Trampoline

your favorite things at your fingertips

Thank you for trying Trampoline by Old Jewel Software. When you want to switch to a favorite application, or open a frequently visited website, press a hot-key and a radial menu will appear under your mouse, making those favorite things immediately available.

If this is the first time you've used Trampoline, then you should [read this first](http://www.old-jewel.com/trampoline/support).

http://www.old-jewel.com/trampoline/support

System Requirements:

Trampoline requires Mac OS X 10.4 or later to run.
It should work on any Macintosh that will support Mac
OS X 10.4, and works natively on Macintoshes that use
both PowerPC and Intel processors.

However, it may run a little slower on computers with
slower graphics cards.

http://www.old-jewel.com/trampoline/support

Installing Trampoline:

To install Trampoline:

• Double-click the disk image named **"Trampoline.dmg"** to have it appear on the desktop.

• In the window that appears in the Finder, drag the icon labeled **"Trampoline"** to your **Applications** folder (or anywhere else you'd like.

• Double-click the **"Trampoline"** icon to launch Trampoline for the first time.

Trampoline will launch and you will see a very quick animation of a man on a trampoline appear and disappear.

Now press **"option-space bar"** with your keyboard and the trampoline will appear directly under you mouse cursor. Icons will appear all around your cursor. Move your mouse in the direction of any icon in the trampoline, and it will become selected. Click your mouse button, and the icon will be opened.

After Trampoline has launched, you can eject the **Trampoline** disk that appeared on your desktop.

http://www.old-jewel.com/trampoline/support

Trampoline's First Launch:

The first time you run Trampoline, it will populate itself with the things you've placed in your dock. Press the Hot Key (**option-space bar** by default) to view the trampoline. You'll figure out quickly enough how to add new things to the trampoline, but to start off, you can just click the icons in the trampoline to figure out what each does. There are 3 special icons that appear in the trampoline the first time it runs.

At the bottom of the trampoline, you'll see the **"Trampoline Preferences"** icon. Click this icon to bring up a preferences dialog where you can change what things are shown in the trampoline, how the trampoline is activated, its appearance, and much more.   The Trampoline Preferences icon will always appear at the bottom of the trampoline for easy access.

Next, you'll see a **"Please Register"** icon.

Third, the first time you run Trampoline, an icon labeled **"Trampoline Help"** will appear in the trampoline. Clicking this icon will open this manual.

http://www.old-jewel.com/trampoline/support

Opening Things:

To open something that appears in the Trampoline, simply click it. The trampoline will disappear as the icon is opened. You can open documents, URLs, aliases, or applications this way. By default, if an icon represents a running application, you will see a dark background behind the icon.

Viewing the Contents of a Folder:

If you click the icon for a folder in the trampoline, a new trampoline will appear that includes all the contents of the folder clicked. Clicking one of these icons will then open that thing. If the icon represents another folder, yet another trampoline will appear with the contents of that folder presented.

You can option-click the folder's icon if you would rather see its contents in the Finder instead of in a trampoline.

http://www.old-jewel.com/trampoline/support

Closing the Trampoline:

If you open the Trampoline but then decide you don't want to use it, you can get rid of it by clicking the close button (the one with the big X) in the center of the Trampoline, or by clicking anywhere else on the screen.

Quitting Trampoline:

If you'd like to get rid of Trampoline for a while, you can quit it by control-clicking on the Trampoline Preferences icon and choosing "**Quit Trampoline**" from the menu that appears.

You may want to keep in mind that, if you've set up a mouse to open the Trampoline with one of its buttons then the next time you press this mouse button, Trampoline will launch again.

The Hot Key:

The simplest way to activate the trampoline is to press its hot key. By default, this is **option-space bar**, but you can change it easily by using the **Trampoline Preferences**:

• Activate the trampoline by pressing the hot key (**option-space bar** by default).

• Click the icon labeled **"Trampoline Preferences"**.

• In the toolbar, click the icon labeled **"Activation"**.

• Change the key to be pressed to activate the trampoline by choosing it from the popup menu.

• Change the modifier keys by toggling them on and off.
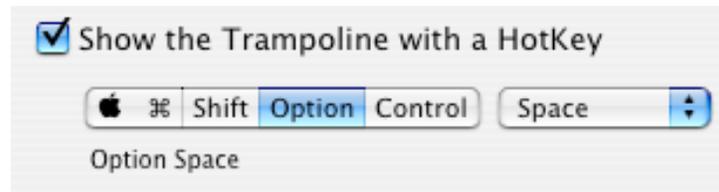
The next time you press the keys you've selected, the trampoline will appear.

If the Trampoline Preferences window is still open when you click the hot key, it will come to the front. You can then make the trampoline appear by pressing the hot key again. To avoid this behavior, close the Trampoline Preferences dialog when you are done changing preferences.

