

L A B M A N U A L

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MANUAL

Only you and Bill  
can save the world!

EMERGENCY  
EDITION

# BILL NYE

## THE SCIENCE GUY

SCIENCE ADVENTURE SERIES

pacific  
interactive

STOP  
THE  
ROCK!

URGENT!

NYE  
LABS

SOFTWARE  
COLL

To: All New Researchers

From: Bill Nye

Subject: Crisis at Nye Labs—Impending Doom!

We've just gotten word of a major emergency at Nye Labs. The meteoroid Impending Doom is hurtling toward Earth, but the network of the world's most powerful computers, MAAX, refuses to stop it! Instead, MAAX has given us seven scientific riddles to solve before it will save the world. If we can't figure them out in five days, the Earth will be smashed to bits!

I didn't have much time to pull this emergency manual together, but there's enough here to get you started. You'll have to figure out the rest as you go.

Any time you find anything that could be a clue, send it to us with your NYECOM 3000 communicator. Nothing is too small to overlook.

get in here quick—things are going to get wild. And remember, "Science Rules!"

Bill Nye  
the  
Science Guy

LIBRARY  
Michigan State  
University

## WHO YOU'LL BE WORKING WITH:

I snagged these profiles from the personnel files so you'll recognize us in the Lab. We couldn't have a better team to get cracking on those challenges from MAAX!

### BILL NYE

Hey, that's me! My biggest goal is to **change the world with Science!** I'm looking forward to your help with MAAX's riddles. Be sure to watch your NYECOM 3000 for my alerts.



### SUE NAMI

Sue oversees our Oceanographic Research operations. She earned a Master's degree in Marine Biology at age 15 (whoa!). She's a tidal wave of information about Earth's waters.

### SAM ANDREAS

He knows rocks, he knows fossils, and he's probably the world's only Geologist/Paleontologist/Comedian. But he especially digs the earth. He'll help with your Geological research.



# HOW YOU CAN STOP THE ROCK

I don't have time to lay out all the facts, but there's one thing you must do if you want to stop Impending Dumé! It's really simple:

## ***Pay Attention!***

***That's it.*** That's the most important thing Scientists like us can do! Read the riddles and think about them. Look at everything. Listen to everything. Try out all the devices. Then, submit anything that could be a clue . . . our feedback can give you even more ideas!

### **Here's our Nye Labs checklist to success:**

- ✓ Always answer when you get a NYECOM message.
- ✓ Submit every discovery ("clue") to the rest of us for feedback.
- ✓ Review what you know, and think about what you don't.
- ✓ Notice everything.
- ✓ Don't overlook anything as a potential clue.
- ✓ Pay attention to all the instructions you receive.
- ✓ Don't give up, even when you're stumped! Instead, review the riddles again, and think about what you've learned so far.

***Keep it up, and Impending Dumé won't have a chance of reaching Earth!***

## GETTING AROUND NYE LABS

Time is of the essence, so we've made it easy to get around the building fast. Use these pointers if you don't want to get stuck looking at brick for five days.



**Keep Looking**  
(Roll this pointer around a room until it changes to one of the cursors below.)



**Look Up**  
(Handy at the base of stairs or a ladder.)



**Look Down**  
(Handy at the top of stairs or a ladder.)



**Move Forward**



**Move Back**



**Turn Around**



**Look Right**



**Use/Open Something**

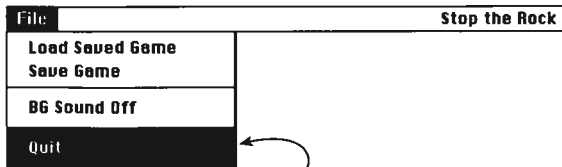


**Look Left**

*As you explore the Lab, remember to use your NYECOM 3000—a lot. Watch for "Huh!" and "Cool!" alerts . . . probe for scientific data . . . submit clues to the team . . . and send answers to MAAAX.*

# LEAVING NYE LABS

Leaving the Lab before you finish a job is something we discourage, especially when the world faces Impending Durné and so many scientific discoveries are waiting to be made.



