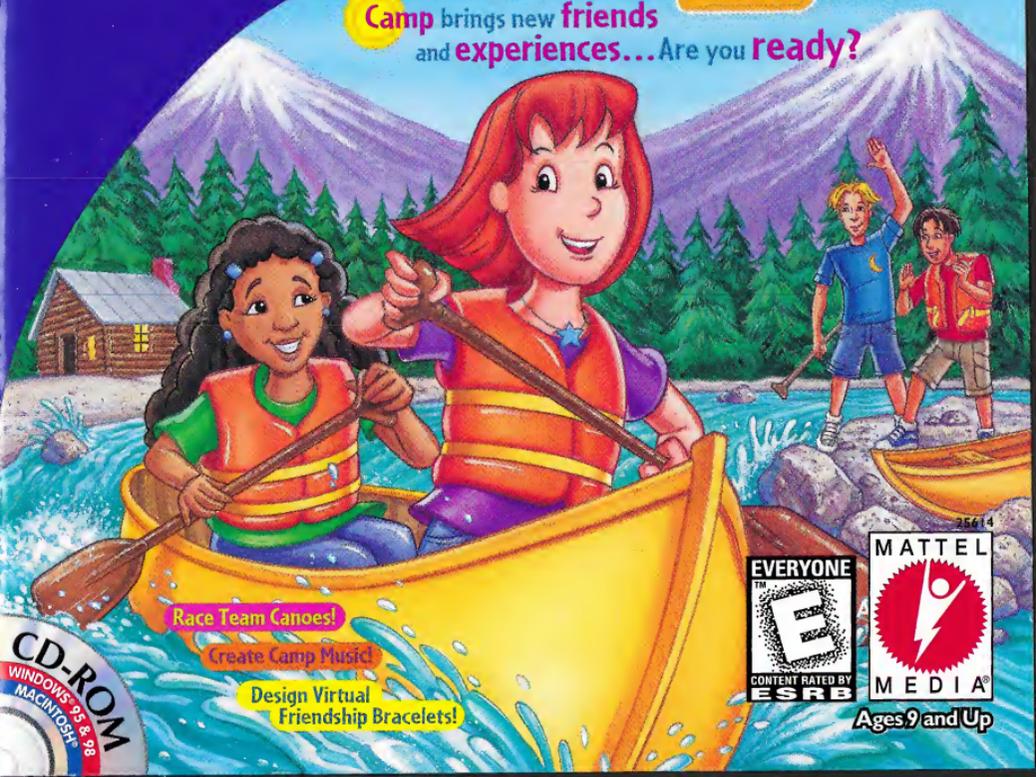


Purple & Moon

# Rockett's **CAMP** Adventures™

CD-ROM

Camp brings new friends  
and experiences... Are you ready?



Race Team Canoes!