Dealing with the Edge of the Screen:

Trampoline will **always** appear centered around your mouse cursor so that whenever you make it appear, icons will be in the same place relative to your mouse. This is true even if your mouse is near the edge of the screen, meaning that the Trampoline may sometimes appear to ride off the edge of the screen:
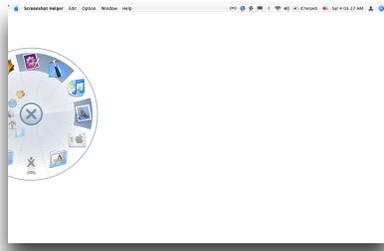
If this happens and you want to click an icon that appears to be off the screen, simply move your mouse toward that icon and the Trampoline will move toward your mouse so that the icon appears under your mouse.
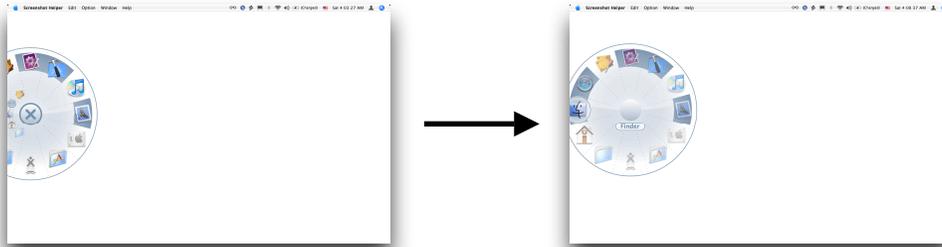
Here, the user has moved the mouse toward the Finder's icon and the Trampoline has moved toward the cursor so that the Finder's icon is visible.

When there are icons that are offscreen, Trampoline draws smaller hint icons or triangles to indicate where you will want to move your mouse to click these icons:

If you would like to re-center the Trampoline after it's appeared, simply move your mouse and press the Hot Key again.

http://www.old-jewel.com/trampoline/support

Using Trampoline with a Mighty Mouse:

You can easily set up Apple's Mighty Mouse to open the trampoline when its middle button is clicked (or its side buttons, if you'd prefer).

• Open the **System Preferences** application.

• Open the "**Keyboard & Mouse**" preference pane.

• Click the tab labeled **"Mouse"**

• Click the popup menu for the middle button, and choose **"Other…"**

• In the sheet that appears, navigate to your copy of Trampoline (probably in the Applications folder), and select "Trampoline" from the list.

• Click the **Open** button.

From now on, whenever you press your Mighty Mouse's middle button, the trampoline will appear.

Using Trampoline with a Third Party Mouse Driver:

You can just as easily set up any third party mouse to show the trampoline if you have installed a driver for that mouse. The exact steps vary depending on the mouse driver you use, but the plan is the same:

• Open the driver setup utility for your mouse.

• Use the driver setup utility to set one of the buttons to open a file (different programs use slightly different terms, but you're looking for a way to tell the driver to open a certain file when a button is pressed)

• Tell the given button to open the **Trampoline** application that you installed (probably in the **Applications** folder)

If you aren't sure if you've installed a driver for your third party mouse, check the documentation that came with your mouse, or use Alessandro Levi Montalcini's excellent shareware USB Overdrive utility.

http://www.old-jewel.com/trampoline/support

Filtering the Trampoline:

If you want to quickly find something in a trampoline, simply start typing while your mouse is over the close button to pare down the things shown to just those that contain the letters you've typed in their names.

If only one thing in the trampoline will match the letters you typed, that thing's icon will become selected as well.

If nothing in the trampoline matches your search, no change will happen to the trampoline. Just try another search string and trampoline will try to filter again.

If you want to see all the things in the trampoline again, press the **escape key**.

Important Note: *Trampoline only cares if the letters you typed appear somewhere in the name and that they're consecutive. So you can type "**mail**" to select Mail.app, or you can just type "**ml**". Similarly, "**fr**" will find both "**F**inde**r**" and "Sa**f**a**r**i", and "mw" will find "**M**icrosoft **W**ord".*

Clicking Things in Trampoline:

To open anything in trampoline, click it with the mouse.

If you want to do something slightly more sophisticated, there are several other actions you can perform on an icon by clicking with a modifier key.

command-click anything to see that thing's icon in the Finder. *(this of course won't work for URLs, which will simply open)*

control-click a folder icon to bring up a quick contextual menu showing the items in the folder.

control-click anything else to bring up a contextual menu of useful commands you can perform on it.

option-click an application's icon to switch to (or open) that application AND hide the current application.

option-click a folder's icon to open that folder in the Finder rather than opening a new trampoline.

Contextual Menus:

Control-clicking, or right-clicking, any icon in Trampoline will bring up a list of optional actions you can perform on that thing. Exactly what actions you can to perform depends on what kind of thing you're right-clicking on.

running applications can be shown or hidden, can be shown alone (meaning all other applications are hidden), and can be quit, relaunched or forced to quit.

