

MAKING MUSIC

MAC OS AND WINDOWS USER'S GUIDE



CityROM, 299 Queen Street West, Toronto, Ontario Canada M5V 2Z5



TECHNICAL REQUIREMENTS – MAC OS

- Any color-capable Macintosh
- At least 8 Mbytes of installed RAM (5,000K free)
- A 13-inch (640×480) or larger color monitor
- A double-speed CD-ROM drive
- System 7

SETTING UP – MAC OS

These instructions assume a basic familiarity with Macintosh interface conventions. If you're just getting started with your computer, and find the operations described below confusing, please refer to the documentation that came with your computer.

To install this title, follow these steps:

1. Insert the CD into your CD-ROM drive according to the drive manufacturer's instructions.
2. Drag the *Making Music* folder from the CD to your hard drive.
3. Open the System Extensions folder on the CD to show the extensions necessary or recommended for use with this title. *Note: Making Music requires the QuickTime Musical Instruments extension.*
4. If you don't already have these extensions installed, or are unsure, drag the appropriate icons one-by-one to your System Folder icon and drop them in. Your computer will guide you through the rest of the installation. If you install any extensions, restart your computer to make them active.

GETTING STARTED – MAC OS

To launch *Making Music*, double-click the *Making Music* icon on your hard disk.

Refer to the "About Making Music" document on the CD-ROM for more information on using this title.

TECHNICAL REQUIREMENTS – WINDOWS

- PC-compatible computer with a 486SX-33 or higher processor
- 8 MB of installed RAM (minimum)
- 640×480, 256-color display
- MPC2-compatible CD-ROM drive (double-speed)
- MPC2-compatible sound card with speakers or headphones
- Mouse
- Microsoft Windows version 3.1 or Windows 95
- MS-DOS operating system version 5.0 or later
- MS-DOS CD-ROM Extensions (MSCDEX) version 2.2 or later

SETTING UP – WINDOWS 3.1 AND WINDOWS 95

These instructions assume a basic familiarity with Windows 3.1 or Windows 95 interface conventions. If you're just getting started with your computer, and find the operations described below confusing, please refer to the documentation that came with your computer.

You can install the *Making Music* software from the Windows 3.1 Program Manager or the Windows 95 Desktop. No matter which method you use, the installer will add a *Making Music* icon to the Voyager-95A program group.

Installing the Software from the Windows 3.1 Program Manager

1. Insert the CD into your CD-ROM drive according to the drive manufacturer's instructions.
2. Choose Run from the File menu.
3. Type d:\setup.exe, where d: is your CD-ROM drive.
4. Click OK.
5. Follow directions in the Setup dialog boxes to complete the installation.

Installing the Software from the Windows 95 Desktop

1. Insert the CD into your CD-ROM drive according to the drive manufacturer's instructions.
2. Choose Settings from the Start menu.
3. From Settings, choose Control Panel.
4. Double-click the Add/Remove Programs icon in the Control Panel.
5. Click the Install button on the Install/Uninstall screen.
6. Click the Next button on the Install Program screen.
7. When the SETUP.EXE file on the CD-ROM is displayed in the Command Line click the Finish button.
8. Follow directions in the Setup dialog boxes to complete the installation.

Activating Your Computer's MIDI Sound Channels

Making Music features 16 musical instrument voices made available through the MIDI sound channels on your computer's sound card. Many sound cards do not have all 16 MIDI sound channels activated. To activate additional MIDI sound channels follow the steps below.

Activating MIDI Sound Channels from Windows 3.1

1. Open the Main program group in the Program Manager.
2. Double-click on Control Panel.
3. Double-click on MIDI Mapper.
4. Click on the arrow next to the "Name" field to display a list of MIDI configurations available on your computer.
5. Select a configuration that includes the term "FM Synth." The actual name will vary depending on your sound card. Do not choose any configuration with the term "MIDI Out" unless you plan to attach an external MIDI device to your computer.
6. Make sure "Setups" is selected in the "Show" field and click on the Edit button. You will be presented with a list of 16 MIDI channels. The

channels with an 'X' in the box at the right of the screen are active. Channels with a gray box are not active.

7. Double-click on a disabled sound channel and select the Synthesizer option. The actual name will vary depending on your sound card. Do not select the MIDI Output option unless you plan to attach an external MIDI device to your computer.
8. Repeat above steps for all channels that are not activated.

Activating MIDI Sound Channels from Windows 95

1. Choose Settings from the Start menu.
2. From Settings, choose Control Panel.
3. Double-click the Multimedia icon in the Control Panel.
4. Click on the tab labeled MIDI. A screen that contains your current MIDI setup will be displayed. There are two types of MIDI setup: Single Instrument and Custom Configuration.
5. If Single Instrument is not selected, click on the radio button to select it. (If Single Instrument is already selected and you do not hear the MIDI instruments in the Making Music program, skip to step 9.)
6. Select the MIDI option that includes the phrase "Internal FM Synthesis." and click the Apply button.
7. Click OK. You should now be able to hear the MIDI instruments in Making Music.
9. If Single Instrument was already selected and you did not hear all of your MIDI instruments when running Making Music, select Custom Configuration.
10. Click Configure. You will see a list of all 16 MIDI channels and their instruments.
11. Click on any MIDI channel that does not have the "Internal FM Synthesis" setting selected.
12. Click Change and then click the Instrument field.
13. Select the "Internal FM Synthesis" setting from the menu.

14. Click OK.
15. Repeat steps 11 through 14 for any MIDI channel that does not have "Internal FM Synthesis" selected.
16. To save these MIDI settings as a single MIDI scheme, click the Save As button, type the name of this configuration into the text field and click OK. This will allow you to quickly select the Making Music MIDI scheme in the future if you ever change your MIDI set up.
17. Click Apply, then click OK.

You should now be able to hear the MIDI instruments in Making Music.

GETTING STARTED – WINDOWS

To launch Making Music, double-click the Making Music icon in the Voyager-95A group.

For more information on using this title double-click the "Making Music ReadMe" icon in the Voyager-95A group.

MAKING MUSIC HELP

Two types of help are available in the *Making Music* program.

1. Extensive tutorial help is available in the Overview section. Click Overview on the Contents screen.
2. Audio help is available in every section of the program. Click the Question Mark button in the lower right portion of the screen, then move the cursor over any button to hear an audio explanation of its function.

QUIT

To quit, click the Quit button on the Contents screen. Or press **⌘-Q** on the Macintosh or **Crtl-Q** in Windows.

SOFTWARE REGISTRATION

Please register your software for technical support and so that we can keep you posted on the ever-growing Voyager catalog. To register this Voyager title for Mac OS, see the Software Registration file in the Documentation folder on the CD-ROM. For Windows, see the SOFT-REG.TXT file in the REGISTER directory on the CD-ROM.

You can return this information by email to register@voyagerco.com or by fax to 914.591.6481.

TECHNICAL SUPPORT

Call 212.219.2522 for software support, or send email to any of the following addresses:

Internet: techsupport@voyagerco.com

American Online: voyager@aol.com, or go to the AOL Voyager forum: keyword is "voyager"

CompuServe: 75300,1635 or go to the Multimedia A Vendor forum