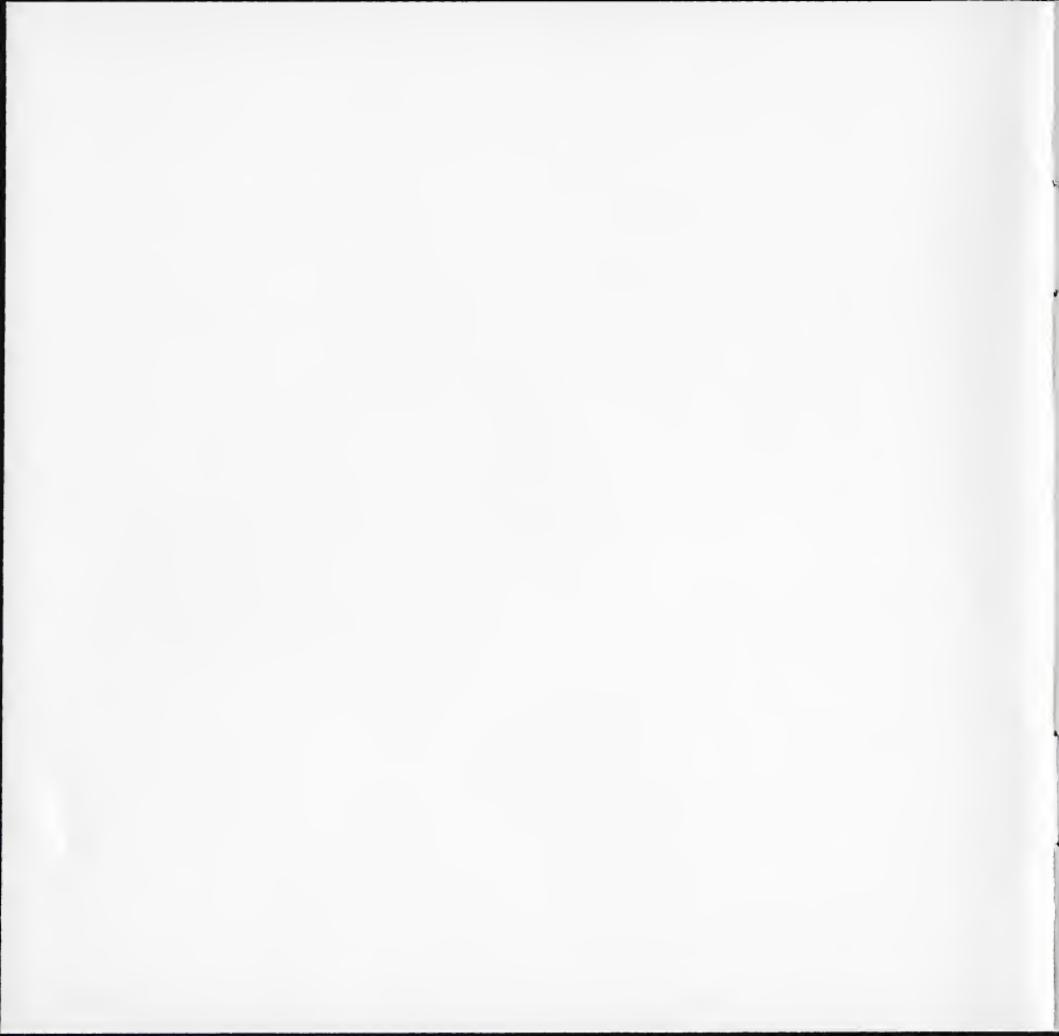
Create Camp Music!

Design Virtual  
Friendship Bracelets!

CD-ROM  
WINDOWS 95 & 98  
MACINTOSH



Ages 9 and Up



## What's Inside



Getting Started – Windows® 95 and Windows® 98 .....	2
Getting Started – Macintosh® .....	4
Your Camp Adventures Begin .....	5
Adventure Mode .....	5
The Luna Mate .....	6
Packing .....	7
The Canoe Race .....	7
The Crystal Caverns .....	8
Friendship Bracelets .....	9
DJ Mix Maker .....	10
The Scrap Book .....	12
Activity Mode .....	12
General Troubleshooting Tips – Windows® 95 and Windows® 98	13
General Troubleshooting Tips – Macintosh® .....	15
Mattel Media Customer Support .....	16
Credits .....	17
Warranty .....	21
License Agreement .....	22

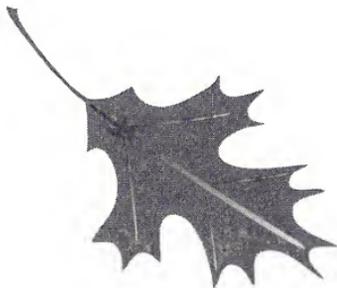
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## Getting Started – Windows® 95 and Windows® 98

### Windows® System Requirements

- Pentium® 133 MHz PC or faster
- Windows® 95 or Windows® 98
- Quad Speed (4x) CD-ROM drive
- 32 MB RAM
- 50 MB Hard drive space available
- 16-bit color display, capability at 640x480 resolution, with 2 MB VRAM
- MPC compatible sound card
- Mouse and keyboard
- Printer optional



## Windows® Installation

- Insert the Rockett's Camp Adventures™ CD-ROM into your CD-ROM drive.
- If the Autoplay feature is enabled, installation of the program will begin automatically; just follow the onscreen instructions. If your Autoplay feature is not enabled, please continue the following steps.
  1. On your Windows® desktop, double click the My Computer icon.
  2. Double click on the CD icon.
  3. Double click on the Setup icon and follow the onscreen instructions.
- When the installation is complete, you may be asked to restart your computer.

## Playing the Game

If the Autoplay feature is enabled, the game will begin automatically when you insert the CD in the CD-ROM drive. Otherwise, go to the Start menu on your Windows® desktop, select Programs, then the Rockett's Camp Adventures™ folder (or whatever folder you installed to), then click the Rockett's Camp Adventures™ icon. When installing, you can also choose the option to put an icon on your desktop. Click on the icon to begin the game.

