

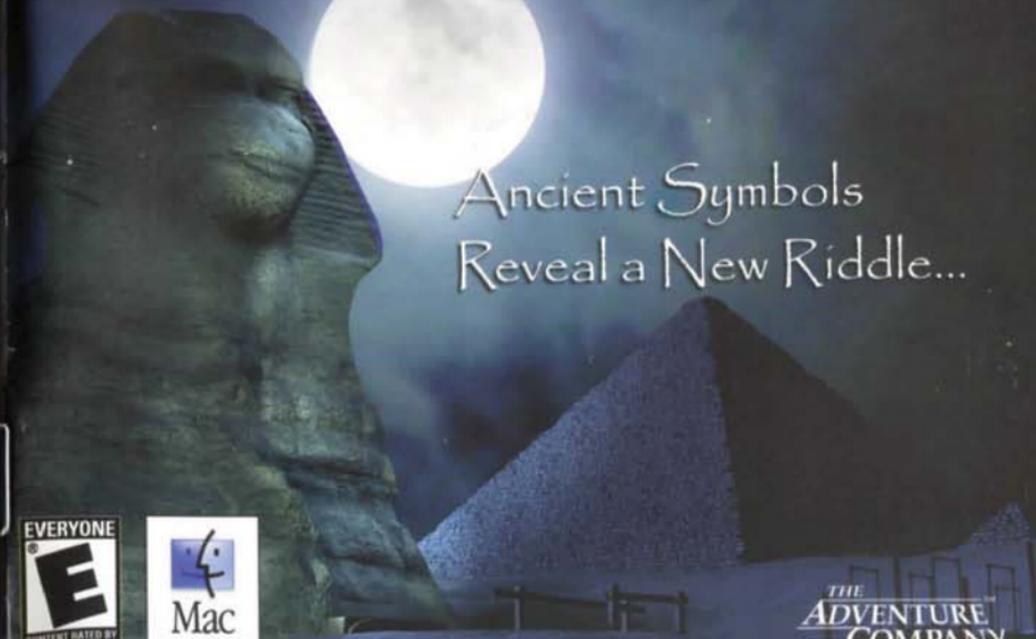


THE
ADVENTURE
COMPANY

www.AdventureCompanyGames.com

RIDDLE of the SPHINX II

THE OMEGA STONE



Ancient Symbols
Reveal a New Riddle...

BT-C3758/MAC



THE
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PROLOGUE

You explored the Great Pyramid... escaping its curses, revealing its secrets. You solved a riddle perplexing mankind for ages... the Riddle of the Sphinx™; in the process, unveiling a treasure sought after throughout the millennia. And, with the discovery of a second prophetic scroll, an ominous mystery is unraveling.

Now, the epic adventure continues... taking you to the ends of the earth!

*Explore Mystic Ruins... Secret Societies
Discover Sacred Sites... Sacred Rituals
Examine Lost Cities... Lost Civilizations
Unearth Ancient Relics... Ancient Powers*

*Solve a lost history,
linking the world's most
mysterious locations to a
forgotten past...*

*A hidden code prophesying
the end time.*



Why does the Mayan calendar abruptly end at 2012? And why do the Mayan Pyramids resemble the tombs and monuments in Egypt?

Why is Stonehenge out of alignment? Why is it less aligned as it ages? Who were these builders, sophisticated enough to build the impressive observatory?

What really is happening in the area known as Devil's Triangle? And why do ancient scholars refer to a triangulated region near the Mediterranean Sea? What is the significance of the underwater "road" at Bimini?

What really happened to Atlantis? Why is there no trace and only a cryptic reference by Plato of this supposedly magnificent civilization?

Why are the colossal other-worldly statues on Easter Island?

What role do the ruins of the Mayan Pyramids, Stonehenge, Easter Island, the Giza Plateau and Bimini play in solving these mysteries?

Sir Gil Blythe Geoffreys needs your help, once again, to unravel these mysteries and decipher the meaning of The Omega Stone™!



SYSTEM REQUIREMENTS

MINIMUM

- MacOS X 10.2.6
- G3 600 MHz or better
- 128 MB RAM, 256 MB RAM Recommended
- 12x Speed CD-ROM drive
- NVidia GeForce 2/ATI Radeon 7500 or better graphics card
- 1 GB Hard Disk space

INSTALLATION INSTRUCTIONS

It is strongly recommended that you close all non-essential programs before beginning the installation of any software on your computer. This includes screen savers and anti-virus software, which may interfere with the installation process.

Insert CD 1 into the CD-ROM/DVD Drive. Double-click on "The Omega Stone Setup". The Installation screen will appear. Click the "Begin Install" button and follow the instructions given.

NAVIGATION & CURSORS

The Omega Stone™ gameplay is entirely in a 360° format. When you are within a VR, all you have to do is move your mouse to rotate your view. Below are the cursors that you will see in The Omega Stone™.



