PUZZLES™ IN MOTION

1. **"Here We Go"; (p) 1997 TransContinental Records, Inc.**
Written by T. Cottura / B. Aris. Directed by Stefan Ruzowitzky
Produced by B. Aris / T. Cottura for BOOYA Music Productions at Sound of BOOYA '97
Co-produced by van der Toorn / Rollocks
Executive Director Louis J. Pearlman
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2. **"I Want You Back"; (p) 1996 TransContinental Records, Inc.**
Written by Denniz Pop / Max Martin. Directed by Jess Clark
Produced by Denniz Pop / Max Martin for Cheiron Productions 1996
Executive Director Louis J. Pearlman
Published by Cheiron Songs

3. **"U Drive Me Crazy"; (p) 1998 TransContinental Records, Inc.**
Written By T. Cottura / Rookee / van der Toorn / B. Aris / G.J.O.R. Rollocks. Directed by Lionel C. Martin
Produced by B. Aris / T. Cottura / Rookee for BOOYA Music Production B. Aris / T. Cottura GbR at Sound of BOOYA '98
Executive Producer J. Wright
Executive Director Louis J. Pearlman
(c) published by SONGS OF BOOYA MUSIC PUBL. / LR MUSIKVERLAG / HANSEATIC MUSIKVERLAG GMBH GERMANY (by permission of WARNER/CHAPPELL MUSIC GMBH, Germany)

4. **"Thinking Of You (I Drive Myself Crazy)"; (p) 1998 TransContinental Records, Inc.**
Written by Rick Nowles / Ellen Shipley / Alan Rich. Directed by Lionel C. Martin
Produced by Veit Renn for Renn Music Productions, Inc.
Executive Director Louis J. Pearlman
Published by EMI April Music Inc. / Future Furniture Music / EMI Blackwood Music Inc. / Nelana Music / EMI Virgin Songs Inc. / Shipwreck Music (by permission of EMI Music Publishing Germany GmbH & EMI Virgin Music Publishing Germany GmbH, Hamburg)

5. **"Tearin' Up My Heart"; (p) 1997 TransContinental Records, Inc.**
Written and composed by Max Martin / Kristian Lundin. Directed by Stefan Ruzowitzky
Produced by Kristian Lundin for Cheiron Productions 1996
Published by Cheiron Songs

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WINTERLAND™

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PUZZLES™ IN MOTION

CD-ROM for WIN/MAC

Game + Video + Music

*NSYNC

Enteractive Distribution Co., LLC

MINIMUM SYSTEM REQUIREMENTS

PC:

- IBM®-compatible computer
- 486 processor (with 66 MHz frequency)
- 8 MB RAM
- 40 MB available on your hard drive
- Double speed CD-ROM drive (4X CD-ROM recommended)
- Microsoft Windows® 3.11 or Windows® '95/'98
- 640x480
- 256 colors
- sound card

Apple Macintosh:

- 68040 processor (with 66 MHz frequency)
- 8 MB RAM
- 40 MB available on your hard drive
- Double speed CD-ROM drive (4X CD-ROM recommended)
- 640x480
- 256 colors
- Macintosh System 7.5 or higher

PROGRAM INSTALLATION

For Windows® 3.11

1. Start Windows.
2. Insert the "Puzzles in Motion" CD into your CD-ROM drive.
3. Open the Windows Program Manager and choose "Run" from the "File" menu.
4. Enter the drive letter of your CD-ROM drive in the command line followed by **:\setup.exe** (e.g., d:\setup.exe).
5. Change the specified installation parameters if you want.
6. The installation program sets up a program group which contains the icons for program start, uninstalling the program and for the Readme file.
7. Start the program by double-clicking on the program icon.

For Windows® '95/'98

1. Insert the "Puzzles in Motion"-CD into your CD-ROM drive.
2. Click the "Start" button.
3. Click "Run" and enter the drive letter of your CD-ROM drive into the command line followed by **:\setup.exe** (e.g., d:\setup.exe).
4. Change the specified installation parameters if you want.
5. Once successfully installed, "Puzzles in Motion" is to be found in the Start menu under "Programs" in the group you chose during installation.
6. This group contains the icons for program start, uninstall and for the Readme file. Start the program by clicking on the program icon.

