

*Being a*  
**SCIENTIST**

BECOME A SCIENTIST AND INVESTIGATE  
THE MYSTERY OF THE VANISHING TREES



FIND THE CLUES, DO THE EXPERIMENTS, AND SOLVE THE PUZZLE

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# Using the CD ROM

***Being a Scientist - The Case of the Vanishing Trees*** is an interactive disc in which you have to help find out what has happened to trees cut down in a forest. Careful observation and exploration of the world in which you find yourself are important if you are to piece together the clues to solve the mystery.

Fortunately you are not on your own, and there are several people you will meet who can help you. In return for this help, they will expect you to help them with some scientific tasks. Successful completion of these will gain you points as well as valuable information.

As you move around the world, you will also find things to investigate and puzzles to solve. You can gain more points with these, so look carefully at each screen and click on anything which looks interesting.

If you get stuck, clicking on the **Help** icon will give you some information and a number of options. It will let you see where you are on a map of the area, and tell you your location. It might also suggest what you need to do next.

Other icons you will come across are shown below.



**Quit**



**Back to  
entrance**



**Return  
to world**

# Finding your way around

## Information

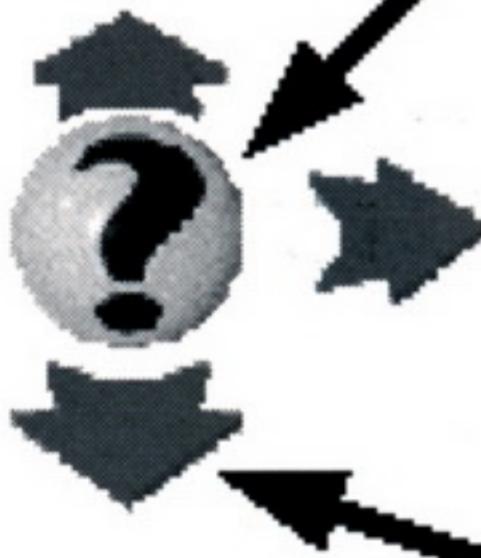
Text like this can't be removed - it gives you information you need

## Active text

Click on text like this to remove the words and carry on.

## Help, options and map

Clicking on this symbol will give you help, access to some options and a map



## Moving around

To move around click on the red arrows

# Getting Started

This CD ROM is designed to run on the following computers

## **MPC**

IBM compatible minimum 386SX/33MHz  
(486SX/25MHz or above recommended)  
4 Mb RAM  
Sound Blaster compatible sound card  
Double speed 300 kps CD ROM drive  
Windows® 3.1 or later (inc. Windows® 95)  
Mouse  
VGA display  
DOS 5.0

## **Macintosh™**

Macintosh™ or Power Macintosh System 7™ or above  
4 Mb RAM, 8 Mb recommended  
Double speed 300 kps CD ROM drive  
256 colour, 640x480 display

## **Acorn**

Risc computer (Archimedes, A-Series, Risc PC or Media Range)  
RISC OS 3.1 or above  
4 Mb RAM  
Double speed 300 kps CD ROM drive  
Monitor supporting 640x480 display

# Installation

## MPC (IBM Compatible)

The CD ROM will work with a 640x480 pixels 256 colour display. For better QuickTime™ quality it is advisable to switch to thousands of colours if your computer supports it. Video will run as QuickTime™. To install this CD ROM on an IBM or compatible:

- 1 Windows® 95: From the **Start** menu, select **Run...**  
Windows® 3.1: From the Program Manager's **File** menu, select **Run...**
- 2 Type **D:\SETUP.EXE** and press **Return** or click on **OK**. (Substitute another drive letter if the CD ROM is not in drive D.)
- 3 Select **Install**. The system will then set up a Windows Group called **Anglia Multimedia**.

You can also use the Windows® 95 quick install feature available from the **Settings** option of the Main Menu. Consult your Windows® 95 manual for further details.