Default Cursor
Indicates that no interactivity is available



HotSpot Cursor
Indicates interactivity is available



Default Back Cursor
Cursor for backing out of a view



HotSpot Back Cursor
Cursor for backing out of a view



No Access Cursor
Indicates that exploration or interactivity is not possible in this area



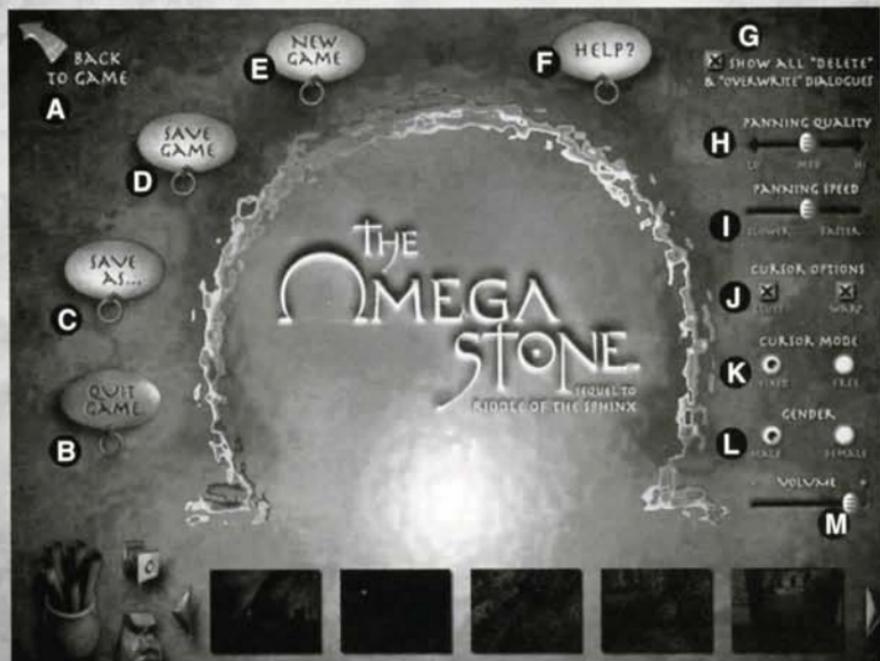
Knapsack Cursor
For picking up and storing inventory items



Magnifying Glass
To see a close-up view on items

INTERFACE

ACCESSING THE INTERFACE - Press the SPACE BAR to toggle the interface on and off.



- A** **BACK TO GAME** - This allows you to get back to your current place in the game.
- B** **QUIT GAME** - This exits from *The Omega Stone*. Sometimes you really should take a break and pull yourself away from the game.
- C** **SAVE AS** - This will save the current game as a new or different saved game file. Use this if you do not want to overwrite an existing saved game. This will always show a dialogue box asking you to name the saved game.
- D** **SAVE** - This saves the current game in progress. If you are saving for the first time, a dialogue will ask you to name the saved game. Otherwise you will see no dialogue.
- E** **NEW GAME** - This starts a new game from the beginning.
- F** **HELP** - This takes you to the online help and tips for *The Omega Stone*.
- G** **SHOW ALL "DELETE" AND "OVERWRITE" DIALOGUE BOXES** - This check box allows you to show or hide these dialogue boxes. Note: if you hide these dialogue boxes you might overwrite files without warning.
- H** **PANNING QUALITY** - This gives you the option to change the look of the panning on the VRs. Experiment with the three options to see which works best for your system.

- I** **PANNING SPEED** - This changes speed of the panning in each VR. Again, experimentation will allow you to select the speed that you desire.
- J** **CURSOR OPTIONS - CLUES** - When checked, this changes the cursor when a clue is present. Unchecking this box creates much harder gameplay.
- J** **CURSOR OPTIONS - WARPS** - When checked, in certain areas this allows you to "jump" to previously explored sections.
- K** **CURSOR MODE - FIXED** - This places the cursor in the middle of the scene. Moving the mouse moves your view within the VR. Experiment with both cursor modes to see which you prefer.
- K** **CURSOR MODE - FREE** - This allows free movement of the cursor within the VR. When the cursor reaches the side of the screen, the view is changed. Experiment with both cursor modes to see which you prefer.
- L** **GENDER** - This allows you to choose male or female.
- M** **VOLUME** - This controls the softness or loudness of the sounds and music. (-) denotes quieter. (+) denotes louder.

INVENTORY & ITEMS

Items that you encounter along your journey in *The Omega Stone* are crucial to solving the mysteries. When you roll over an item that you can use, the cursor will change letting you know that item can be picked up. When you click on the item, you will see it rotating to let you know that it is in your hand. The item can then be stored in your Inventory for later use. To store an item in Inventory, Pass the Inventory item over the Backpack icon in the lower left corner, and you should see it open. Click on the backpack and it will then be stored in Inventory. To bring up the Inventory, hold down the Command Key (Apple) and click the mouse button. The Inventory Items bar at the bottom of the screen shows all the inventory items that you are carrying. To toggle through the items, click the side arrows until you locate the item you need. Below and right are some of the inventory items in *The Omega Stone*:



Grappling Hook



Crowbar



Site Passes



Celtic Sword



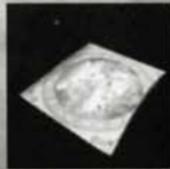
Thorned Rope



English Manor Key



Measuring Spoon



Antique Map



Sacred Celtic Skull



Membership Card



Sundial



Skull Crank



Explosives



Omega Disk



Shovel



Utility Key



DVR



Map with Letter



Memory Stick



Small Key

CREDITS

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Created by
God

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Chroma Key
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Al Huebner -

Lord Bathelwaite
Kim Humphries -
"Hump" the Driver
Jeffrey S. Tobler -
Sir Gil Blythe
Geoffreys

Make-up
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DEVELOPER THANKS TO...

