

# MYTH: THE FALLEN LORDS QUICK REFERENCE

**Clear Selection** (esc)

**Retreat Unit** (F5)

Game Slower (F1), Game Faster (F2), Volume Down (F3), Volume Up (F4)

Lo/Hi Resolution (F5), Status Bar On/Off (F6), Network Statistics (F7), Key Map (F8)

3Dfx only: Darker (F9), Lighter (F10), Landscape Filtering (F11), Auto Camera (F12)

**FORMATIONS (0-9)**

1: Short Line (4 abreast) 2: Long Line (8 abreast) 3: Loose Line 4: Staggered Line 5: Box 6: Rabble 7: Shallow Encirclement 8: Deep Encirclement 9: Vanguard 0: Circle (facing out)

Attack Ground (tab), Overhead Map (Q), Waypoints/Yell (+Y) (W), Recall/Set Preset (E), Rotate Preset (R), Scatter Units (T), Guard (Y), Rename Unit (Whisper), Stop Unit (Detach Units), Center Selection (Special Action), Select/Deselect All (return)

control, cmd/alt, shift, Z, X, C, V, B, N

**FORMATIONS (0-9)**

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↑ Arrows indicate camera movement direction

**MOUSE CONTROLS**

Single-click on a unit to select it.  
 Double-click on a unit to select it and all nearby units of the same type.  
 Quickly move the mouse in the direction you want your units facing as you release the mouse button.  
 Right-clicking deselects units (Windows only)