*When you do need to quit, move your cursor to the top of the screen, and a menu bar will appear. Click on "File," then select "Quit."*



# WHAT YOU NEED TO RUN STOP THE ROCK!

Stop the Rock! runs great when you have the following computer setup:

## Windows

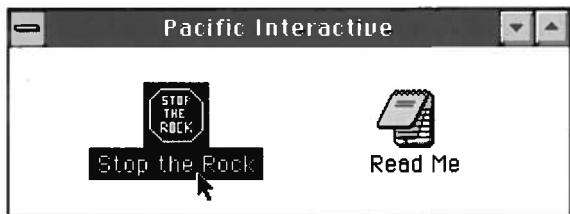
- 486-based, 33MHz IBM-compatible computer (*the faster the better*)
- 2-speed CD-ROM drive
- Windows 95 or Windows 3.1
- 256-color Super VGA monitor
- Windows-compatible sound card
- 8MB of RAM (of course, the more the better)

## Macintosh / PowerMac

- 68040-based, Macintosh computer (*the faster the better*)
- 2-speed CD-ROM drive
- System 7.1 or later
- 640 x 480, 256-color monitor
- 4MB of available RAM (of course, the more the better)

*To play Stop the Rock!*

1. Place the Stop the Rock! CD into your computer's CD-ROM drive.  
Use a disc caddy if your CD-ROM drive requires one.
2. From the Stop the Rock! introduction screen, click the "Run" button to start.  
If the introduction screen does not appear, do this:
  - a. Click the "Start" in the lower-left corner of the screen.
  - b. Select "Programs," then select "Pacific Interactive," then click "Pacific Interactive."
  - c. In the "Pacific Interactive" window that appears, double-click on the Stop the Rock! icon.



**Windows 3.1**

*To install Stop the Rock!*

1. Start Windows 3.1. If Windows 3.1 is already open, quit any other programs that are currently running.
2. Remove the Stop the Rock! CD from its protective case and place it in your computer's CD-ROM drive. Use a disc caddy if your CD-ROM drive requires one.
3. From the Program Manager choose the File menu, then choose "Run."



5. The installer may ask you to restart your computer in which case click Restart.
6. Double click the Stop the Rock! icon.

*To play Stop the Rock!*

1. Make certain to turn off your Macintosh's virtual memory. To do so, select the Apple menu in the upper-left corner of the screen and choose "Control Panels." Choose the "Memory" control panel (either double-click it from the "Control Panels" window or select it from the "Control Panels" pop-up menu, if your Apple menu offers one.) In the "Memory" control panel, go to the "Virtual Memory" section and click the "Off" option. Close the "Memory" control panel (click the box in its upper-left corner). Restart your computer for the changes to take place.
2. Turn off all screen savers. Leaving them on can make colors look weird and slow down the video and animations by using up valuable RAM. (See your screen savers' manuals for instructions on turning them off.)
3. Place the Stop the Rock! CD-ROM into your computer's CD-ROM drive. Use a disc caddy if your CD-ROM drive requires one.
4. Double-click on the Stop the Rock! icon to start.



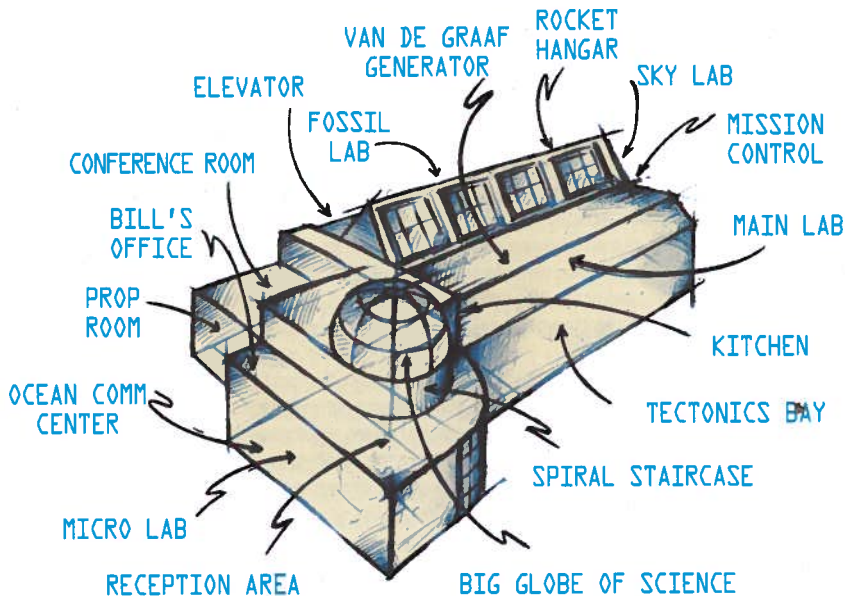
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# NYE LABS