URLs can be opened with the default application for their type of URL *(e.g. an email program for a mailto: URL)* or by any other application that can open that kind of URL.

files can be opened with their default application, or with any application that is able to open them. You can also Get Info or show the file in the Finder.

folders will show a contextual menu of the things they contain. You can navigate this menu as deeply as you would like into folders within folders in the menu.

in folder trampolines control-clicking on the trampoline folder icon at the bottom of the trampoline will bring up a list. You can use this to navigate to folders that contain the current folder, or to reopen the main trampoline.

Anything that is displayed in the main trampoline can be removed from it using the contextual menu. Anything that's accessed from a folder's trampoline can be added to the main trampoline from the contextual menu.

The contextual menu for the close button in the center of the trampoline will show a list of all running applications. From this list, you can switch to an application, quit it, or add its icon to the Trampoline.

The Trampoline Preferences icon has a contextual menu that you can use to open the various Preferences Panes, to get information about Trampoline, to check for updates, to contact Old jewel Software, to view this Help file, or to Quit Trampoline.

In addition to right-clicking or control-clicking an icon to bring up its contextual menu, you can also click and hold the mouse button down to get the same result.

Keyboard Commands:

If you're the kind of person who prefers keyboard commands to contextual menus, you'll be happy to learn that Trampoline supports a whole range of keyboard commands that you can perform on the currently selected icon.

To perform a keyboard command on something in Trampoline:

• select it by mousing over it, or by using the up/down arrow keys.

• press the button for the command you want to execute.

http://www.old-jewel.com/trampoline/support

Here's a list of the keyboard commands you can use to operate on things in the trampoline:

key	works on	action
space bar	anything	open this thing, works just like clicking with the mouse button
o / enter / return	any file	opens in the background, so you can open more than one thing at a time
q / x	running applications	quit the application
h / s	running applications	show or hide the application
a	running application	show this application and hide all others
e	running applications	Show Exposé for this application's windows
l	running applications	relaunch the application
f / r	any file	show the file in the Finder
i	any file	show the Finder's info dialog for this file
c	any text file or image file	copy the contents of the file to the clipboard so it can be pasted somewhere else
delete	anything	remove this from the Trampoline

http://www.old-jewel.com/trampoline/support

note: some commands can be brought up with more than one key. These are marked with a "/" between them

Navigating with the Keyboard:

Some people really prefer the keyboard to the mouse. Trampoline offers these folks simple to remember keyboard navigation.

The first thing to learn, if you want to use the keyboard with Trampoline, is how to [filter](#) the trampoline down to just the things you want. This will make selecting things very quick and painless.

Next, learn to use the space bar instead of clicking. Pressing the space bar when something is selected is the exact same as clicking it with your mouse.

Aside from filtering, there are several other ways to select things with Trampoline:

key	action
up / down arrow	Change the selection - up moves clockwise, down counterclockwise
left / right arrow keys	moves to the next set of icons, if the list is too long to fit on one trampoline
home	selects the Trampoline Preferences
F1-F12	Selects an icon based on the button number (F1 selects the first icon) - icons are counted clockwise from the Trampoline Preferences icon

note: the F1-F12 keys will only work if Mac OS X hasn't assigned some other function to them, such as changing volume, showing the dashboard, etc. See your mac OS X Help for information about the function keys.

Dragging things onto icons in the Trampoline:

Much like in the Finder, you can drag things onto icons in the Trampoline to have those things operate on them. For example, to email a document to a friend, you can drag the document on top of the Mail icon to create a new email with the document attached.

• In the Finder, or some other application, drag the file you want to operate on by clicking and holding the mouse down over its icon.
• Press the hot key to display the trampoline
• Drag the icon over the icon of the thing you want to operate on it
• Drag and hold over a folder icon for 3 seconds to show a new trampoline for that folder's contents, or over a running application's icon to bring that application forward

With this technique, you can:

• Open a document with an application
• Move a file to a different folder
• Hold down the option key to copy the file to the new folder
• Hold down the command and option keys to create an alias of the file in the folder
• Drag the file onto the Mail application to email it to someone else
• *and much more…*

http://www.old-jewel.com/trampoline/support

Adding things to Trampoline:

There are a few ways to add something to the Trampoline. The simplest is to simply drag an icon onto the Trampoline:

Dragging things onto the trampoline

• In the Finder, or some other application, drag a file by clicking and holding the mouse down over its icon.

• Press the hot key to display the trampoline

• With your mouse button still pressed, drag the icon between the two icons where you would like the new file to be

• Release the mouse, and the icon will appear in the trampoline where you placed it

You can do the same thing with URLs in your browser's address bar, or even links from a web page. Simply drag the link onto the trampoline and it will appear there for later use. If you'd like, you can then drag an image over the icon in the trampoline and the image will appear as a representation of that link.

Of course, you can drag more than one thing onto the trampoline at a time by selecting several things then following the steps above.

Using the Trampoline Preferences

If you prefer to use a more traditional approach to adding things to the trampoline, then you can use the **Items** pane of the Trampoline preferences.

