Track listing for audio CD play

Placed in a CD-ROM drive, this disc will play the Expanded Album™, (INTERACTIVE VERSION). If inserted into a standard audio CD player, this disc will play the complete music album, (AUDIO ONLY VERSION).

The Residents' Gingerbread Man - INTERACTIVE VERSION (TRACK 1)

IMPORTANT AUDIO PLAYER ONLY INFORMATION: TRACK 1 IS COMPUTER DATA AND SHOULD NOT BE PLAYED ON OLDER CD PLAYERS. WHEN PLAYED ON OLDER CD PLAYERS, TRACK 1 MAY PRODUCE EXCESSIVELY LOUD DIGITAL NOISE WHICH MAY CAUSE PERSONAL INJURY OR DAMAGE TO EQUIPMENT.

The Residents' Gingerbread Man - AUDIO ONLY VERSION (TRACKS 2-11)

2. **The Weaver:** The fool and the death-maker die alone

3. **The Dying Oilman:** Blinded by the hostages of fortune

4. **The Confused Transsexual:** Stamen and pistillate together again

5. **The Sold-Out Artist:** Black are the legs inside the white sepulcher

6. **The Ascetic:** Shadows doubt the strength of the sun

7. **The Old Soldier:** Safety sells, but war always wins

8. **The Aging Musician:** Narcissus knows no one naked

9. **The Butcher:** The flesh of animals angers anew… and moos

10. **The Old Woman:** Kissless are the isolated, rootless are their tongues

11. **Ginger's Lament**

Written, directed, and composed by The Residents. Design and art direction by Pore No Graffix. Character head sculptures by Leigh Barbier. "Gingerbread Man" design and animation by Jim Ludtke. Title pages by Rex Ray. Interactive design by Bill Schulze. Character voices by Laurie Amat, Diana Alden, Todd Rundgren, Molly Harvey, Isabelle Barbier, and The Residents. Additional graphic design by Steven Kloman, Leslie Elledge, Hilary Davis, and Rich Shupe. ION: Engineering by Bill Schulze, Roger Jones, Ty Roberts, Pat Knoff, and David Latham. Production assisted by Maureen Garrett. Special thanks to Ann E. Greenberg. Business affairs by Arlene Zeichner. Documentation by Jennifer Omholt. Cover art by Jim Ludtke. Package design by Rex Ray. Music published by Pale Pachyderm Publishing (BMI). Music mastered by Master & Servant, Hamburg, Germany. Music produced by The Cryptic Corporation. CD-ROM produced by The Cryptic Corporation and ION.

For information about The Residents call 1-800-795-3933 or write to: Ralph America, 109 Minna Street #391, San Francisco, CA 94105 USA or 32 Cremon, D20457 Hamburg, Germany.

Expanded Album™

The Residents' GINGERBREAD Man

Macintosh™ Manual

Software Licence Agreement

E x p a n d e d   A l b u m ™

The Residents'

GINGERBREAD Man

Macintosh™ Manual

Installation

This section addresses how to install and start The Residents' Gingerbread Man and how to identify and correct conflicts with hardware or other software. Gingerbread Man is easy to use, but certain hardware and software are required. Please read through this section completely before installing.

Hardware Requirements for Interactivity

- Macintosh computer with 68040 or greater processor, or any PowerMac.™
- 1 MB free Hard Drive space
- 8 MB of RAM
- 8-bit video (256 colors) minimum (16 bit—thousands of colors recommended).
- 8-bit internal Mac Sound minimum (16 bit, 44.1KHz sound recommended).
- Double-speed CD-ROM drive

Software Requirements

- Macintosh System 7.1 or newer
- QuickTime™ 2.0 (included)
- Sound Manager 3.0 (included)

To install The Residents' Gingerbread Man

1. Insert the CD into the CD-ROM drive.

2. On the Gingerbread Man disc is a folder labeled "Drag Contents to System Folder." This folder contains QuickTime 2.0, Sound Manager 3.0, the QuickTime Power Plug (required only for PowerMac), QuickTime Musical Instruments, and the Sound control panel.

