Installation guide
1) Insert the disk in the CD-Rom drive.
2) Double click on the "Pixeline CD" icon.
3) Drag the folder "For fulde sejl" onto the hard disk and all the necessary files are copied onto the hard disk.

Start the Game
1) Insert the disk into the CD-Rom drive.
2) Open the folder "For fulde sejl" on the hard disk.
3) Double click on the "For fulde sejl" icon in the folder.

System requirements
PowerPC G3 processor or faster, 64 MB Ram, Mouse, Colour monitor, CD-Rom drive (4xSpeed or faster), System 8.5 or higher.

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1) Patented rights

The figures and the name "Pixeline" as well as the names "MacOS", "Apple", "Macintosh", "Windows", "Windows 95/98", "QuickTime", and "DirectX" are registered trade marks which belong to the respective copyright owners.

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2) Reservations

For optimum efficiency other programmes should be closed when the game is in use.

It is important to follow the instructions for installing, starting and playing the game.

The retailer, distributor and producer are in no way responsible for the loss of files, programmes, damage to hard ware etc. which may arise during installation and use of the game and connected programmes.

Neither is the retailer, distributor and producer responsible for possible mistakes in this guide. The manual for the computer's steering system should be consulted before software is installed in the computer.

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3) The cd-rom must always be in the drive

You cannot play Pixeline without the original CD-Rom disk being in the cd-rom drive.

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4) Speed and volume

When you hold down the "ctrl" and "i" keys at the same time a menu appears at the top of the screen, in which you can regulate the volume of speak, sound-effects and music. You can also reduce the details of the graphics to increase the speed of the game. Remember to hold down the "ctrl" and "i" keys again when you have finished using the menu.

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5) Printer problems

The graphic files in "Pixeline" are very large. If no errors appear, usually there are no problems - the printer is taking its time reacting to the task.

Strange prints can appear if the printer's own memory is less than 4 MB. Therefore this memory should always be switched off (see Manual) and managed by the Windows print-steering system, before you begin to print from Pixeline. If you continue to have problems you can set printing quality at its lowest.

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6) Pixeline on the internet

Contact Pixeline on "www.pixeline.dk" and give compliments or critical comments on the game.