

P A P Y R U S™

INDYCAR® RACING II

An officially licensed product of IndyCar®

Now for
Win 95
and
Mac

"It's as close to the
real thing as I've ever
experienced."

IndyCar Driver Stefan Johansson



BEST SPORTS PROGRAM
BEST SIMULATION
SOFTWARE PROGRAM

WIN 95/MS-DOS/
MAC, CD-ROM

KIDS TO ADULTS



AGES 6+

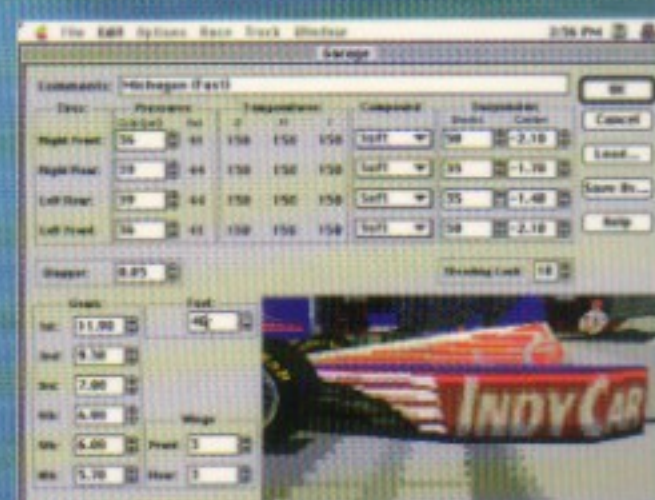


S I E R R A®

FEEL THE ADRENALINE-PUMPING POWER OF REAL INDYCAR® RACING!

IndyCar® Racing II sets a new standard for racing simulations with new features, improved graphics and enhanced artificial intelligence.

Experience white-knuckle speeds exceeding 200mph from an IndyCar cockpit. Race at one of 15 tracks. Learn the racing strategies that actual IndyCar drivers use, and with practice, challenge the pros at their own game. IndyCar Racing II, an officially licensed product of IndyCar, features realistic car physics and track models for the most authentic racing experience.



15 TRACKS! From curvy, tight cornered road courses to superspeed, high banked ovals, every track is a unique driving challenge.

Choose from:

- Belle Isle Park, Detroit
- Burke Lakefront Airport
- Concord Pacific Place, Vancouver
- Exhibition Place, Toronto
- Laguna Seca
- Long Beach
- Michigan International Raceway
- Mid-Ohio
- Milwaukee Mile
- Nazareth Speedway
- New Hampshire International Speedway
- Phoenix International Raceway
- Portland International Raceway
- Road America, Elkhart Lake
- Surfer's Paradise, Australia

Incredible SVGA Graphics.

Crisp, high-resolution graphics add more realism to your racing. Recognize individual opponents' cars from greater distances, and catch subtle details in their driving so you can react with more precision. IndyCar Racing II's increased frame-rate means you get faster, smoother graphics.

Enhanced Artificial Intelligence.

Your opponent's cars respond more realistically, with an infinite number of behaviors based on your driving reactions. You'll feel the intense excitement of actual competition as your opponents react and respond more like true race car drivers.

Realistic Racing Action.

Brace for the jolt as opponents spin out. Do you continue the race in a slow, damaged car, or lose precious time getting repaired in the pits?

Communicate With Your Pit Crew.

(Mac version only)

Call out commands to your crew over your radio, they'll be ready for time-critical servicing as soon as you roll into the pits, using Apple's PlainTalk™ speech recognition technology.

Digitized and Stereo Sound Effects.

Feel the growl of a pack of IndyCars shifting gears and squealing rubber. Cars scraping walls, cars accelerating away and trailing behind. You hear it all. Digital stereo sound is fully integrated into the racing action.



SIERRA®

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**MS-DOS 5.0 +
WIN95 2XCD-ROM**

Minimums: DOS:VGA,486DX/33
8MB RAM,15MB Avail Hard Drive
Space SVGA:486 DX2/66
WIN95:Pentium+, 16MB RAM
Most Sound Cards Supported
Recommended: Pentium 90+
Joystick,Driving Wheel/Pedals

**POWER Mac
2XCD-ROM**

Minimums:
16MB RAM,Sys 7.1+
Power Mac series
15MB HD Space

Recommended:
System 7.5.X
Joystick

80344226



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R A C I N G

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S I E R R A

Version 1.1
for Win 95 and Mac

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