TeleScope I-Piece SDK Introduction

Thank-you for your interest in developing for TeleScope. The files which accompany this Read Me file will provide you with the framework to get started writing I-Pieces quickly.

The I-Piece SDK assumes you are using CodeWarrior from MetroWerks to create you code. You may use other C or C++ development environments, but North Plains Systems Inc. does not guarantee its support of any other environment.

The following folders are installed by the SDK installer:

Put In MacOS Support: Take the contents of this folder, and place it in the "MacOS Support" folder inside your CodeWarrior development environment. The items in this folder are the libraries (for 68k) and header files for ODBC. The header files are required, because the I-Piece interface file, "IPieceIntf.h" uses some ODBC constructs. Unless you plan on actually using an ODBC connection in your I-Piece, you will not need to link with the libraries.

Docs: These are the I-Piece SDK documentation files, in Adobe Acrobat format.

Sample: The contents of this folder are a working, sample I-Piece, which you can use as a "skeleton" for building your own.

Interfaces: This folder contains the main I-Piece interface file, "IPieceIntf.h", which defines all the calls, data structures and constants for building I-Pieces. We recomment you put this somewhere in your CodeWarrior folder hierarchy, or keep it separate and add the appropriate path to your projects.

North Plains Systems Inc. offers free technical support, via fax or e-mail, during your I-Piece development. We always attempt to answer your questions within 12 hours. Our contact information is:

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Good luck in your development efforts!