### *Running the Program*

Windows® 95: Click on the **Start** icon and access the **Programs** submenu. Then from the **Anglia Multimedia** submenu click on the **Trees** icon.

Windows® 3.1: In the Program Manager, open the **Anglia Multimedia** group and double-click on the **Trees** icon.

For additional information please consult the README.TXT file within the PC directory.

**N.B.** The program may produce various prompts before running connected with the **Resume** and **Save Status** features described in a later section of this booklet.

## **Apple Macintosh**

The CD ROM will operate in a 640x480 pixel 256 colour display mode. For better QuickTime™ quality it is advisable to switch to thousands or millions of colours display mode if your computer will support it. No special installation is normally necessary. Just insert the CD ROM and wait for the **Trees** icon to appear on your desktop. Double-click on this icon to open its window, then double-click on the **Run Trees** icon to run the program.

If you do have any problems running the QuickTime™ movies on this disk, refer to the following:

## **Installing/Updating QuickTime™**

Before you run the CD ROM, it is important to ensure that your system has an up to date version of QuickTime™ installed correctly. If you suspect that your version of QuickTime™ is not up to date, open the folder on this CD ROM called **Drag contents to System Folder** and drag the QuickTime™ extension to the **Extensions Folder** within the **System Folder** on your hard disc. After rebooting your machine, you will be ready to run *The Case of the Vanishing Trees*.

## **Acorn Archimedes & Risc PC**

Insert the CD ROM and click on the appropriate CD ROM icon on the left of the iconbar. Open the **ACORN** folder and run **!TREES**.

If you have any problems, run **!CDFAST** and **!SYSAUTHOR** before running **!TREES**. If you *still* have problems, run the **!SETUP** application.

The disc has been designed to look at its best when run in 640x480, 256 colour mode (Mode 28). For further information, see the **!README** file within the **ACORN** folder.

**N.B.** The program will produce various prompts before running in connection with the **Resume** and **Save Status** features described in the next section. It is advisable to read that section before proceeding further.

## **Free Technical Support**

Phone 0161 476 2924 Monday-Friday 9am-5:30pm

Registering your new product qualifies you for FREE technical support.

### **Before calling Technical Support, please follow these steps:**

- 1** Check your manual thoroughly.
- 2** Gather all information that applies to the problem.
- 3** Write down all the steps you have taken to solve the problem.
- 4** Be sure you know your hardware configuration, operating system version, memory, monitor type, etc.

## Resume and Save Status Features

This CD ROM is designed to automatically retain your status between each use. This works differently depending on the machine you are using:

### **MPC**

With the exception of your first use of *The Case of the Vanishing Trees*, each time you run the program you will be asked whether you wish to resume from your previous session. If you select **YES**, you will return to *The Case of the Vanishing Trees* with everything as you left it. Otherwise, the program will start from the beginning.

It is also possible to save your current status at any point. To save your status: Click on the right hand mouse button and select **Save Status** to save a status file to disc. A default directory created on your hard disc is automatically selected for the convenient storage of status files. To load a status file: Click on the right hand mouse button. Select **Load Status** and select a status file to load.

### **Macintosh**

The **Resume** and **Save Status** features are not available for Macintosh™ on this release of *The Case of the Vanishing Trees*.

### **Acorn Archimedes & Risc PC**

Status and resume files are normally held in a special folder called the **Extras Folder**.

## (Acorn Archimedes & RiscPC continued)

When you first run **!TREES**, the program will ask whether you wish to create an **Extras Folder**. Select **YES** and drag the icon into a directory or onto a disc.

Alternatively, you may create an **Extras Folder** at a later point: Click on the **Menu** button, switch to desktop execution (or press F2). Press the **Menu** button again and select **Create Extras Folder** and drag the icon into a directory or onto a disc.

Once an **Extras Folder** has been created, each time you run **!TREES** you will be asked whether you wish to resume from your previous session. If you select **YES** you will return to *The Case of the Vanishing Trees* with everything as you left it. Otherwise, the program will start from the beginning.