NOTE: Sound Manager 3.0 is already included on the ROM of the following AV Macintoshes: Centris 660AV, Quadra 660AV, Quadra 840AV).
DO NOT INSTALL SOUND MANAGER ON AV MACINTOSHES

If you have an older version of QuickTime installed, you won't be able to drag QuickTime 2.0 into the Extensions folder without first removing the older version. To accomplish this, open the Extensions folder inside your System folder, remove the older version of QuickTime, then drag in QuickTime 2.0.

If you're not sure whether you have the latest version of QuickTime or Sound Manager, please drag the files from the disc into your System folder icon (not the open folder). A dialog box will appear asking if you want these extensions to be placed in the proper folder. Click OK.

WARNING: Installing QuickTime 2.0 in your System Folder will delete your current version of QuickTime. If you have older applications that require QuickTime 1.6, you will want to drag that version of QuickTime from your Extensions folder into any other folder before installing QuickTime 2.0. This prevents the file from being deleted when you install the new one.
(Should you need to run an application in the future using QuickTime 1.6, you'll need to move QuickTime 2.0 out of your System Folder icon and drag the old one back in.)

3. Once QuickTime 2.0, Sound Manager 3.0, and the other files have been copied to your System, restart your computer. If you are using a PowerMac, make sure you drag the QuickTime PowerPlug file from the Gingerbread Man disc to your System Folder icon.

4. Restart your Macintosh. You're now ready to run The Residents' Gingerbread Man.

NOTE: The Residents' Gingerbread Man can be run entirely from the CD-ROM, but for maximum performance, we recommend that you copy the Gingerbread Man application to your hard drive (approximately 1 MB of free space on your hard drive is required). Then run Gingerbread Man by double-clicking the Gingerbread Man icon on your hard drive, instead of on the CD-ROM.

NOTE: Open the README file for important late-breaking information about The Residents' Gingerbread Man.

For further instructions please refer to the Exploring The Residents' Gingerbread Man section.

If you are experiencing difficulties, please turn to the Configuration & Troubleshooting section.

• • • Please fill out the enclosed registration card and return it to ION. The information you provide helps us create better products in the future. Thank You! • • •

About The Residents

The Residents are an anonymous group of artists based in San Francisco who are primarily known for the creation of experimental music, performance, and video. In slightly more than two decades, they have released over 20 albums of recorded music, toured the United States, Europe, Australia, and Japan with three different performance pieces, and have been credited with the invention of a new art form, the music video. The creative output of the group has steadfastly defied categorization, but has always been marked by a consistent vision that is at once both mysterious and disturbing.

The Residents continued to break new ground with the release of their first interactive CD-ROM, THE RESIDENTS' FREAK SHOW, early in 1994. In a short period of time, FREAK SHOW has become one of the most critically acclaimed titles within the expanding new medium of interactive entertainment. With the release of Gingerbread Man, The Residents continue to show their commitment to this new art form.

Exploring The Residents' Gingerbread Man

Welcome to a mind-bending surrealistic study of nine characters created by the legendary Residents and innovative ION.

About the Disc

Gingerbread Man is a unique hybrid Compact Disc that actually combines two types of digital data on the same disc. One set of data exists on track 1 of the CD and is specifically meant to be used with a properly configured Macintosh computer and CD-ROM drive. This is referred to as The Expanded Album™ version of the disc.
The other set of data utilizes tracks 2 - 11 and provides approximately 37 minutes of standard Redbook Audio that can be played by any CD-Audio player. This is the complete Gingerbread Man album and is referred to as the audio only version of the disc.