## Signing In

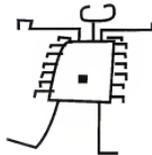
When you start your new camp adventure, you will be asked to sign in at the Welcome screen. Simply type your name in the box on the sign in screen and click **OK**. Your name will automatically be saved, so when you return to the game later, just look for your name in the list of saved names. To delete a name, select it then click the **Delete** button. If you need additional help, click on the **Help** button. To exit the game, click on the button marked **Exit**.



# Getting Started – Macintosh®

## System Requirements

- Power PC™ processor (including G3), 133 MHz or faster
- OS 8.0 or higher
- Quad speed (4x) CD-ROM drive
- 32 MB RAM
- 50 MB Hard drive space available
- 16-bit color display, capability at 640x480 resolution
- Mouse and keyboard
- Printer optional



## Macintosh® Installation

- Insert the Rockett's Camp Adventures™ CD into the CD-ROM drive.
- Double click on the Install Rockett's Camp Adventures™ icon and follow the onscreen instructions.
- When the installation is complete, you may be asked to restart your computer.

## Playing the Game

Double click on the Rockett's Camp Adventures™ folder on your desktop, then double click on the Rockett's Camp Adventures™ icon.

## Signing In

When you start your new camp adventure, you will be asked to sign in at the Welcome screen. Simply type your name in the box on the sign in screen and click on **OK**. Your name will automatically be saved, so when you return to the game later, just look for your name in the list of saved names. To delete a name, select it then click the **Delete** button. If you need additional help, click on the **Help** button. To exit the game, click on the button marked **Exit**.



## Your Camp Adventures Begin!



Rockett Movado is getting ready for her first trip to Camp Luna. She's not sure who's going or how people will act. It's up to you to help Rockett make key decisions that change the way the camp adventure plays out. What will she take with her to remind her of home? What will she do when the campers don't get along? How will she find a new friend lost in the Crystal Caverns?

There are two ways to play Rockett's Camp Adventures™ CD-ROM: **Adventure Mode** and **Activity Mode**. **Adventure Mode** lets you experience all of the fun at Camp Luna. From here, you can watch the Camp Adventures unfold and play the games and camp activities as they happen in the story. **Activity Mode** allows you to play the camp activities at any time in any order.

## Adventure Mode

To start the **Adventure Mode**, click on the Adventure icon on the Welcome sign. You will see the Camp Adventures begin to unfold and will be prompted along the way as you progress through the story.



Any time you want to jump forward to the next scene or go back to replay a scene, simply click the left and right arrows.

The Purple Moon® icon at the bottom left of the screen will take you back to the Welcome sign where you can go into **Activity Mode**, sign in again, or exit the game.



## Decide What To Do Next



At certain times during the story, you will get to a decision point prompt. To hear Rockett's dilemma, move your mouse over the thought bubbles. Click on a bubble and you've decided where the story will go. It's up to you to decide how Rockett deals with each situation!

### The Luna Mate

Rockett is bringing her new pocket computer to camp – she calls it her Luna Mate. The Luna Mate is loaded with helpful tips, cool information and private journal entries that you can access at any time. At various points in the story, the Luna Mate button will blink, letting you know you have incoming messages and/or new information. Just click on the button and the Luna Mate will open up. Click on the tabs along the right side of the Luna Mate to check out **Help**, **Private**, **Mail Call**, **Research**, **Progress**, and **WWW**. Click on the yellow button in the Luna Mate to close.



**Help** gives you tips on navigating the game and will show you how to play the activities.

**Private** gives you a peek at Rockett's personal camp journal. See what she really thinks about Camp Luna and who's there.

**Mail Call** will show you e-mail messages from Rockett's family and friends back home. Read what advice they have to offer and learn what she's missing back at Whistling Pines.

**Research** shows cool background information on the sites and activities around Camp Luna. Find out all about the ancient cave paintings and the meaning of friendship bracelets!

**Progress** will show you which camp activities you've completed. And, as a special bonus for completing each activity, you'll receive a secret web site address where you can go to collect and trade virtual camp treasures!



**WWW** is your direct link to [www.purple-moon.com](http://www.purple-moon.com) where you can get updates on Whistling Pines and other Purple Moon® products and news.

To visit the web site the user will need Internet access and a browser.