It is also possible to save your current status at any point. To save your status: Click on the **Menu** button. Select **Save Status** from the menu. Delete the default name back as far as (but not including) the rightmost '.' and enter a name for your file. Click on **OK** to save the file within the **Extras Folder** or drag the icon into a directory or onto a disc. To load a status file: Click on the **Menu** button. Select **Load Status** and select a file from the menu of files within the **Extras Folder**. Alternatively, drag a status file onto the program's main window.

### N.B.

- i) When re-running the program on the Acorn it is important to ensure that the filer has already 'seen' the **Extras Folder**. If you have problems, double click on the **Extras Folder** to ensure that it is registered.
- ii) For class, multi-platform or multi-user applications please consult the **!README** file on the CD ROM.

# Copying Text and Graphics

You can save text and pictures from the CD ROM for educational purposes as outlined in the licence. How this is achieved depends on the machine you are using:

## **MPC**

Place the cursor on the object you want to copy. Click the right hand mouse button and select **Save Item** from the menu. Enter a filename for the object you wish to save and select a directory or disc in which to save it.

## **Macintosh**

Place the cursor on the object you want to copy. Hold down the **Command/Apple** key and click on the object you want to save. Use the standard filer window to specify a filename for the object and where you wish to save it.

## **Acorn**

Click the **Menu** button, switch to desktop execution (or press **F2**). Place the pointer over the object you want to copy, press the **Menu** button and select **Save item**. Save the object by dragging the icon into a directory or onto a disc

# Activity Sheets

If you are using the school version of the disc, it comes with activity sheets which can be printed out. The sheets include a range of activities, some of which require access to the CD ROM and others which can be completed without using a computer. The activity sheets are held within the **ACTSHTS** directory on the root of the CD ROM in the Acorn version and on floppy disc for the MPC and Mac versions.

The file **CONTENTS** lists the activity sheets.

Follow the instructions below to view or print the contents of an activity sheet:

## MPC

- 1 Select **File** from the Program Manager (Windows® 3.1) or click on the **Start** button (Windows® 95) and then select **Run**.
- 2 Now type **D:\PC\ANGPRT.EXE** (if your CD ROM is drive D) and press **Return** or click **OK**. The Page Printer window will open. This allows you to view or print the activity sheets on an MPC.
- 3 Click on **File** and then open the **ACTSHTS** folder which is in the root directory of the floppy disc (see above). A list of activity sheets will be displayed. Select the activity sheet you require.
- 4 To print an activity sheet, select **Print** from the Page Printer menu.

**N.B.** Users of the Oak 'Draw' program may use it to edit or view the worksheets directly.

## Macintosh

- 1 Run **Page Printer** from the **Scientist** folder window.
- 2 Click on **File** and then open the **ACTSHTS** folder which is on the floppy disc (see above). A list of activity sheets will be displayed. Select the activity sheet you require.
- 3 To print an activity sheet, select **Print** from the menu.

## Acorn

Open the **ACTSHTS** folder to reveal the activity sheets. Double click on an activity sheet to view it. Print from **!Draw** or drag the file direct to the printer manager to print it.

The sheets have been produced in **!Draw** format. You may amend the sheets as you see fit to suit your own requirements. See the RISC OS User Guide for full details on how to use **!Draw**.