• Display the trampoline with the hot key and then click **"Trampoline Preferences"**.

• In the dialog that appears, click the **"Items"** icon.

• Click the **"+"** button.

• In the sheet that appears, navigate to the things you'd like to add then click **"Add"**.

The things you chose will be added to the list and to the trampoline.

There's also an "Add Special" popup menu beside the **"-"** button in the Items pane that will give you quick access to a few things that people commonly want to add to the trampoline, such as the Applications folder, your Home folder, or COCOAapp's Dockables.

Removing things from Trampoline:

Using the Keyboard

• click the hot key to display the trampoline

• select the thing you would like to remove by hovering your mouse over it, or by <u>filtering</u> until it's selected.

• press the **Delete** key.

Using the Contextual Menu

• when your mouse is over the thing you want to remove, control-click on its icon

• choose **Remove** from the menu that appears.

Using the Trampoline Preferences

• In the **"Items"** pane of the Trampoline Preferences, select the thing you want to remove.

• Click the **"-"** button under the list.

Rearranging things in Trampoline:

Using the Trampoline

• click the hot key to display the trampoline

• drag the icon for the thing you'd like to move to the new location in the Trampoline where you would like it to be.

Using the Trampoline Preferences

• In the **"Items"** pane of the Trampoline Preferences, select the thing you want to move.

• Drag it to the new location where you would like it to appear.

hint: *things in the trampoline appear clockwise from the Trampoline Preferences.*

http://www.old-jewel.com/trampoline/support

Dockables: one-click system events

Dockables, by cocoaapp.com, is a package of small programs that perform system events when launched. For example, there are Dockables that will empty your trash, start your screen saver, or quit all running applications. These simple programs fit perfectly with the philosophy of Trampoline for quick access to common tasks, and so Trampoline makes it extremely easy to access Dockables.
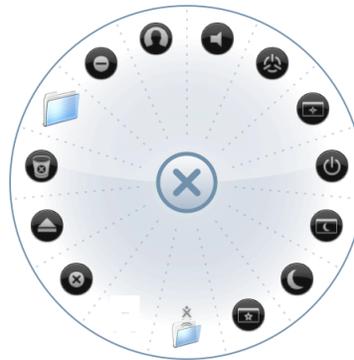
When you load Trampoline for the first time, the Dockables folder is added to the Trampoline if it's been installed, so you can run any Dockable by clicking the Dockables folder, then clicking the Dockable you'd like to run.

http://www.old-jewel.com/trampoline/support

Adding Dockables to Trampoline

In the Items pane of the preferences, you can add any
Dockable very quickly by choosing it from the "Add Spe-
cial" popup menu under the Items table, as long as
Dockables is installed.
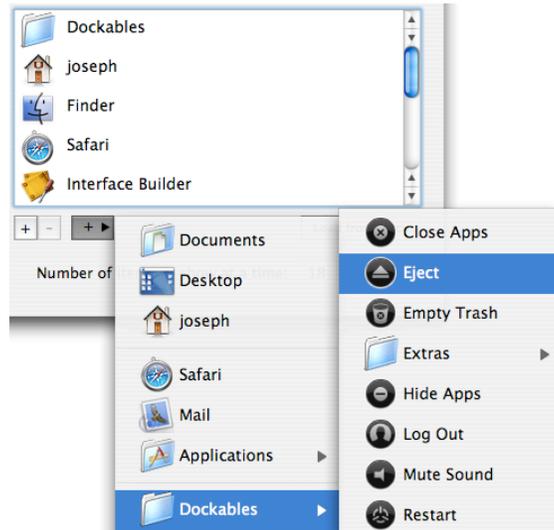
Or you can use any of the other ways to add files to
Trampoline, such as dragging or using the add button.

http://www.old-jewel.com/trampoline/support

Using Path Finder:

As of version 2.1, Trampoline will use Cocoatech's Path Finder to reveal and get info on a file if you have set up Path Finder appropriately.

To reveal a file in Path Finder.
• Make sure that Path Finder is running and that "Enable Reveal in Path Finder for third party applications" is turned on in Path Finder's preferences

• control-click on the file in the **trampoline**.

• Click the menu item labeled **"Show In Finder"**.

Path Finder will select the given file in a new Path Finder window (or tab, depending on your preferences.

You can also Get Info on a file in the same way and can use the keyboard equivalents (**r**, **f** and **i**) to do these things as well.

If doing this reveals a file in the Finder instead and you are sure that you performed step #1 correctly, then Trampoline may be out of synch with Path Finder. Simply quit and reopen either Trampoline or Path Finder to get things working again.

Centering the Trampoline:

Some people find it disconcerting when the Trampoline appears to run off the edge of the screen:
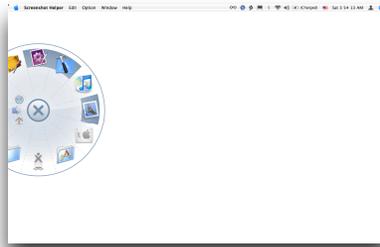
even though the Trampoline will easily move to meet your mouse if you move the mouse toward an icon that's not on the screen.

