

Disney • PIXAR

# WALL•E



INSTRUCTION BOOKLET



## **⚠ Important Health Warning About Playing Video Games**

### **Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

PEGI ratings and guidance applicable within PEGI markets only.

### **What is the PEGI System?**

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:



For further information visit <http://www.pegi.info> and [pegionline.eu](http://pegionline.eu)

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## INSTALLING DISNEY•PIXAR WALL•E

### Windows

1. Insert the Disney•Pixar **WALL•E** Disc into your DVD-ROM drive.
2. If you have autoplay enabled a screen appears asking if you want to install Disney•Pixar **WALL•E**.
3. Select YES and follow the on-screen instructions. If Autoplay is not enabled, select START and then Run from the Windows Taskbar (for Windows Vista users, press the Windows key + R). Type D:\setup.exe (D refers to your DVD-ROM drive, if your DVD-ROM drive is not D, type the appropriate drive letter). Follow the on-screen instructions.

### Macintosh

1. Insert the Disney•Pixar **WALL•E** Disc into your DVD-ROM drive.
2. In the window that appears, double-click the installer icon.
3. Follow the on-screen instructions.

## UNINSTALLING DISNEY•PIXAR WALL•E

### Windows XP

1. Go to the START Menu and find the listing for THQ / Disney-Pixar / **WALL•E**.
2. One of the icons reads "Uninstall".
3. Select this option and follow the on-screen instructions.

### Windows Vista

1. Go to the CONTROL PANEL Menu and double-click on the "Programs and Features" icon.
2. One of the icons reads Disney-Pixar **WALL•E**.
3. Left click on the Disney-Pixar **WALL•E** icon and select "Uninstall".

### Macintosh

1. Find the THQ / Disney-Pixar / **WALL•E** folder on your hard drive (for OS X users, it typically is in your Applications folder).
2. Drag the THQ / Disney-Pixar / **WALL•E** folder to the trash.

### Family Settings

Family Settings in Games for Windows – LIVE complement Windows Vista® parental controls. Manage your child's access and experience with easy and flexible tools. For more information, go to [www.gamesforwindows.com/live/familysettings](http://www.gamesforwindows.com/live/familysettings).

## CONTROLS

### Main Menu / Pause Menu Controls

W / A / S / D	Highlight Menu Selection
Enter / Return	Confirm Menu Selection
Esc	Return to previous menu
Backspace	Cancel

### Game Controls | WALL•E

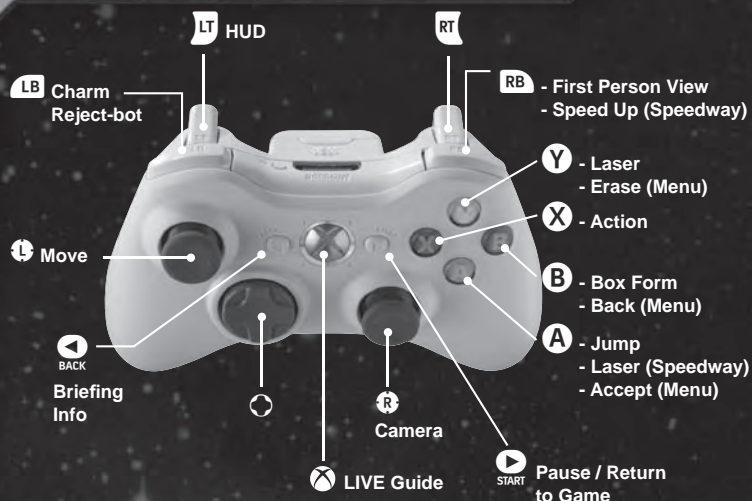
D (right) / W (forward) / S (backward) / A (left)	Move WALL•E
Spacebar	Jump / Exit Ramps
F	Laser
Hold Y	Charm Reject-bot
V	First Person View
E	Context Action
E	Pick Up Cube
Hold E	Drop a Cube
E	Throw Cube
Hold C	Box Form
L (right) / I (up) / K (down) / J (left)	Camera Control
Q	View HUD Display
Return	Pause
Tab	Info / Map / Mission Briefing
D (right) / W (forward) / S (backward) / A (left) / Spacebar (action)	Key Puzzles

### Game Controls | EVE

D (right) / W (forward) / S (backward) / A (left)	Move
Spacebar / F	Fire Laser
G	Thrust / Accelerate
L (right) / I (up) / K (down) / J (left)	Camera Control
Q	View HUD Display
Return	Pause
Tab	Info / Map / Mission Briefing



## XBOX 360® CONTROLLER FOR WINDOWS



## THE STORY SO FAR

In the future, the Earth is ravaged by pollution, trash, and mass consumerism. A single benevolent corporation called Buy n Large runs all government and business. Robots designated as Waste Allocation Load Lifter Earth-Class or WALL•E have been created by BnL to clean the planet while the humans "vacation" on the luxury BnL space cruisers, one known as the Axiom. The cleanup was supposed to take only 5 years, but 700 years have passed since the humans left and the Earth is still a desolate wasteland. The only living thing left is a cockroach and a lone WALL•E robot that is still functioning. For the past 700 years, WALL•E has been on Earth performing his directive day after day, compacting trash and organising it.