## Camp Activities

**Adventure Mode** will start each camp activity in its place within the story. The Activities include: **Packing, Canoe Race, Crystal Caverns, Friendship Bracelets, DJ Mix Maker** and the **Scrap Book**.

### Packing

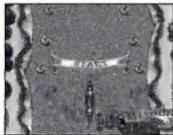


Rockett has to decide what to take with her to Camp Luna to make her feel more at home. In this activity you will help Rockett decide on three items from her room – a poster, a book and a picture. The **Packing** activity will automatically start from within the story. To play, simply click on the item that you want Rockett to take with her to camp. Keep your eyes open later to see where they appear in her Camp Luna cabin.

*Note: You can only access the **Packing** activity in **Adventure Mode**.*



### The Canoe Race



The teams for the **Canoe Race** have been chosen and they're ready to go! You're in Rockett's canoe, racing against the clock through obstacles and rapids. How fast can you go?

To play, use the arrow keys on your keyboard.

*(Note: Your Mouse cannot control the **Canoe Race** activity).*

The **Up** arrow starts the clock and moves your canoe forward.

The **Left** and **Right** arrows move you from side to side and help you avoid the obstacles. Hit the space bar to pause the race, then once more to resume.



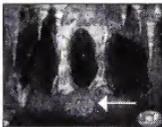
Keep your eye on the Luna Mate stopwatch – it will be ticking throughout the race and will show your final time once you cross the finish line. Do you think you can beat it? A dialog box will appear at the end of the race. To race the course again, click the button marked



**Play This Course Again.** To select a new racecourse, click **Play Another Course.** To end the activity at any time, click the **Done** button. To exit and go back to the Welcome sign, click on the Purple Moon® icon.

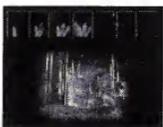
Don't forget to check the **Progress** button on the Luna Mate once you've finished the race! It will show your race times as well as a secret Web address.

## The Crystal Caverns



Gabriella is lost somewhere in the **Crystal Caverns** and it's your job to help the others try to find her. Follow the clues set up by the ancient cave dwellers who left mystical signs carved in the cavern walls. Gabriella will also give you clues to listen to, so pay close attention!

To start, click on the rock in the center of the cave floor for your first clue. Then choose the path that you think Gabriella took. Move your cursor over the cavern's entrance until you see the feet appear. Then click on the path and you'll be on your way.



If you've chosen the right path, you'll receive a crystal token and will move on to the next twisting pathway! If you chose the wrong path, you'll be taken back to the cavern's entrance to try again.

Each set of pathways has a different clue – some to hear and some to see – so keep your eyes and ears open. And the clues will change each time you play, so it's always a new challenge! To end the activity at any time, click the **Done** button. To exit and go back to the Welcome sign, click on the Purple Moon® icon.



Once you've found Gabriella and collected all of the crystals, check out the Luna Mate's **Progress** tab for a web address where you can find your virtual treasures from the **Crystal Caverns**! And don't forget to click the **Research** button for cool information about caves and petroglyphs.

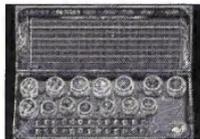
## Friendship Bracelets



Rockett and her friends have gathered back at the main lodge for some indoor activities. Friendship bracelet making is the first item on the list. Select from a variety of pre-made designs that you can personalize, or create your own designs from scratch! To get started, click on the bead kit to open it.

When you enter the **Friendship Bracelets** activity for the first time, you will see a blank weaving kit on which you can begin creating your own bracelet.

You can also choose to start with a pre-made bracelet by clicking on the **Pre-made** button. You can change as many beads as you like on a pre-made design to personalize it, or leave it as is. If you have already created and saved a bracelet and wish to see it or modify it, click on **My Designs** and then click the left and right arrows until you reach the one you want.



To make a bracelet, click on a bead jar to select your beads, then click your cursor on the space you would like to place the bead. To fill in an entire area, hold down the cursor and drag the mouse across the number of spaces you would like filled. To change to a different bead, simply click on a new jar.