If you would like, Trampoline will move the mouse to the center of the screen whenever it activates, thereby always appearing in the center of the screen:

http://www.old-jewel.com/trampoline/support

To tell Trampoline to always center the mouse before showing the Trampoline:

• Choose the **Trampoline Preferences** from the trampoline.

• In the **Preferences Dialog**, choose the **Activation** pane

• Select the checkbox labeled **"Center Mouse on Screen when Opening"**

If you forget your Hot Key:

Sometimes you forget things, like what hot key you use to show the trampoline. If this happens, don't panic. It's easy enough to figure it out.

• Find where you installed Trampoline on your hard drive *(you may want to use Spotlight to do this)*

• Double-click the Trampoline icon.

• If the trampoline doesn't appear right away, double-click the icon again *(we promise this isn't voodoo)*

• Choose the **Trampoline Preferences** from the trampoline.

• In the **Preferences Dialog**, choose the **Activation** pane

• Find your Hot Key information, or change it to something easier to remember.
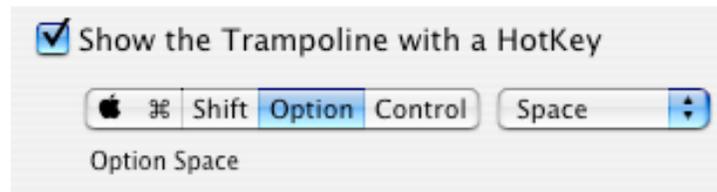

• Breathe. It'll be alright.

Checking for a Newer Version:

To check to see if you have the latest version of Trampoline:

• Display the Trampoline by using your hot key.

• Choose **"Trampoline Preferences"**.

• Click the **"Activation"** pane

• Where you see a label that says **"Automatically Check for Updates"**, click the button labeled **"Now"**.
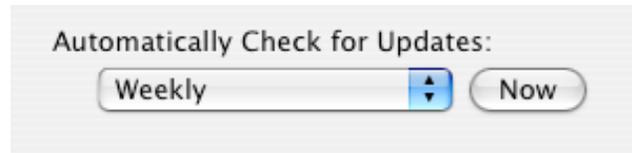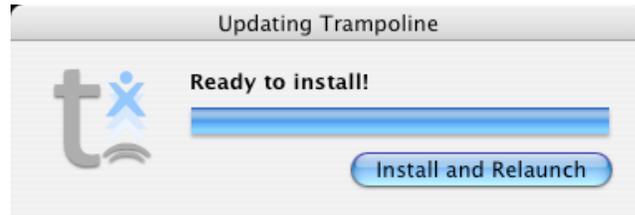
If there's a newer version available, Trampoline will show you a window that tells you what's new. You can then choose to install the update if you would like:
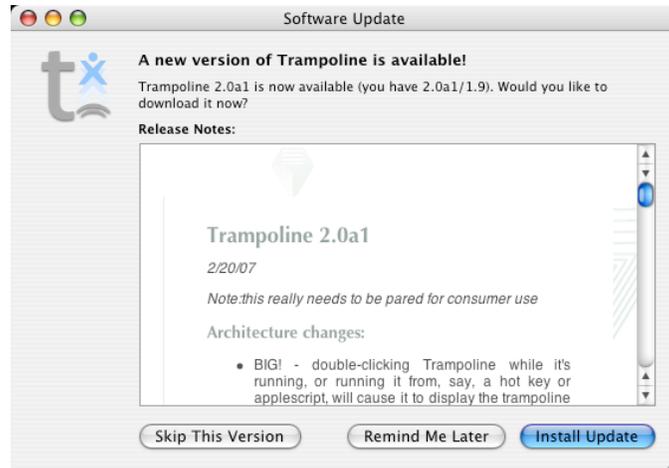
• Click the button labeled "**Install Update**".

The update will then download and an alert will prompt you to install and relaunch. To install the newest version of Trampoline:

• Click the button labeled **"Install and Relaunch"**

Trampoline will then quit and relaunch in a few seconds, updated to the latest version.

Checking for updates automatically

Trampoline automatically checks for updates once a week unless you would rather turn this off. To turn it off, follow the directions above, but instead of clicking the Now button, click the popup menu and choose **"Never"**

http://www.old-jewel.com/trampoline/support

Registering Trampoline:

Trampoline is shareware, and you really should register it if you find it useful.

When you first run Trampoline, a register reminder icon appears just to the right of the Trampoline Preferences icon. Clicking it will bring up the registration pane of the Trampoline Preferences:

As time passes, if you choose not to register, the registration icon will slowly grow. Eventually, it may take up almost half of the trampoline.

To register Trampoline:

• Click the **Register Trampoline** button in the Registration Pane.

• In the dialog that appears, enter your payment information.

