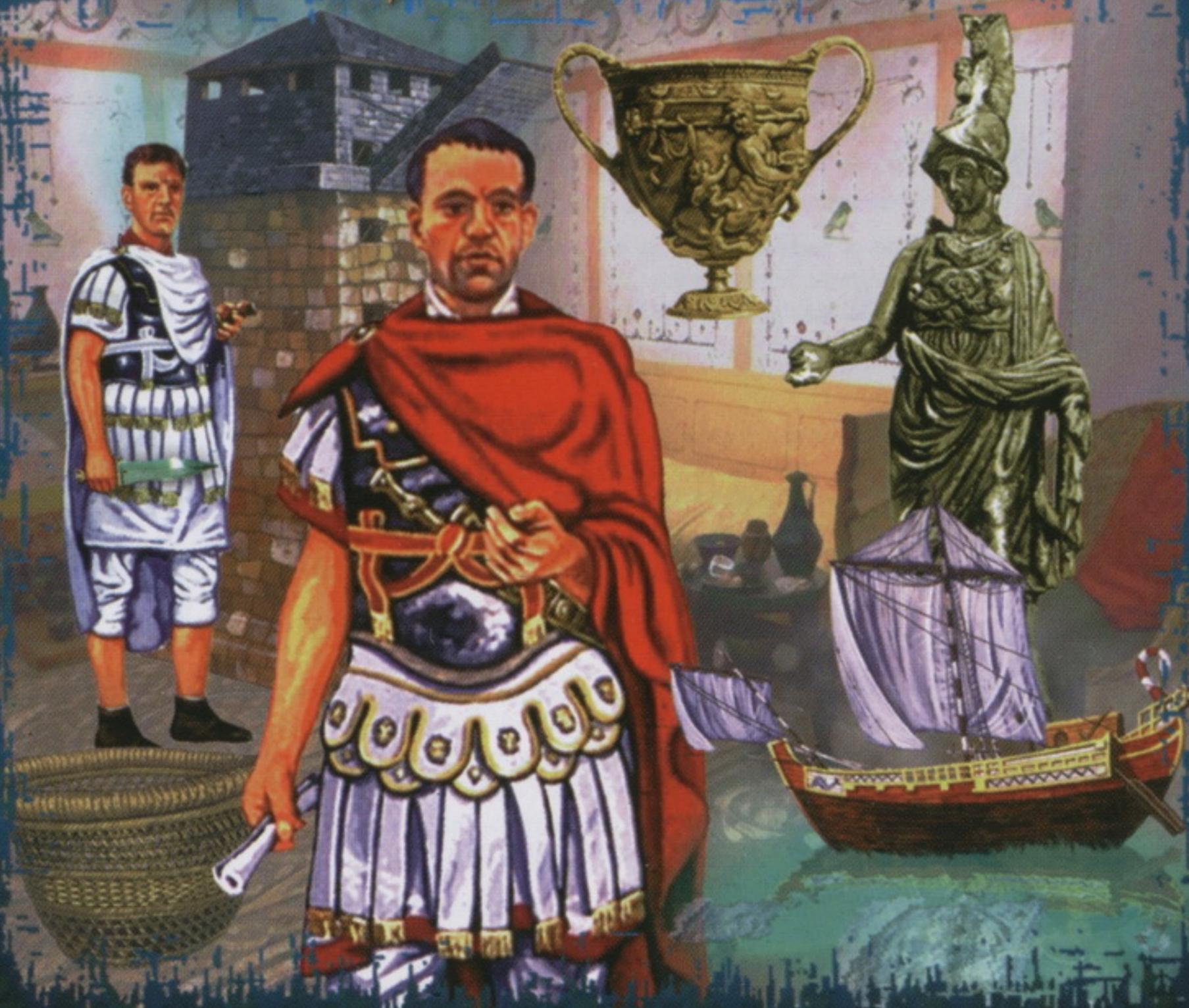


# MISSION

## THE ROMAN CHALLENGE



*Could you survive in the second century?*

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# Using the CD-ROM

**Mission - The Roman Challenge** is an adventure set in the provincial town of Sapienum, in the second century A.D. You have made your way to Sapienum and your aim is to settle in the town.

Before you can settle in Sapienum, you have to register with the town authorities and get a job to support yourself. Getting a job in Sapienum is not easy; you have to collect the "tools of the trade" and also find out as much as you can about the job and everyday life in a Roman town. When you register, the town Magistrate will tell you what you have to do, depending on which job you have chosen.