One of the great things about NYE LABS is that it's filled with really cool stuff. You never know where you might find something useful. But as you explore, you'll find special areas set up to help make your research easier (and more fun).



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HANDBOOK

## HELP ME HANDBOOK

**If Something Doesn't Work**

*Having some trouble getting Stop the Rock! to run? Check out these tricks to get things rockin' on your Windows or Macintosh computer!*

*Program before trying a solution, press Alt-F4 (Windows) or Command-Q (Macintosh).*

### GENERAL PROBLEMS Windows and Macintosh

**PROBLEM:** *The sound doesn't work right (too low, skipping, or no sound at all).*

**SOLUTION:** 1) If you have speakers, make sure they're plugged into the system, turned on, and have the volume turned up. 2) Other things to do: Windows 3.1 and 95: Check whether sound works in other Windows programs. If not, make sure your sound card hardware and software are installed properly.

**Windows 3.1 only:** 1) Open the Program Manager, open "Control Panels," select "Sound," and adjust the computer's volume. 2) Open the software that came with your sound card, and adjust the volume there, as well.

**Windows 95 only:** Double-click the speaker icon in the Taskbar and set the computer's volume.

**Macintosh:** Go to the Apple menu, choose "Control Panels," select "Sound," and adjust the computer's volume.

**PROBLEM:** *It says "Hard disc full" when I save a game, or I want to delete all my saved games.*

**SOLUTION:**

**Windows 3.1:** In the File Manager, open the "Sciguy" directory on your hard disc and delete all the ".sav" files.

**Windows 95:** Open your hard disc in My Computer, and open the "Sciguy" folder. Drag all the ".sav" files to the Recycle Bin and empty it.

**Macintosh:** On your hard drive, open the "Sciguy" folder. Drag all the ".sav" files to the Trash and empty it.

**PROBLEM:** *Stop the Rock! runs slowly.*

**SOLUTION:**

**Windows 3.1 and 95:** 1) Quit all other open programs. 2) If you have a Turbo Switch, set it to fast.

**Windows 3.1 only:** 1) Go to the Program Manager and open the "386 Enhanced" control panel in the Main program group. Make sure "386 Enhanced Mode" is turned on and virtual memory is set up as a permanent swap file of at least 8MB. (Use the recommended swap file size if more than 8MB.) 2) From the Program Manager, open the Main group and run "Windows Setup." Choose "Change System Settings" from the Options menu and change the "Display" to 256. Then restart Windows.

**Windows 95 only:** Make sure you quit Stop the Rock! (press Alt-F4). Click the right mouse button on the desktop and choose "Properties" from the menu that pops up. Click the "Settings" tab and set the "Color palette" to 256.

### WINDOWS PROBLEMS

**PROBLEM:** *When I try to run Stop the Rock!, it says "Please Insert 'Stop the Rock!' CD-ROM."*

**SOLUTION:** 1) Make sure the Stop the Rock! CD-ROM is properly inserted in your CD-ROM drive. 2) Also try:

**Windows 3.1:** If you can't see the CD-ROM from the File Manager, reinstall your CD-ROM driver files from the manufacturer.

**Windows 95:** If you can't see the CD-ROM from the My Computer window, choose "Add New Hardware" in the "Control Panel" folder, and add your CD-ROM drivers from the manufacturer.