## **Teachers/parents mode**

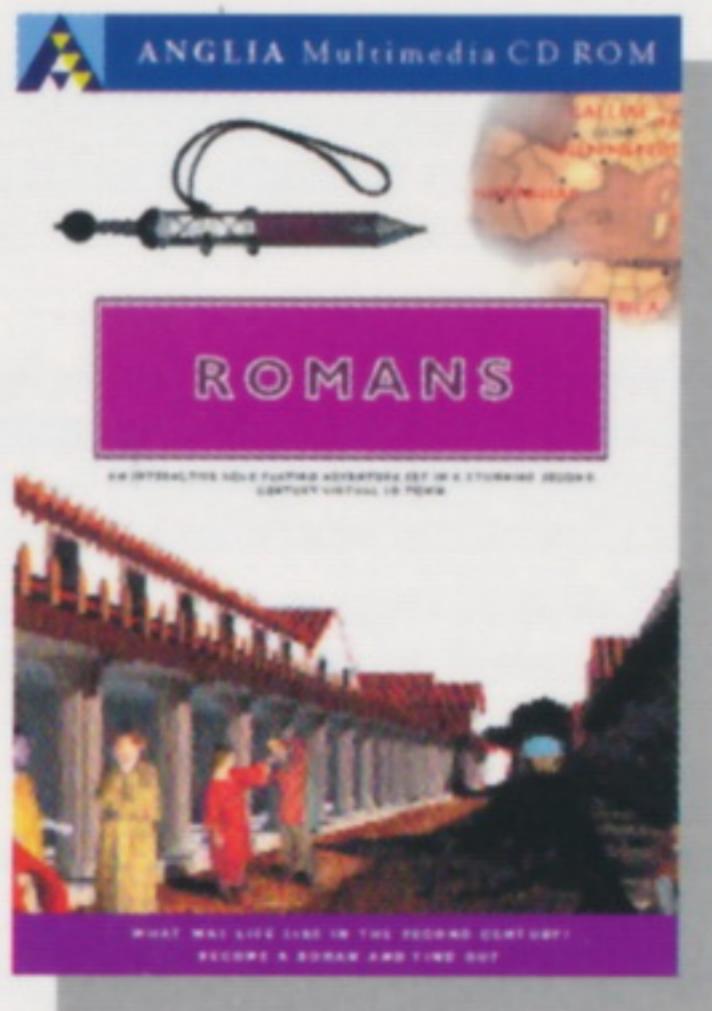
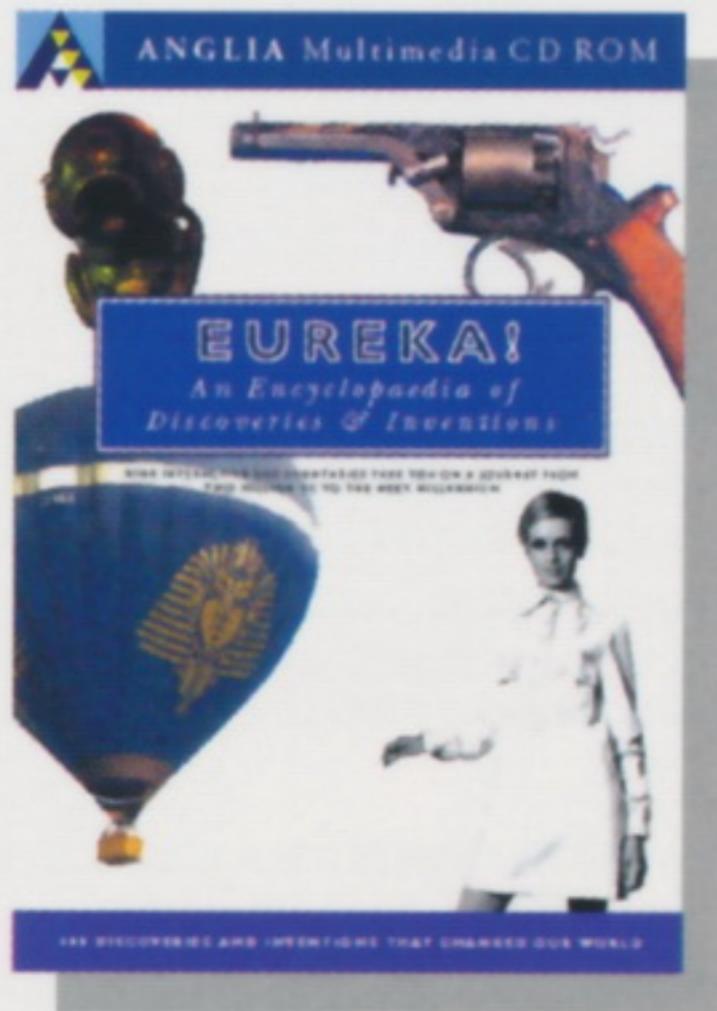
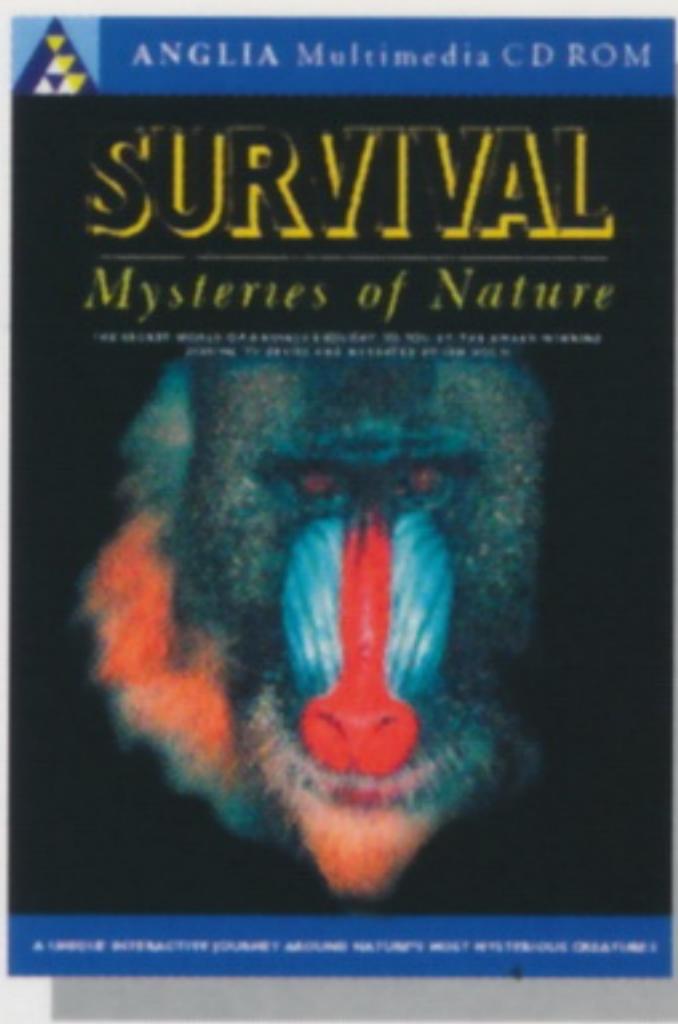
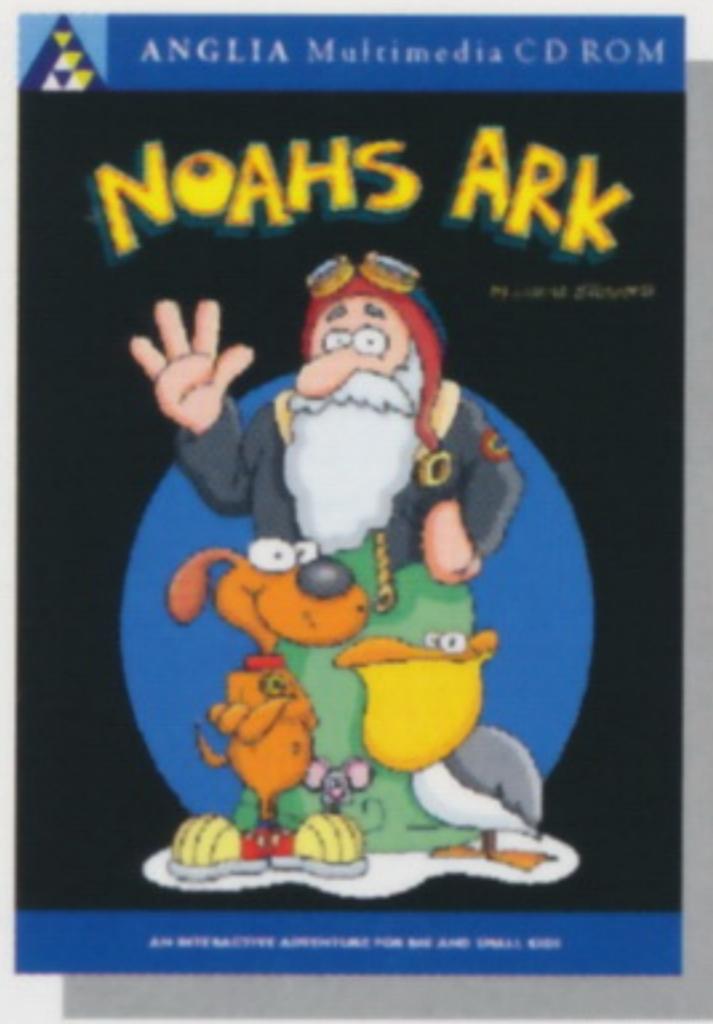
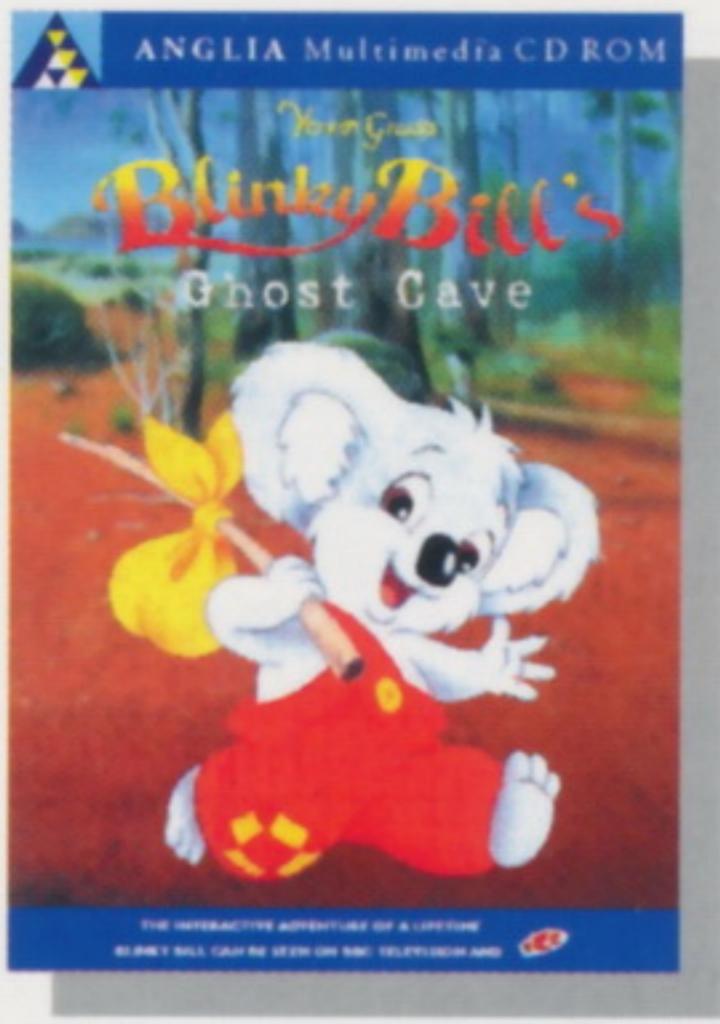
Parents and Teachers may find it helpful to move around the locations on the disc in order to familiarise themselves with the disc. This can be done by using a short cut.

Repeated clicking on the trunk of the tree behind the children on the first screen activates this mode, displaying a text box. This mode enables you to jump around the locations by clicking on the map of the area.

# Credits

<b>Being a Scientist was made by:</b>	David Bevan Caroline Field Quentin Thurtle
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# OTHER NEW TITLES FROM ANGLIA Multimedia



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