You must explore Sapienum to seek out the objects and information that you need. Not only can you wander around the town, but you can also talk to the Romans that you meet.

Moving around the town is easy. You can change the way that you are facing by clicking on the hands in the bottom corners of the screen. If one of the hands is missing then you can't turn and face that way.



Turn left



Turn right

If you want to move forward, click in the middle of the screen. If you can't move forward, a hand will appear to block your way.

If you see an open door, then you can click on it to take a look inside.

If someone is looking at you, it means that you can click on them to ask them some questions. They will introduce themselves and a list of questions will appear.

Choose a question and when the Roman has finished answering, a new set of questions will appear.

You can leave the conversation by clicking on "Goodbye", or you can listen to the previous answer by clicking on "Pardon". If you want to skip through an answer, click on the Roman's face while he or she is talking.

## The Wall Painting

The wall painting allows you do all the things that you can do with a full-sized screen, and more besides.

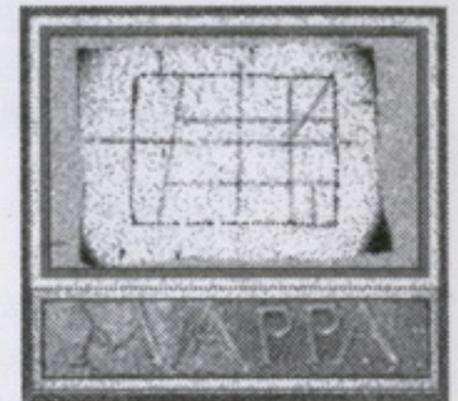
In the top right hand corner of the screen you will see a fragment of the wall painting. If you click on this fragment, or press any key, the wall painting will appear. Click on the fragment or press a key again if you want to go back to a full-sized screen.



Wall painting fragment

The wall painting has the normal town view in a window which is surrounded by extra controls.

The map button is on the top left of the screen. Clicking on this button replaces the town view with a map of Sapiantum showing all the places that you can visit.



The Map

You can use the map to move around the town; just click on wherever you want to go and then click on the "move" button.

You can even take a closer look at the place that you have clicked on by using the "zoom in" and "zoom out" buttons.



Move



Zoom in



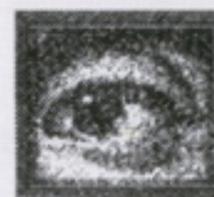
Zoom out

The help button is just below the map button. When you click on something in help mode, the computer will tell you how to use it. Click on help a second time to leave help mode.



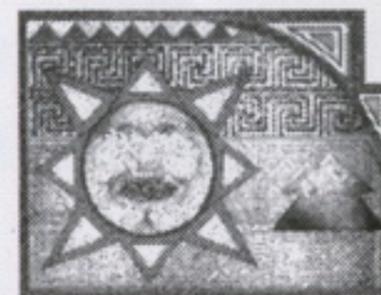
Help

When you click the status button, the program will display your name (if you've registered in Sapientum), how long you've been in the town, where you are in the town, what job you have chosen to do, and how many objects you have collected.



Status

You can use the sun painting to move around the town. The sun's rays are highlighted to show you all of the possible directions in which you can face. Clicking on a highlighted ray will turn you to face in that direction.



The Sun Painting

You can move forward by clicking on the arrow to the right of the sun.

Clicking the quit button will let you leave the program.



Quit

Clicking on the satchel will show you all of the things that you have collected so far. To close the satchel, click on the button a second time.



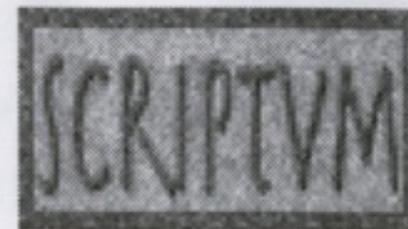
Satchel

The moneybag is next to the satchel. When you click on this button, it shows you how much money you have left in Aureii, Sestertii and Denarii. You start off with five Aureii.



Moneybag

When somebody is speaking, clicking the scriptum button will display text to match the speech. To get rid of the text, just click the scriptum button a second time. This text can be extracted from the disc if necessary - see page 10.



Scriptum

The audio button is next to the moneybag. Clicking on this button turns the background sounds of Sapientum on or off.