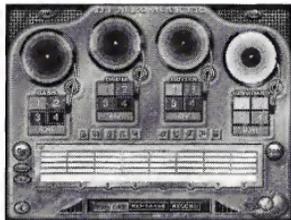


To delete beads one at a time, first click the **Erase** button then click on the beads you want to remove. To erase them all and start over, click the **Trash** button. To save a new bracelet design, click the **Save** button. The last bracelet you create and save will also be saved in the **Scrap Book** activity as another memory from Camp Luna! To print out



your bracelet design, click the **Print** button. To end this activity and weave your bracelet together, click **Done**. To exit and go back to the Welcome sign, click the Purple Moon® icon. Make sure you visit the **Research** tab in the Luna Mate to learn more about friendship bracelets.

## DJ Mix Maker



Rockett, Ginger and Gabriella are getting ready for the big camp talent show. They've been rehearsing their new song and now it's your turn. The **DJ Mix Maker** allows you to create your own music! By picking instruments and sound in the order you want, you can create a song to appear in the talent show pages of the Camp Luna Scrap Book.



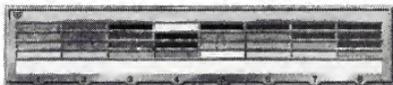
There are three modes to play **DJ Mix Maker** in: **Explore**, **Rehearse** and **Record**.

**Explore** lets you sample all of the instruments and sound effects before you put them together. First click on the **Explore** button, then click on one of the tracks (labeled 1 through 4) for Bass, Guitar, Drums, and Keyboard. There are also ten different sound effects to choose from. When you've decided which ones you like, it's time to move on to **Rehearse** mode.

**Rehearse** allows you to practice laying down music tracks before you're ready to record. First click the **Rehearse** button, then choose one style each from Bass, Drums, Guitar, and Keyboard. Click on **Go** when you're ready to hear it. The four instrument tracks will be played repeatedly across an eight-bar timeline. The red meter will move along the timeline located above the bars to indicate which bar is playing. If you want the entire eight-bar loop to keep playing, just click the **Repeat** button.



While the music is playing, you can change, delete or add instrument tracks by clicking on a new track. Your changes will always be made in the bar directly to the right of the one that is being played. So if you click on a new guitar and bass track during bar 4 of the timeline, they won't change until bar 5.



To add sound effect tracks, click on the sound effect of your choice when the music gets to the point you want it. Each bar can hold up to four sound effects.



To stop the song, click on the **Stop** button.



To clear all of the tracks click on the **Clear** button.

Now that you've rehearsed your new tune, it's time to move on to the recording session!

**Record** allows you to save the song you've created. Click on **Record** when you have your song the way you like it — remember, you cannot make changes to your song when you are in **Record** mode. Once you've finished recording, your song will appear in the Talent Show pages of the Camp Luna Scrap Book!



When you're ready to exit, click **Done**. If you want to go back to the Welcome sign, click on the Purple Moon® icon.



## The Scrap Book



The end of camp is finally here and you've got a token to remember it by — the **Scrap Book**! The **Scrap Book** is full of camp memories as well as items that you created in the activities. You'll find your last saved friendship bracelet, lots of cool messages from friends, and the last song you created in the **DJ Mix Maker**.

You'll also see camp memories come to life in pictures. To scroll through the scrap book pages, click on the left and right arrows. To jump ahead to a particular page, click on one of the bookmarks. To see your camp snapshots come to life, just click on one and watch! When you've finished with the **Scrap Book**, click **Done** (located on the page with the messages from Rocket's friends), or click the Purple Moon® icon to go back to the Welcome screen.



*Note: You can only access the **Scrap Book** in **Adventure Mode**.*

## Activity Mode



**Activity Mode** allows you to play and replay the Camp Luna games and activities separate from the story. Simply click on the Activities button on the Welcome screen. Once you're in the Activities Map, you can move your mouse around the various locations and click on the Activity you want to play. The games and activities you

can access from **Activity Mode** include: the **Canoe Race**, **Crystal Caverns**, **Friendship Bracelets** and **DJ Mix Maker** (for more details on how to play each activity, see Camp Activities in **Adventure Mode**, page 7). To exit the Activities Map, click on the Purple Moon® icon.



# General Troubleshooting Tips

## Windows® 95 and Windows® 98

Please refer to the READ ME file on the Rockett's Camp Adventures™ CD-ROM for the latest important information.

### Autoplay

If Rockett's Camp Adventures™ doesn't appear when you put the CD in the CD-ROM drive, try the following:

- Double click on the My Computer icon on your Windows® desktop
- Go to the View pull down menu and select Refresh
- Double click on the Rockett's Camp Adventures™ icon in the window, or right click on the icon and select Autoplay.
- After the Rockett's Camp Adventures™ icon appears, click on Install. Follow the onscreen instructions.