• Your order will be processed, and then you'll return to the registration pane, but this time your registration code will be listed.

http://www.old-jewel.com/trampoline/support

The Kagi Online Store

If you would rather use a web page to pay for Trampoline, or if you want to pay with a method other than a credit card, then clicking the button labeled "Visit Online Store" will take you to our Kagi online store where you can purchase Trampoline.

If you use the online store, you will receive an email from Kagi within a few business days with the subject line **"Thank you for your purchase"**. This email will contain your registration information. In particular, there's a license key inside this email. When you receive this, you are almost done registering.

• Copy the registration key from the email

• Press the hot key to bring up Trampoline

• Click the **"Please Register"** icon

• Click the button labeled **"Enter Registration Code"**

• Type in your user name, and paste in your registration key

• Click the button labeled **"Register"** and you'll be done
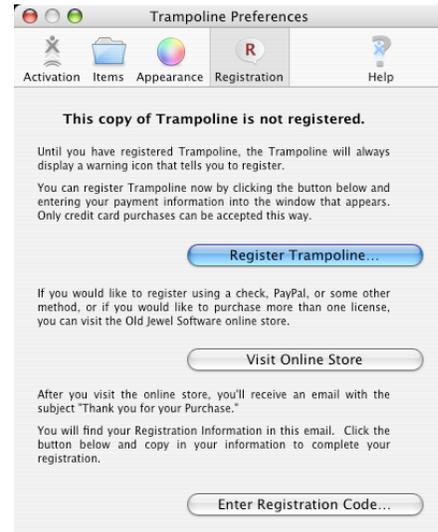
Uninstalling Trampoline:

If you would like to uninstall Trampoline, you should follow these steps.

• show the Trampoline by pressing the hot key (**option-space bar** by default).

• control-click on the icon labeled "**Trampoline Preferences**"

• in the menu that appears, choose "**Quit Trampoline**"

• find Trampoline's icon in the Finder (it's probably in your **Applications** folder)

• drag Trampoline's icon to the **Trash**.

Once you've done this, Trampoline will be uninstalled and you won't have to worry about it again.

Providing Feedback:

We look forward to hearing what you think of Trampoline. If you have a bug report or a feature request, we really want to hear from you.

To contact us about Trampoline, please email

trampolinesupport@old-jewel.com

Release History:

Version **2.3** 10/7/2007
• Added an option to play a sound whenever the mouse moves over a new icon
• drag a file over a running applications icon and hold it for 3 seconds and that application will come to the front
• extended the timeout for drag-holding files over folders to 3 seconds from 2
• Hint icons (little icons near the center of the Trampoline) would sometimes appear when they were not needed - this has been fixed
• Added show/hide and relaunch menu items to the running applications contextual menu.
• Improved the titles of contextual menus for running applications
• Fixed a rare bug where Trampoline would crash on login if some other application were accessing the Services Menu when it started up.
• Added some behind-the-scenes checks to prevent other potential crashes.

Version **2.2.3** 9/25/2007
• eliminated an optimization introduced in version 2.2.1 that was causing a crash on PowerMac G5s and Mac Pros among other macs.

Version 2.2.2 9/23/2007
• fixed a crashing bug that was introduced in Trampoline 2.2.1

Version 2.2.1 9/23/2007
• More improvement to the way Trampoline handles itself near the edge of the screen:
  • the cursor no longer needs to move outside the close button to move the trampoline, it just needs to move a few pixels
  • changed the rate at which the trampoline slides when coming onto the screen
  • After the trampoline moves itself onto the screen in one direction, it will not move again unless the cursor goes back over the close button - avoids times when the trampoline jumps around surprisingly
• improved loading of the add special menu in the items tab
• some simple optimizations and behind-the-scenes improvements
• By default, trampoline no longer grows to fit the screen, and its default size is slightly larger. These will only affect new users, and of course can be changed in the preferences

Version 2.2 8/20/2007

• Trampoline now makes adding COCOAapp's Dockables much easier, meaning that common tasks like restarting, emptying the trash, or starting a screensaver can be accessed in Trampoline with just one click.

> • The first time Trampoline is run, it will add the Dockables folder to the trampoline if it exists
>
> • The Dockables folder has been added to the "Add Special" menu in the Items preferences, making Dockables very easy to add to the Trampoline.

• When an item is not visible on the screen, Trampoline now draws a smaller icon of that item close to the close button, making it easier to find objects that are off screen.

• added an option to move the mouse to the center of the screen when the Trampoline appears, thus ensuring that the Trampoline always appears centered on the screen.

• improved resizing of Preferences dialog tabs

• The items table in the preferences window now supports the delete key.

• more robust handling of web location files

• fixed a potential crashing bug in the "Add Special" menu.

Version 2.1 8/5/2007

• added the ability to drag-hold an icon over a folder to open a new trampoline of that folder, allowing you to drag onto icons inside folders in the trampoline

• Added a setting to show a file's label color.