Audio

The modern perspective button, when available, will give you extra information about what is on the screen. The information will be from the point of view of a modern historian, rather than that of a Roman citizen.



Modern  
Perspective

# Getting Started

This CD ROM is designed to run on the following computers

## **MPC**

IBM compatible minimum 486SX/25MHz

4 Mb RAM

Sound Blaster compatible sound card

Double speed 300 kps CD ROM drive

Windows<sup>®</sup> 3.1 or later (inc. Windows<sup>®</sup> 95)

Mouse

VGA display

DOS 5.0

## **Macintosh<sup>™</sup>**

Macintosh<sup>™</sup> or Power Macintosh System 7<sup>™</sup> or above

4 Mb RAM, 8 Mb recommended

Double speed 300 kps CD ROM drive

256 colour, 640x480 display

# Installation

## MPC (IBM Compatible)

The CD ROM will work with a 640x480 pixels 256 colour display. For better QuickTime™ quality it is advisable to switch to thousands of colours if your computer supports it. Video will run as QuickTime™. To install this CD ROM on an IBM or compatible:

- 1 Windows® 95: From the **Start** menu, select **Run...**  
Windows® 3.1: From the Program Manager's **File** menu, select **Run...**
- 2 Type **D:\SETUP.EXE** and press **Return** or click on **OK**. (Substitute another drive letter if the CD ROM is not in drive D.)
- 3 Select **Install**. The system will then set up a Windows Group called Anglia Multimedia.

You can also use the Windows® 95 quick install feature available from the Settings option of the Main Menu. Consult your Windows® 95 manual for further details.

### *Running the Program*

Windows® 95: Click on the **Start** icon and access the **Programs** submenu. Then from the **Anglia Multimedia** submenu click on the **Romans** icon.

Windows® 3.1: In the Program Manager, open the **Anglia Multimedia** group and double-click on the **Romans** icon.

For additional information please consult the README.TXT file within the PC directory.

**N.B.** The program may produce various prompts before running connected with the **Resume** and **Save Status** features described in the next section.

## **Apple™ Macintosh™**

The CD ROM will operate in a 640x480 pixel 256 colour display mode. For better QuickTime™ quality it is advisable to switch to thousands or millions of colours display mode if your computer will support it. No special installation is normally necessary. Just insert the CD ROM and wait for the **Romans** icon and **Romans** window to appear on your desktop. Double-click on the **Run Romans** icon in the window to run the program.

If you do have any problems running the QuickTime™ movies on this disk, refer to the following:

### **Installing/Updating QuickTime™**

Before you run the CD ROM, it is important to ensure that your system has an up to date version of QuickTime™ installed correctly. If you suspect that your version of QuickTime™ is not up to date, open the folder on this CD ROM called **Drag contents to System Folder** and drag the QuickTime™ extension to the **Extensions Folder** within the **System Folder** on your hard disc. After rebooting your machine, you will be ready to run **Mission - The Roman Challenge**.

## Free Technical Support

Phone 0161 476 2924 Monday-Friday 9am-5:30pm

Registering your new product qualifies you for FREE technical support.

### Before calling Technical Support, please follow these steps:

- 1 Check your manual thoroughly.
- 2 Gather all information that applies to the problem.
- 3 Write down all the steps you have taken to solve the problem.
- 4 Be sure you know your hardware configuration, operating system version, memory, monitor type, etc.

## Copying Text and Graphics

You can save text and pictures from the CD ROM for the purposes outlined in the licence. This works differently depending on the machine you are using:

### MPC

Place the cursor on the object you want to copy. Click the right hand mouse button and select **Save Item** from the menu. Enter a filename for the object you wish to save and select a directory or disc in which to save it.

### Macintosh™

Place the cursor on the object you want to copy. Hold down the **Command/Apple** key and click on the object you want to save. Use the standard filer window to specify a filename for the object and where you wish to save it.

