Position X **[X]**
- P Position Y **[Y]**
- P Position Z **[Z]**
- P Scale X **[H]**
- P Scale Y **[V]**
- P Rotation **[R]**
- Transparency **[T]**
- Motion Blur **[M]**

Interface details: The top header shows "CAM", "-BG", and "A" tabs. The left column contains cell numbers 1 through 22. The middle column contains values like 360.00, -, and -. The right column contains values like #01, A, and -. The context menu is open over the "P Position X" column, showing a list of properties: "Cel Number" (checked), "P Position X", "P Position Y", "P Position Z", "P Scale X", "P Scale Y", "P Rotation", "P Center X", "P Center Y", "Position X", "Position Y", "Scale X", "Scale Y", "Rotation", "Center X", "Center Y", "Transparency", and "Motion Blur". The bottom status bar shows "1/48 Frame" and "Units: pixel".




















File Menu

New X-sheet...	 + N
Open...	 + O
Open Scene Folder..	 + SHIFT + O
Close	 + W
Save	 + S
Save as...	 + SHIFT + S
Export...	 + E
Batch Export...	 + SHIFT + E
Quit	 + Q






Edit Menu

Undo	 + Z
Cut	 + X
Copy	 + C
Paste	 + V
Selective Paste...	 + SHIFT + V
Select All	 + A
Select Copied Range	 + SHIFT + A


Sheet Menu

Parameter Settings...	 + T
Cel Number Auto Input...	 + J
Cel Auto Arrange	 + L
Layer -> Insert...	 + I
-> Delete	 + D
Sound -> Play	 + G
Keyframe	
->Set Continuous-Keyframe	 + 8
->Set Noncontinuous-Keyframe	 + 9
->Unset	 + O
InBetween->Apply	 + B
->Current Parameter Only	 + SHIFT + B
->Setup...	 + Y
Follow Setup...	 + SHIFT + Y
Center Match	 + M
First Frame	 + OPT + <
Last Frame	 + OPT + >
Jump To Frame...	 + F
Current Frame...	 + SHIFT + F
Sheet Settings...	 + U

Stage Menu

Basic View	 + 1
Image	 + 2
Play	 + OPT + SHIFT + >
Zoom In	 + 3
Zoom Out	 + 4

Render Menu

Render Current Frame	 + R
Zoom In	 + +
Zoom Out	 + -

Window Menu

Stage	F5
Z View	F6
Rendering Window	F7
CelBank	F8
Layer Setup	F9