• The "Show In Finder" and "Get Info" menu items (and their associated key commands) will now use Path Finder if Path Finder is running and "Enable Reveal in Path Finder for third party applications" is turned on in Path Finder's preferences.

• added the ability to relaunch a running application either by pressing the 'l' key or by choosing the item from a contextual menu. (timeout is 2 minutes)

• added a "Force Quit" menu item to the contextual menu of running applications.

• The "Add Special" popup button in the Items Preference now includes a submenu for the Applications folder, making it very easy to add most applications from within the Items Preferences.

• Added a "Delete Icon" menu item in the contextual menu of URLs, so you can change the icon of an URL in Trampoline.

• updated background appearance by adding a glasslike reflection, and changed the color cast of the bezel buttons to suit.

• The registration reminder icon no longer grows over time.

• added a paging prevention scheme to help Trampoline appear more quickly after it's not been used for a while.

• fixed a bug where dragging onto an alias of a folder would not behave as expected (folder icon would not appear selected)

• fixed a bug with exposé via e key press.

• fixed an obscure memory bug

• Updated the help menu items to include old-jewel.com rather than the old oldjewelsoftware.com addresses.

• some behind the scenes cleanup.

Version 2.0.3 4/17/2007
• Improved the way Trampoline behaves when it appears partially offscreen. Now, moving your mouse in the direction of an icon off screen will make that icon come towards the mouse. This way, you move your mouse in the same way whether the icon appears on the screen or off it.

Version 2.0.2 3/6/2007
• Fixed a memory leak that could gradually cause Trampoline to use large amounts of memory.

• Made a minor change to the way Trampoline draws icons that could speed up drawing.

Version 2.0.1 3/3/2007
• Dragging files onto icons in the Trampoline was accidentally turned off. It's back on now.

• Pressing the 'r' key while hovering over an icon will now show it in the Finder. This maps better with the traditional command-R key combination that can be found in many Apple applications.

• If you had Bullseye installed before, loading Trampoline for the first time will now load your old files from Bullseye, rather than re-loading from the Dock.

• Edited and added to the Trampoline help file.

Version 2.0 2/23/2007

UI Changes:

• Hierarchical Trampolines (yay), click a folder icon, and a new trampoline with the contents of that folder appears

• If you want the trampoline to appear somewhere else on the screen while it's still open (perhaps it's too small where it is), you can now simply press the hot key in a different location and the trampoline will reappear there.

• If the trampoline appears off the edge of the screen, simply moving the mouse in the DIRECTION of the edge will bring the trampoline back onto the screen, before, you would have to move ALL THE WAY to the edge.

• Added a "Open with…" submenu to the contextual menus for files AND for URLs.

• Keyboard navigation is much improved:

• up and down arrow keys change selection, up moves clockwise, down counterclockwise

• select the first 8 items using function keys

• filtering down to one item automatically selects that item

• after an item is selected, other keys can be used as before

• space bar now opens the selected item, exactly as if it had been clicked with the mouse

• esc key will deselect

• URL support - you can now drag an URL onto the trampoline to add it. in fact, you can drag an image with a link to an URL, and you get the whole thing

• dragging an image on top of an URL without an assigned image will assign that image to the url, so the url is easier to recognize

• added a running applications menu when you right-click on the center button

• Users can now set a limit to the number of icons shown in the Trampoline at a time. Should be handy for displaying folder contents, but also just for users who have lots of items.

• command-clicking an icon will reveal that item in the finder

• Added "Add to Trampoline" contextual menu item for items in folder trampoline windows.

• dragging/deleting while filtering could cause havoc to your selected launch items. Now, you cannot add or remove items to the Trampoline while filtering, or while the list of items is limited.

• I've added support for click & hold to bring up a contextual menu. This means that OFS needs to add Bullseye to its list of applications that shouldn't receive emulated right-clicks. It also just means better compatibility with OFS.

• If the dashboard is being displayed when the Bullseye is activated, it will now be dismissed.

• Pressing the hot key again while the bullseye is being displayed will now hide the bullseye.

• The "Add Items" dialog is now a sheet.

• The Hot Key is now selected via a modeless set of controls rather than a dialog or sheet. This makes the UI much simpler.

• can now drag in images with links from a browser and get an image associated with a link that way.

• Pressing the hot key or activating the trampoline via a double-click will bring up the preferences dialog IF it has been displayed from before. Pressing again will then show the trampoline. if the preferences dialog wasn't visible before, then the trampoline appears.

• The help menu item now shows a pdf document instead of the ugly web page from before.

• first load now includes the trampoline help in the trampoline

Appearance Changes:

• Total redesign of the look of the Trampoline

• Unknown items are now shown with a much prettier icon (the default question mark that the Dock uses too)

• Wheel Windows no longer use shadows. Faster and prettier with the transparent gradients.

• The Trampoline icon now appears at the bottom of the bullseye, where it should have been all along.

• new icon!