Our Lord and Savior Jesus Christ; Our two sons Charlie and Christian, who keep us smiling; Our Parents for your love, support and understanding (and baby-sitting). Randy, Heliene, Sean, and Sammi who have supported us again throughout this undertaking. Thanks to Shannon Tobler and Krisi Dean for the much needed baby-sitting. To Lisa, Justin and Lauren for your ever-present interest. We love you all very much!

Our team of extremely hard-working and talented people at Omni have given of themselves to create this detailed game. They gave above and beyond the call-of-duty - so you MUST enjoy this game! ;)

Special thanks goes to all the wonderful people at The Adventure Company. Their hospitality and generosity were much appreciated; especially Annette Bechamp for working very hard to see this project to fruition. Their expertise, industry knowledge and interest in pursuing adventure game titles is to be commended.



PRODUCT WARRANTY

The Adventure Company will gladly replace any disc free of charge, whether accidentally damaged or due to manufacturer defect, within the first year of ownership. To obtain a replacement disc, please return the faulty disc with a check or money order for US\$8.00 to cover postage and handling fees. (Please add US\$2.00 for each additional disc.)

Please be sure to include the following:

- Full Name
- Address, City, State/ Province, Zip Code/ Postal Code, Country
- Telephone Number
- Email Address (if applicable)
- Product Name(s)
- Brief note describing the problem

Mail To:

DreamCatcher Interactive Inc.
1658 North Milwaukee Ave.,
Suite #450
Chicago, IL 60647
U.S.A.

TECHNICAL SUPPORT

If you are experiencing technical problems with this software, and you have carefully followed the instructions in this booklet, you may find further support in the following places:

Online Support – <http://www.AdventureCompanyGames.com>

Please visit the Technical Support section of our Web site at:
www.AdventureCompanyGames.com

We have posted common problems and solutions that may help you.

We also suggest that you complete the Technical Support form located at our Web site. Please provide a detailed description of the problem you are experiencing (i.e. error message, where in the game the problem occurs, etc.). This will help our Representatives find a solution much quicker.

Phone Support – 416-638-1170*

If you would like to speak with one of our Technical Support Representatives, our hours of operation are from 9am to 9pm EST, Monday through Friday.

Please have the following ready:

- 1) Information about your computer's configuration (i.e. RAM, MHz, video and sound cards). You may use the Technical Support form at our Web site as a guide.
- 2) A detailed description of the problem (i.e. error message, where in the game the problem occurs, etc.).
- 3) Immediate access to your computer so the Representative may walk you through the steps.
- 4) Pen and paper to take any notes.

* Phone support is located in Toronto, Canada.

Please note: We do not provide hints via technical support.
Hints are available at our website. Support is available in English only.

TROUBLESHOOTING

If you are having problems playing The Omega Stone™, please check the following:

Q) Does your computer match or exceed the minimum requirements of The Omega Stone™?

A) Double-check that you have enough RAM, the correct version of the operating system, along with the other requirements. If your computer does NOT comply, you will need to upgrade those components to the minimums.

EPILEPSY WARNING

Please read this caution before you or your child play a video game:

Certain people are susceptible to epileptic fits or lose consciousness after exposure to flashing lights or light patterns in our daily environment. Such people may have a seizure while watching particular televised images or when they play some video games. This phenomenon may appear even if the subject has no history of previous difficulties.

If you or a member of your family has ever had symptoms related to epilepsy (seizures or loss of awareness) when exposed to flashing lights, please consult your doctor prior to use.

We advise that parents supervise the use of video games by their children. If you or your child experience any of the following symptoms while playing a video game: dizziness, blurred vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsion, IMMEDIATELY discontinue use and consult your doctor.

Standard Precautions When Playing Video Games:

- Do not stand or sit too close to the screen. Position yourself as far away from the screen as the length of cable allows.
- Play video games on a small screen (preferably).
- Avoid playing if you are tired.
- Make sure that the room in which you are playing is well lit.
- Rest for a period of 10 to 15 minutes for every hour you play a video game.

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NOTES:

NOTES:



Omni Adventures Team (from left to right)

**Michael Creighton, Thomas Carton, Greg P. Lamb (back),
David Gasinski (front), Jeannie Dean, Daniel Lewandowski, Jeff Tobler,
Karen E. Tobler, and last, but not least, Duke the dog.
Not pictured: Peter Gifford (he's currently "down under")**