### Performance Issues

If Rockett's Camp Adventures™ runs slowly or freezes:

- Close any unnecessary applications that may be running. We do not recommend running the game while other programs are open.
- Check to make sure you have the minimum system requirements (see page 2 *Getting Started* if you're not sure what they should be).

### Display Problems

If you experience display problems while running Rockett's Camp Adventures™:

- Make sure that your display setting is at 640x480 resolution and 16-bit high color. To do this:
  1. Go to the Start menu on your Windows® taskbar and select Settings.
  2. Select Control Panel.
  3. Click on the Display icon, then choose Settings. You can adjust your settings here.

*\*Note: You may need to restart your computer after applying your new settings. Make sure you close all open programs before restarting.*



- Contact your video card or systems vendor to obtain the latest version of their video driver.  
(Note: Updated video drivers may be available through the Internet.)
- Make sure other applications are closed while the game is running.

### **Music, Sound Effects and Dialog**

If you're having trouble hearing the game's sounds, please check the following:

- Make sure that your computer speakers are plugged in, turned On and the volume is adjusted properly.
- Make sure that you do not have the Sound muted. To check, click on the small speaker icon in the taskbar at the bottom right side of your screen. If the Mute box is checked, uncheck it. You can also turn up the sound level here.
- If your sound system is configured with the wrong or an outdated sound driver, the sound may not play properly. Contact your sound card manufacturer to obtain the current sound drivers.  
(Note: You may be able to download this from the Internet)

### **Printing Problems**

If you're having trouble printing from the game, please check the following:

- Make sure your printer is plugged into your computer correctly, has paper in the tray and is turned on. (Also make sure your printer is in the Ready mode.)
- Make sure that you are able to print from Windows® 95 or Windows® 98 with other applications.
- Contact your printer manufacturer for the latest drivers for your printer.  
(Note: Updated drivers may be available through the Internet.)

If you experience repeated problems, you should re-install the product. On Windows®, you must first un-install the product by clicking on the Start menu, selecting Programs, then the Rockett's Camp Adventures™ folder (or whatever folder you installed to), and then clicking the Uninstall Rockett's Camp Adventures™ icon. Then reinstall the program by following the installation instructions.



# General Troubleshooting Tips

## Macintosh®

### Performance Issues

If Rockett's Camp Adventures™ runs slowly or freezes:

- Close any unnecessary applications that may be running in the background. We do not recommend running Rockett's Camp Adventures™ while other programs are open.
- Check to make sure you have the minimum system requirements (see the Minimum System Requirements on page 4 if you're not sure what they should be).

### Display/Graphics Issues

If you experience display or graphics problems while running Rockett's Camp Adventures™:

- Make sure that your display setting is at 640x480 resolution and 16-bit high color.
- Contact your video card or systems vendor to obtain the latest version of their video driver.
- Make sure other applications are closed while Rockett's Camp Adventures™ is running.
- Make sure you turn off any screen savers before playing Rockett's Camp Adventures™.

### Music, Sound Effects and Dialog

If you're having trouble hearing the game's sounds, please check the following:

- Make sure that your computer speakers (if external) are plugged in, turned On and the volume is adjusted properly.
- Make sure that you do not have the Sound muted or turned off.

### Printing Problems

If you're having trouble printing pages from the game, please check the following:

- Make sure your printer is plugged into your computer correctly, has paper in the tray and is turned on. (Also make sure your printer is in the Ready mode and that you have selected Printer in the Chooser).
- Make sure that you are able to print with other applications.
- Contact your printer manufacturer for the latest drivers for your printer. (Note: You may be able to download this from the Internet)
- Virtual memory can be turned on and increased if there are print problems.

If you experience repeated problems, you should re-install the product. On Macintosh® systems, you only need to follow the installation instructions again.



## Mattel Media Customer Support

For answers to common questions or to send an e-mail to our support department use the Mattel Service Center web page at "[www.service.mattel.com](http://www.service.mattel.com)".