A Cryptic Perspective

The one thing that appears certain is that Gingerbread Man is, at its core, simply the latest Residents album. It just so happens that the album is a CD, but that's fine, because The Residents were making albums long before there were CDs. Pushing and tugging at the edge of technology is always the case with The Residents, so it seems fitting that not only is this an album that's a CD, but it's a CD that's both CD-Audio and CD-ROM on the same disc.
In either format you are provided access to the lives of 9 distinctively different characters who seemingly have little in common. Little in common, that is, except for the presence of the Gingerbread Man in each of them.
It's been suggested that if you listen carefully, you can pick out the haunting theme of the Gingerbread Man that pervasively weaves through each character's song.

Playing the Audio Only Version

IMPORTANT: DO NOT PLAY TRACK 1 ON CD-AUDIO PLAYERS.
Computer data is not meant to be played by CD-Audio players. Even though most newly manufactured CD players will mute their output when encountering computer data, there are still many players in use that will not mute their output. Therefore, we recommend using some caution when playing the CD on CD-Audio players. Playing back computer data through a stereo with the volume level set too loud could result in damage to your speakers.

To avoid any potential problems, keep the volume on your amplifier turned COMPLETELY OFF or MUTED until you advance to Track 2 of the CD. When Track 2 begins playing you can then turn the volume up to your desired listening level.

Playing the Expanded Album™ Version

After correctly installing Gingerbread Man by following the installation instructions, you can start the Expanded Album by double-clicking the Gingerbread Man application icon. After a brief moment the Expanded Album will begin to play.

Welcome to the EnterEye™

Instead of a typical user "Interface," in Gingerbread Man you navigate through it's "EnterEye." The Residents have refused to authorize any "real" instructions or specifications for using the EnterEye, accept to say that, "given its name, when you see it, you should know what to do."

Interaction

In general, most things in Gingerbread Man are interactive. By using the computer's mouse and keyboard, you can explore a character's experiences, thoughts, and fears during each of their songs. Here again, The Residents have refused any open disclosure as to the methodology behind the interaction with the characters, but they did (grudgingly) provide an interactivity template that's been included in the back of this manual. As can be seen from the template, all that is mentioned is the major categorizations for interactivity and not the explicit actions and reactions that occur from the interactivity.

It is difficult to know exactly what will occur when a particular key is pressed or the mouse is clicked. In fact, even after numerous repeated performances of the same character's song, there always seems to be something that happens differently from the previous playing.

During testing, it was discovered that, over time, as the testers became more familiar with a character and its life, the more they started to actually "play" their computer keyboards as an interactive "instrument" within a song. One tester remarked that, "even though everything happens randomly every time you play a song, over time a familiarity of control begins to develop that enhances the experience with each successive play."

It should be pointed out that sources close to The Residents have confirmed that even The Residents themselves have no idea what will happen during the playback of a song. These sources also mentioned that they were not sure whether this was by design or simply an accident. Since we're talking about The Residents, we obviously will never really know.

Playback modes

First impressions of The Residents' Gingerbread Man would suggest that there are no rules for its use, but during our testing, we uncovered a few elements that were reproducible. You may want to make note of the following discoveries -

> If you want to playback the Expanded Album in unassisted (or couch-potato) mode, hold down the option key while launching Gingerbread Man.

> To "escape" from a character song and return to the EnterEye, press esc.

> To exit the program, press ⌘. (command-period) or ⌘Q (command-"Q").

Other than the above suggestions, we're not able to offer much assistance, except to say that when our Residents' liaison requested in-depth instructions for the use of Gingerbread Man, all that was received in the mail was a small plain white postcard containing two concise remarks -

"...some experiences are not experiences until they are experienced..."

"...Salt Lake City wasn't built in a day..."

We hope you enjoy what you are about to experience, although we're not sure what that will be.

Optimal Audio Tips for Computer Playback

Setting the volume

If you are connecting your Macintosh to an external pre-amp or stereo, set the Sound control panel volume control to three, then adjust your audio output level from your stereo.