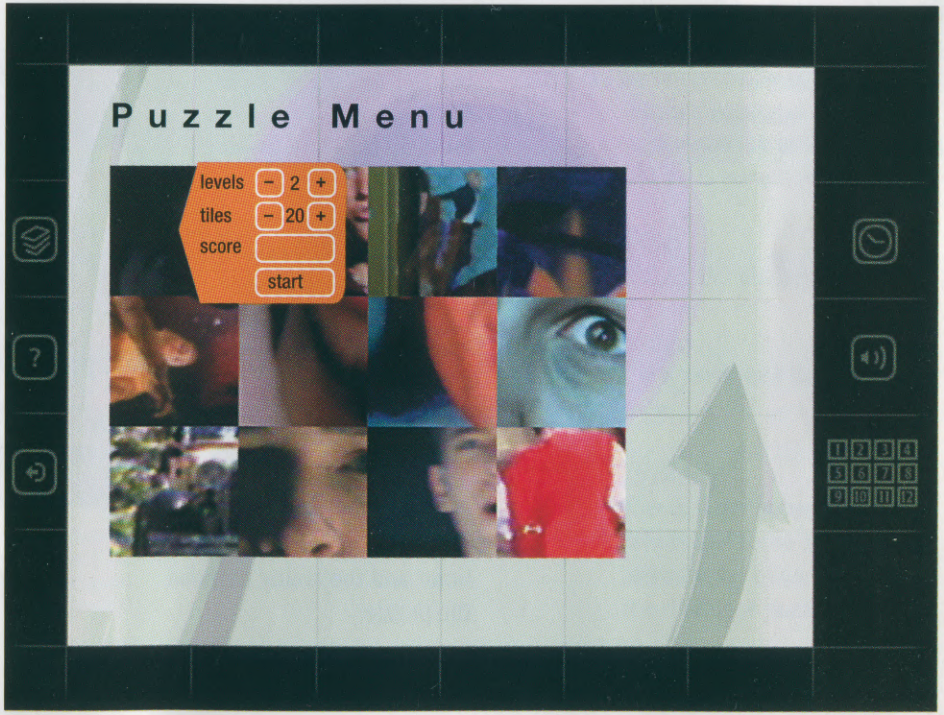
For Apple Macintosh

1. Make sure no programs are running and the virtual memory is switched off.
2. Insert the CD-ROM into the respective drive.
3. Copy the "*NSYNC Puzzles" folder onto your hard drive. To do so, click the *NSYNC folder - hold the mouse button down – and "drag" this folder onto your hard drive. Release the mouse key.
4. Open the folder by double-clicking.
5. Double-clicking on the "*NSYNC" icon in the window will start the program.

PLAYING PUZZLES IN MOTION

To start, type in your name on the Login screen so that your score can be saved. When you first enter your name in the "New Player" field, a brief introduction to "Puzzles in Motion" appears. You can either play, or skip past it to go to the Puzzle Menu.
In later games you can also choose your name from the "Past Players". Select your name and the "Puzzles in Motion" scores that have been set will appear. Click to get to the Puzzle Menu.

In the Puzzle Menu, you can choose to assemble any of the video clip puzzles. Select the number of tiles (puzzle pieces) and the level (degree of difficulty) you'd like, and then click Start.



BUTTONS

The buttons found in the game are explained below. More details may be found in "Puzzles in Motion" under the "Help" and "Tutorial" buttons.

puzzle menu
Click to return to the puzzle menu.

tutorial
Click to practice the moves for different levels of play.

help
Click here to bring up help.

quit
Click here to exit the program.

pause
Click here to pause puzzle play. This stops/starts the timer and the ability to move the puzzle.

puzzle info
Shows the current score and upon a click offers two hints to solve the puzzle: click "hint" to see a small excerpt of the finished puzzle; click "cheat" to see one tile of the puzzle be put in its correct position.

timer
Shows the elapsed time.

sound
Click to control the audio level.

challenge
Shows the number of puzzles solved and those still to be solved to be rewarded with the challenge puzzle ...

restart
Click to restart the puzzle.

WHICH LEVEL? HOW MANY TILES?

LEVELS:
Each video clip puzzle has three **different levels of difficulty:**
On the **first level** the puzzle pieces are **MIXED UP.**
On the **second level** the puzzle pieces are **MIXED UP** and **ROTATED.**
On the **third level** the puzzle pieces are **MIXED UP, ROTATED** and **FLIPPED!**

TILES:
YOU choose how many tiles you want in your video clip puzzle. You can divide square-shaped clips into 9, 16, or 25 pieces, or you can divide rectangular-shaped clips into 12, 20, or 30 pieces.

CHALLENGE PUZZLE

1. Solve all 12 different puzzles on any level, and you'll be rewarded with an exciting 13th puzzle - an especially tricky video.

2. How fast are your eyes? The mixed-up puzzle pieces change position constantly. Can you succeed in stopping them at the right moment and putting them in their correct place?

3. There is a "challenge" on each level. If you successfully solve the "challenge", you can get an entry code/keyword off your CD.
   Send it with your name and address to the following e-mail address:

puzzles-in-motion@ravensburger.de

A list of the world's best players is on the Internet **(http://www.puzzles-in-motion.com)** You can see their scores and compare them with your own!

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