If you wish, you can also contact us by phone. Our technical support specialists can be reached at the toll-free numbers listed below:

In the US, call 1-888-MATTEL9 (1-888-628-8359)

In Canada, call 1-888-MEDIA11 (1-888-633-4211)

In Australia, call 1-902-262-513 (Long distance toll charges may apply)

In UK, call (0171) 519-5049 (Long distance toll charges may apply)

Comments or questions can also be mailed to:

Mattel Consumer Affairs  
Tech Support GA 0109  
333 Continental Blvd.  
El Segundo, CA 90245  
USA

Outside of the USA, see a telephone directory for a Mattel listing.

For information about more great family software, visit

[www.mattelmedia.com](http://www.mattelmedia.com)

or

[www.purple-moon.com](http://www.purple-moon.com)



# Credits

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Vice President, Design & Development

QA Technical Lead

QA Software Engineer

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QA Manager

Vice President, Operations

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Dan Leahy - Project Engineer

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Mary Irwin - Audio Editor

Jeannie Quinn-Sanchez - Coordinator



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Gabiella: Monica Leon  
Ginger: Christina Brigida  
Mavis: Claire Plumb  
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Robin: Amberly Palmer  
Rockett: Jessica Crispi  
Ruben: Jacob Stacey-Schreier  
Sharla: Kristin Wheel  
Stephanie: Anais Morgan  
Camp Announcer: Vance Huskins  
Rockett's Mom: Jennifer Connett  
Meg: Jamie Bafus

Ruben's Campfire Song:

Tune written and performed by Jacob Stacey-Schrier  
Lyrics by Jan Bozarth, Blue Arrow

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## **Addictive Media**

**Producer & Designer:**

**Art Director:**

**Art and Animation:**

**3D Art:**

**Programming:**

**Additional Programming:**

**Additional Music:**

**Writing:**

**Additional Writing:**

**Product Design:**

**Sound Design:**

**Music Composition and Production:**

**Camp Theme Song Singers:**

**Executive Producer:**

**General Manager:**

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Junichiro Watanabe, Paul Frost, Ben Newell

Marco Pinter, David Wysinger

Daniel Potter

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Mattel Media, Addictive Media and Kristin Spence

Lisa Kadet Kuhne/Tektonic Shift

Blue Arrow Words, Music and Images, Inc: Jan Bozarth,  
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Natalie Goodnow, Christina C. Little, Alexandra Evans,  
Michael Crouch, Barrett Davis, and Clint Gilfillen

Marco Pinter

Todd Greene

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and everyone at Karen Johnson Productions.



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Production Artist - Interface Art:

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Film Factory Animations and Production

Little Wolf

Virtual Magic Paint Production



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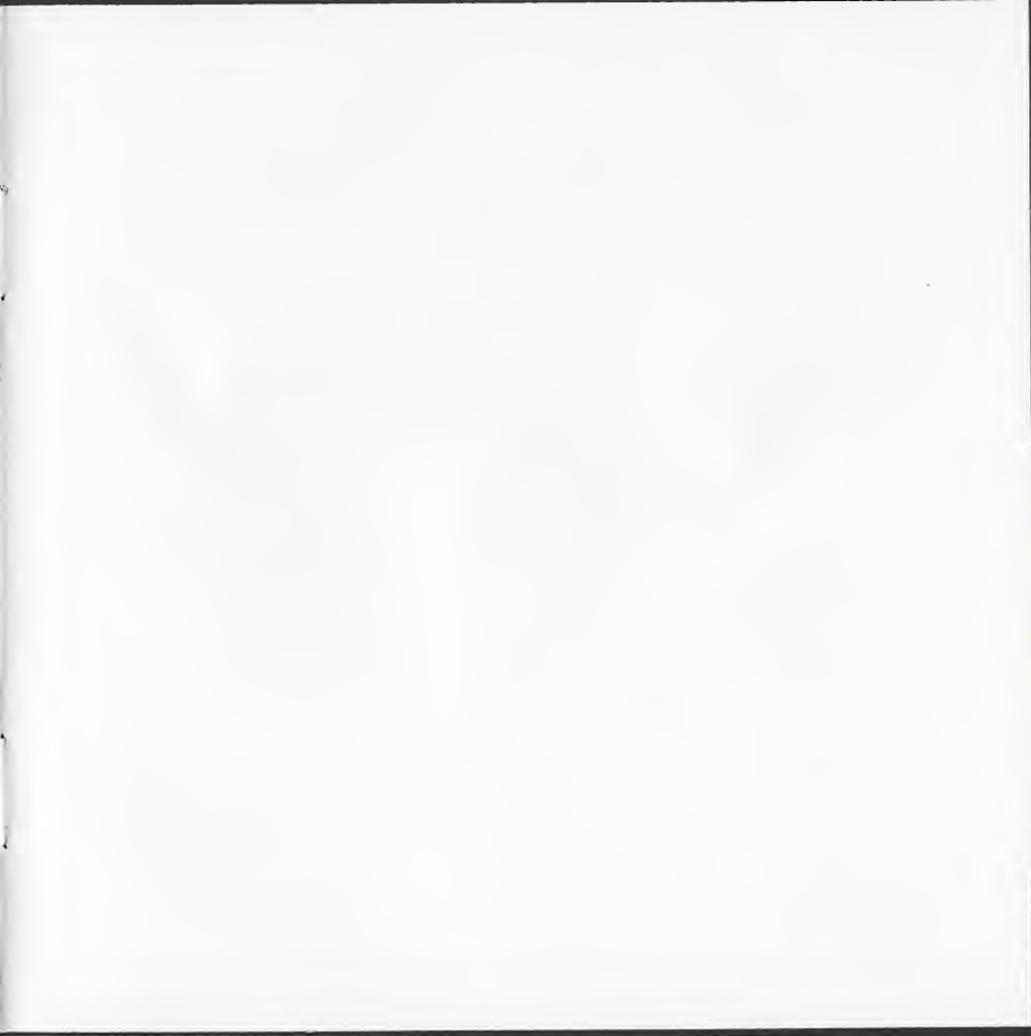
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# NOTES