Sound quality

Sound quality is influenced by two factors: the sound hardware in your computer and the quality of your speakers. To enjoy the highest quality sound, you will want to connect your computer to external amplified speakers or to your stereo system. While many new computers come equipped with 16-bit sound capability, most Macintoshes have built-in 8-bit sound. If your computer has 8-bit sound, you can upgrade by purchasing a 16-bit sound card or the AV option if you have a PowerMac. For best results on Macintoshes with 16-bit sound hardware, set the sampling rate to 44.1khz using the Sound control panel. To play the audio through your stereo, you need to plug an 1/8" stereo mini plug (part no. 42-2475 at Radio Shack) into the sound output jack in the back of your computer. The other end of the cable has two RCA phono plugs (left and right channel), each of which plugs into your stereo's auxiliary input jack or any other available input jack, with the exception of phono.

Configuration & Troubleshooting

Problem: No sound.
Solutions:
1. Make sure that the audio connections are secure.
2. Make sure you have Sound Manager 3.0 installed.
3. Make sure the volume on the Sound control panel is set to 7 if you're using your computer's internal speaker and 3 if you're using external speakers.
4. If you have an optional sound card or an AV, make sure that the drivers and all necessary sound card software are correctly installed. Also, verify that your sound card is working properly by trying another program or a utility that came with the card.

Problem: Audio or video is skipping or "stuttering."

Solutions:

1. Turn off AppleTalk.
2. Disable all unnecessary extensions (remember that you need QuickTime 2.0 and Sound Manager 3.0).
3. If you're in full-screen playback mode and you are experiencing interrupted sound or the video is skipping, check the color depth in the monitor control panel and make sure it's set to 256 colors.
4. Check to see if you have installed the latest version of your CD-ROM driver that is compatible with QuickTime 2.0. (Check with your CD-ROM drive manufacturer.)
5. Check the inside of your CD caddy. Dust, hair, or lint inside your caddy can affect play back of the CD-ROM, as can dirt, smudges, or fingerprints on your Gingerbread Man disc. Clean the caddy and the disc thoroughly with a clean cloth. Use water if necessary, but NEVER use alcohol- or solvent-based cleaners.

Technical Support

The first place to look for help in solving problems is the Configuration and Troubleshooting section earlier in this manual. If that doesn't help, you can reach ION technical support online with the following services:

CompuServe: 74111,2401
America Online: ION HELP
AppleLink: ION.GENERIC
Internet: ION.GENERIC@APPLELINK.APPLE.COM
eWorld: ION

If you are still unable to solve any problems you might be having with The Residents' Gingerbread Man, you can call our technical support line at (415) 455-5939 for assistance. This number reaches ION's voice mail, where you can leave a message describing your problem, your hardware configuration, your name and phone number. A technical support person will call you back as soon as possible.

The entire staff at ION hopes you have fun with The Residents' Gingerbread Man. Watch for new and exciting entertainment products from ION. To receive mailings about upcoming products, be sure to return your registration card!

Guide to Interactivity:

Legend for Keyboard Key groups:

Keys 1-0 – Alters each song's featured character
A-G – Triggers animated thoughts from the character
H-; (semi-colon) – Produces animated text thoughts

Q-T – Exposes full backdrops
Y-P – Makes character speak
Z-M – Reveals relevant life images

To escape the tormented world of a character so that you can jump into the world of another, press esc.

To exit the program, press ⌘.

Using the mouse:

Other than general navigation, the mouse provides random results depending on what is selected and where you are in each song. Watch for the "EyeCon" cursor. When the EyeCon is active, pressing the mouse will cause something to happen. Although you can't be sure what will happen, we've seen results ranging from flying animated thoughts to spoken and written words with every click. Also, the mouse and the keyboard can be used together for two-handed interactivity. Remember that these instructions are merely guidelines. Since we're not sure what will happen during each character's song, it's best to just say - "experiment," because you never know what you'll discover.