# Resume and Save Status Features

This CD ROM is designed to automatically retain your status between each use. This works differently depending on the machine you are using:

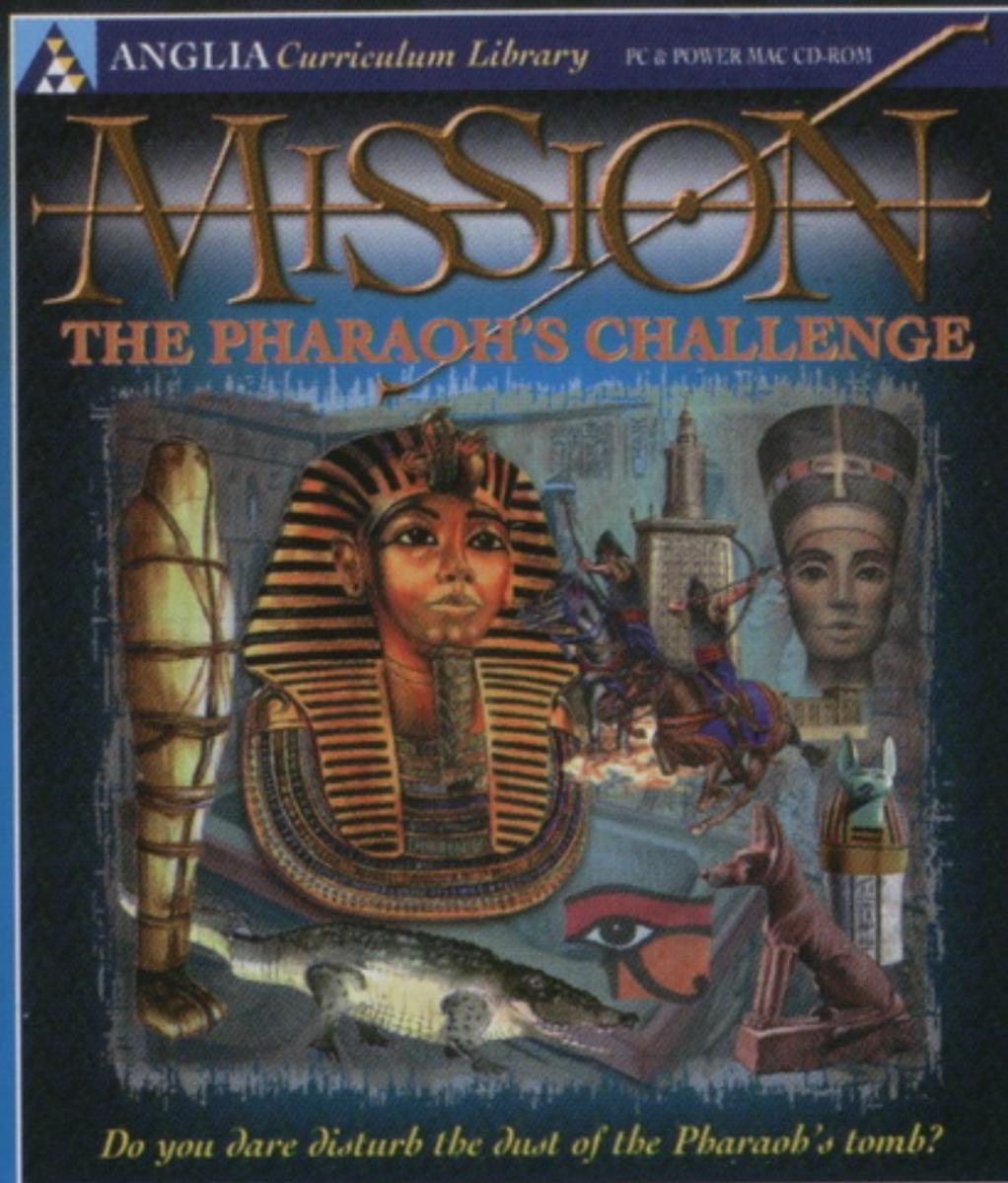
## **MPC**

With the exception of your first use of **Mission - The Roman Challenge**, each time you run the program you will be asked whether you wish to resume from your previous session. If you select **YES**, you will return to **Mission - The Roman Challenge** with everything as you left it. Otherwise, the program will start from the beginning.

It is also possible to save your current status at any point. To save your status: Click on the right hand mouse button and select **Save Status** to save a status file to disc. A default directory created on your hard disc is automatically selected for the convenient storage of status files. To load a status file: Click on the right hand mouse button. Select **Load Status** and select a status file to load.

## **Macintosh™**

The **Resume** and **Save Status** features are not available for Macintosh™ on this release of **Mission - The Roman Challenge**.



Also Available:

## MISSION – THE PHARAOH'S CHALLENGE

In this innovative new educational game, you play the part of an explorer who has just opened The Pharaoh's tomb and have to solve various puzzles so that the Pharaoh escapes and becomes one with the gods.