Until one day something different happens. A ship lands on Earth and deploys an Extra-terrestrial Vegetation Evaluator or EVE. EVE is sleek and well designed, a totally different robot than WALL•E. WALL•E is instantly smitten.

EVE's directive is to find evidence that Earth can support life. She is there to find a plant. Once she does, she is taken away. Now WALL•E must decide to take the biggest step in his life and leave what he was programmed to do, and follow his heart to find out what he was meant to do.

## MAIN MENU

- Play Game** Begin a new adventure or resume a previously saved one.
- Options** See page 8 for more information on options.
- Cheats** Enter cheats that you have unlocked with the points that you have earned. You can also enter codes here.
- Minigames** Once you've unlocked a minigame, you can select it here.
- Bonuses** Once you've unlocked extra content, you can view it here.
- Quit** Quit the game.

## GAME SCREEN



- 1. Time
- 2. Energy Collection and Crate Destruction Status
- 3. BnL Crates
- 4. WALL•E's Life Bar
- 5. Laser Gauge
- 6. Speed Indicator

## ITEMS



**Sunbeam:** Stand under a Sunbeam to replenish all of WALL•E's health.



**Health Charge (Yellow):** WALL•E can replenish his health by collecting Health Charges. They can be found in Red or Gray BnL Crates.



**Energy Charge (Blue):** Energy Charges are used to open Energy-locked doors. Look for them when you destroy Blue BnL Crates.



**Laser Charge (Red):** Laser Charges replenish WALL•E's laser gauge. Look for Laser Charges when you destroy Red or Gray BnL Crates. You may also collect these from the Laser Recharge Stations.

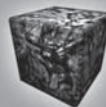


**Artifact:** Collect artifacts while on Earth and on the Axiom. When you collect an artifact, you are rewarded with a humorous animation of WALL•E. You can only collect an artifact after you have seen it in First Person View mode.



**Junk Piles:** Junk Piles can be used to create multiple cubes.

## ITEMS



**Junk Cube:** WALL•E can create Junk Cubes from Junk Piles and use them to interact with objects in the environment.



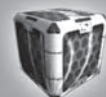
**Magnetic Cube:** Throw a Magnetic Cube and watch what happens. The stored magnetic power in the BnL cube will stun enemies and move larger Magnetic Cubes.



**Explosive Cube (Red and Yellow):** WALL•E can throw an Explosive Cube to destroy multiple enemies at once. True enemies like the Stewards and OP-T Bots are destroyed whereas others will be stunned by an Explosive Cube. Be careful! WALL-E will take damage if he is within the blast radius of an Explosive Cube.



**BnL Cube Generator:** These generators create cubes. They can create Normal, Explosive, or Magnetic cubes depending on the type you find. On Earth, the BnL Cube Generator only creates Explosive cubes.



**BnL Crate:** BnL Crates contain collectibles like Health Charges, Laser Charges, and /or Energy Charges.



## MINIGAMES

Minigames are automatically unlocked as you progress through the main game. There's also a Championship Mode to compete in. Following are some of the Minigames you can unlock. Try to unlock them all!

- Spaceship Shootout:** Destroy the specified target objectives within the time allotted.
- Heavy Traffic:** Cross the human highways before your opponent.
- Plant Collection:** This is a split screen minigame. Collect as many plants as possible to defeat your opponent.
- High Speed Flight:** Another split screen mini game, put your flight skills to the test by trying to beat your opponent in a head-to-head racing challenge.
- WALL•E's race:** See who's the fastest WALL•E in this split screen minigame.

## OPTIONS

- Game:** Invert the Camera Control. The flight controls can also be inverted. Adjust the sensitivity of the camera.
- Sound:** Adjust music, sound effects, and dialog volume.
- Credits:** View the names of the people who worked on the game.
- Profiles:** Load, create, or delete your profile. Profiles keep track of your saved games.

## PAUSE MENU OPTIONS

Press the Return / Enter at any time during the game to Pause the action and bring up the following menu. Use the W / A / S / D keys to highlight an option. Press the Return / Enter keys to select that option.

- |                       |   |
|-----------------------|---|
| <b>Resume</b>         | Get back into the game.   |
| <b>Controls</b>       | View the Game Controls.   |
| <b>Options</b>        | Access the Options Menu to adjust settings or view the credits. Profiles cannot be managed from the Pause Menu.         |
| <b>Change Chapter</b> | Quit to the level selection menu to play a different level You can only select levels that have already been completed. |
| <b>Quit Game</b>      | Quit and return to the Main Menu.   |

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# WALL·E



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