**PROBLEM:** *It says "There is not enough memory to do that operation" while I'm playing.*

**SOLUTION:** 1) Make sure your computer has at least 8MB of physical RAM. 2) Quit any other open programs. 3) Also try:

**Windows 3.1 only:** Go to the Program Manager, open "Control Panels," then open "386 Enhanced." Make sure virtual memory is set up as a permanent swap file of at least 8MB.

**PROBLEM:** *When I first use the program, it says "This software requires additional free memory on the C: drive to install. Please remove any unnecessary files and try again."*

**SOLUTION:**

**Windows 3.1 only:** Click "OK" in the error message, then make sure you've quit Stop the Rock! (press Alt-F4). Delete unneeded files via the File Manager.

**Windows 95 only:** Click "OK" in the error message, then make sure you've quit Stop the Rock! (press Alt-F4). Drag unneeded files to the Recycle Bin and empty it.

**MACINTOSH PROBLEMS**

**PROBLEM:** *Stop the Rock! crashes, doesn't work, or tells me that either:*

- *"There is not enough memory to open Stop the Rock! (X)K needed). Closing windows or quitting desk accessories can make more memory available."*
- *"There is not enough memory to open Stop the Rock! (X)K needed). To make more memory available, try quitting the applications that are currently open."*
- *"There is not enough free system memory. Try quitting other open applications or disabling unnecessary extensions and restarting you Macintosh."*

**SOLUTION:**

1) Quit any other open applications. 2) Disable all extensions EXCEPT Sound Manager, your CD-ROM extension (e.g., Apple CD-ROM), QuickTime, and Thread Manager by moving them into a folder called "Extensions (disabled)" inside "System Folder." (You can also turn off extensions using the "Extensions" control panel that comes with System 7.5, or similar utilities such as Startup Manager or Conflict Catcher.) Then restart your Macintosh. 3) Open the "Memory" control panel and turn on "Virtual Memory." Then restart your Macintosh.

**PROBLEM:** *When I start the program, it says "Stop the Rock! requires Sound Manager 3.1. Please place it in your system folder and restart your Macintosh."*

**SOLUTION:** Reinstall Stop the Rock!. (It includes Sound Manager 3.1, which may have been deleted since you first installed Stop the Rock!.)

**YOU CAN REACH PACIFIC INTERACTIVE  
IN ANY OF THESE WAYS**

**BY TELEPHONE**

Our customer Support staff is available by telephone Monday through Friday from 10:00 a.m. to 6:00 p.m. (Pacific Time). The toll number is (970) 522-0433.

**BY MAIL**

Pacific Interactive Customer Support, 2021 3rd Avenue, Seattle WA 98121.

**BY PHONE & FAX**

Our corporate offices are open Monday through Friday, 8:30 a.m. to 6:30 p.m. (Pacific Time). Our number is (206) 443-6644. We can be reached by fax 24 hours a day at (206) 443-6650.

**WEB SITE**

Point your browser to <http://www.pacint.com> where you can download our Frequently Asked Questions (FAQ) list.

**E-MAIL**

You can reach us by sending your E-mail to [support@pacint.com](mailto:support@pacint.com).

**FOR ADDITIONAL COPIES**

To find out where to buy Stop the Rock! or to purchase it by phone, please contact the Buena Vista Home Video Order Line at 1-800-688-1520.

**REPLACING A DEFECTIVE CD-ROM OR  
MISSING/DAMAGED/LOST ITEMS**

**Important!** Please include the following information when sending a defective disc or requesting the replacement of a missing/damaged/lost item: full name, daytime telephone number with area code, complete street address, apartment number (if applicable), ZIP code.

If you need an item other than a defective disc replaced, include a description of that item. Do not mail us the packaging or other materials; send only the disc or damaged item, along with a note describing the reason for replacement, to the mailing address listed under "You Can Reach Pacific Interactive In Any Of These Ways." Please add "Attn: Replacement" to the mailing address and allow four to six weeks for delivery.

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