• image files now display as thumbnails

http://www.old-jewel.com/trampoline/support

• The Trampoline preferences icon now defaults to a smaller size (smaller arc)

• contextual menus now include the name of the item selected for "Open", "Quit" and add/remove items.

• replaced registration reminder icon - a sort of a reminder icon WITH a red "R" - much prettier.

• Rearranged the preferences window to make it more aesthetically pleasing and more logical

• Instead of old "transparency" setting, now you can only show the trampoline as default or opaque (no transparency)

Architecture changes:

• Trampoline is now a Universal Binary

• double-clicking Trampoline while it's running, or running it from, say, a hot key or applescript, will cause it to display the trampoline - this makes viewing the trampoline from a hot key or other launch utility that much easier, especially e.g. the Mighty Mouse preference pane.

• Moving Trampoline to another place on the hard drive will make it quit, making uninstalls easier

• Got rid of mouse button launching, since it was causing the application to poll and slow things down, relevant changes to UI & preferences

• Fixed some memory leaks

http://www.old-jewel.com/trampoline/support

- Smarter memory management to speed up Trampoline's drawing

- Lots of under the hood redesign

Other Changes

- KRM module working for in-app registration

- added Sparkle integration, so we can automatically check for updates

Bullseye Release Notes
(Trampoline was once known as Bullseye)

1.4.2 5/22/2005
• fixed an error where bringing up and then closing the Bullseye from the Finder could make the Finder create a new window. This may have happened in some other applications as well.
• added an animation on quit

1.4.1 5/15/2005
• improved Bullseye's reliability when it first loads up in Tiger
• added a startup animation

1.4 5/8/2005
• Added hierarchical menus when you control-click (or right-click) on a folder's icon (for Mac OS X 10.3 or later)
• Added multi-button mouse support - if you have more than 2 buttons on your mouse, have Bullseye load when you press one of them.
• Much faster drawing and user interface. The Bullseye should appear almost immediately after you press the hot key now.
• You can now run applescripts by clicking on them in the Bullseye.
• You can now add an item simply by dragging it onto the Bullseye.
• You can now move items around simply by dragging them around the Bullseye.

http://www.old-jewel.com/trampoline/support

• You can now remove an item from the Bullseye either with the contextual menu or by pressing the delete key.
• Some aesthetic improvements
• Lots of under-the-hood redesign

1.3 3/1/2005

• Added keyboard filtering. Type a few letters when Bullseye's showing and it will filter the items to only those that have those letters in their names.
• You can now set the Bullseye's background and accent colors.
• You can now set the Bullseye's minimum and maximum size, or set it to a constant size.
• Improved responsiveness for quitting, showing, hiding applications
• The register reminder now starts relatively small so people can use bullseye more as it's intended, then grows gradually to remind people to register.
• Interface and design improvements

1.2 2/21/2005

• added drag & drop to folders: drag a file onto a folder's icon in the Bullseye, and it will move or copy it; option-drag to copy; command-option drag to make an alias.
• smoother drawing of icons
• added separator lines
• changed the way the close button is drawn

• improved drawing code for shadows and for running application indicators
• Bullseye now shows the name of an icon right beside it rather than at the bottom
• the Bullseye is now slightly larger
• improved upon the way Bullseye handles newly-launched applications
• fixed option-clicking incompatibility with the Finder

1.1.2 2/18/2005
• Some users were reporting that at first launch, some icons were appearing twice in the Bullseye. This has been fixed.
• Clicking the close button will now bring the last application used back to the front.
• Clicking an icon with the option key down will hide the current application as well as open the icon clicked.
• Pressing the "o" key while hovering over an icon will now open the icon but not close the Bullseye. The same happens if you use the contextual menu to open an item. This is a simple way to open a series of icons very quickly.
• Improved the interface for drag & drop
• The Bullseye will no longer totally fill up a very large display.

1.1.1 2/13/2005
• Fixed the annoying beep that would happen sometimes after an icon had been clicked.

• You can now add files to Bullseye by dragging them over the Bullseye icon
• made some tweaks to the user interface

1.1 2/12/2005
• Added Drag & Drop support - drag a file onto any application's icon in Bullseye to open it with that application
• Added contextual menu support - right-click on any icon to bring up a set of commands to perform on it. For example, show or hide running applications, get info about any icon, quit any running application
• You can now hide every app but the one you want to switch to using two clicks with the contextual menu.
• Added keyboard shortcuts for quick access to show/hide, quit, get info, and other commands.
• Bullseye now draws a gray circle under the icons of running applications, so you can tell quickly what applications are already running and which need to be launched.
• Transparency is now settable. You can make Bullseye totally opaque as before, or almost totally clear so you won't hide other things on your screen.
• It's now possible to turn on animation for either opening or closing the Bullseye. Before you had to animate both or neither.
• Improved the look of the animations slightly.
• Bullseye will now set itself to launch at login by default, this can of course be turned off in the Preferences.
• Fixed some UI issues with menus and controls.

1.0 1/31/2005
• Initial Public Release