## NOTES



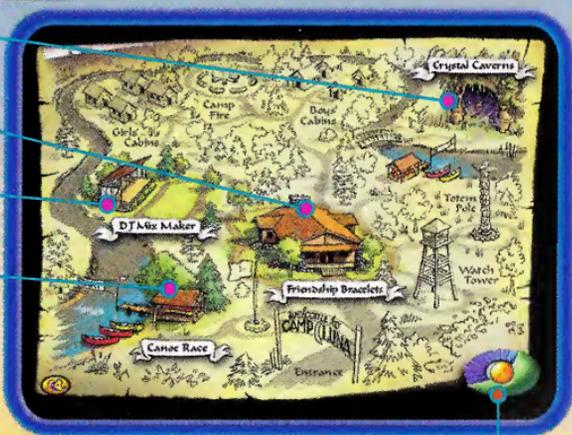
# Rockett's

## CAMP Adventures

CD-ROM

Here's how to play the cool camp activities!

- Go to the Crystal Cavern activity
- Go to the Friendship Bracelet activity
- Go to the DJ Mix Maker activity
- Go to the Canoe Race activity



## Luna Mate Open

5

To: Rockett  
From: *ho?!*  
Subject: *Just Sayin' "Hi"*

Dear Rockett,

You're probably having fun at Camp Luna right now, I know a bunch of cool people went. So, are Ruben and Cleve behaving themselves? Watch out for Ruben, 'cuz I bet he's going to pull SOME kind of prank before you guys leave! Anyway, you probably won't get this until it's too late,

Help

Click to get help

Private

Read Rockett's journal

Mail Cal

Check Rockett's e-mail

Research

Read background information on various Camp Luna topics

Progress

Check your progress through the camp activities

WWW

Go to [www.purple-moon.com](http://www.purple-moon.com)

Click to open Rockett's Luna Mate



Go back to Welcome screen



Go back one scene



Go forward one scene

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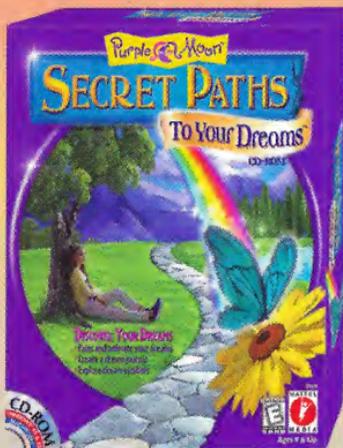


Rockett's  
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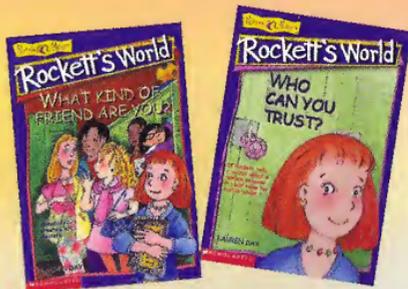
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