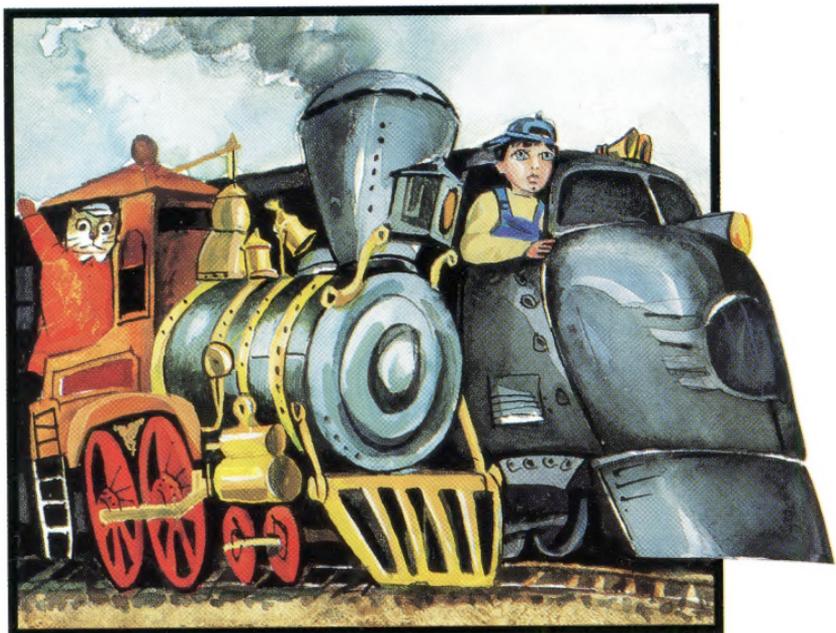


NIKOLAI'S TRAINS™

by I. Hoffmann and U. Hoffmann



Macintosh® User Guide

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Before you begin

If you haven't already done so, read through the instructions that came with your CD player. CD-ROMs generally require the dedicated use of your computer. For this CD to play well, before you load it, you should ensure that you have:

- quit all other applications and closed down all windows
- turned off Virtual Memory in the "Memory" Control Panel
- turned off "File Sharing" in the Control Panel
- turned off "Background Printing"
- selected 256 colours in the "Monitors" Control Panel

Minimum Basic Hardware Requirements

Nikolai's Trains will run on a Macintosh LCIII or IICI with 8 Mb of random access memory (RAM), 12" colour monitor and a double speed CD-ROM, running System 7.0.1, and QuickTime 1.6.1. The performance of any CD-ROM, depends very much on the speed of your computer, the speed of your CD player and the amount of RAM your system has available. To enjoy Nikolai's Trains at its very best, it is recommended that you play it on a Quadra-level machine or better.

Starting Up

To play Nikolai's Trains, insert the CD-ROM disc into your CD-ROM drive. Use the caddy if your drive came with one. A new window will open automatically to show the Nikolai's Trains icon. With the mouse, double-click on the Nikolai's Trains icon to begin playing.

Please read me the Story

If you just want to listen to the story, Nikolai's Trains will be told to you as you see each page, one after the other.

I'd like to explore, please

By choosing to explore the story you will be able to investigate and play after the narrator reads each page of the story. When you explore the CD, there are many fun and interesting things to see and hear.

Nikolai's Map

To help you find your way around the story there is a map of Nikolai's Race Course! This map shows the location of each part of the story. From the map you can go to any page in the story by clicking on its image.

Turning Pages

To go from page to page through the story use the mouse to select the forward arrow ► in the bottom right corner or the backward arrow ◀ located in the bottom left corner of the screen. You can go directly to any page in the story by clicking on the page number. This will take you back to the map. From there you can go to any page in the story.

If you are having problems

If you know you have enough RAM (8Mb or more) but still cannot run Nikolai's Trains, perhaps you have installed more fonts or INITS – system extensions – than are usual. These will take memory away from the story. You may need to remove some of these files from your Extensions Folder in the System Folder to enable you to play your CD. The system software should take up less than 3 Mb of RAM. For technical help with this CD you can reach ABCD's Technical Support Department at H+A@goodmedia.com

PROJECT TEAM

Executive Producer: **Isabel Hoffmann**

Authors: **Isabel Hoffmann, Uno Hoffmann**

Creative Directors: **Steve Van Rooy, Ilia Goshev**

Associate Creative Director: **Uno Hoffmann**

Production Director: **Justin Heyworth**

Project Coordinator: **Sabina Vaivada**

Chief Illustrators: **Ilia Goshev, Tzveta Hristova**

Animators: **Steve Van Rooy, Ilia Goshev, Tzveta Hristova, Nancy Zolezzi, Jeffrey Kenwell**

Music And Sound: **Good Media Inc.**

Credits Theme: **Steven Sauv **

Programmers: **Justin Heyworth, Kate Melnyk, Nancy Zolezzi, Sumire Kiyose,
Steve Van Rooy, Andrew Ho, Natalia Startseva**

Editors: **Isabel Hoffmann, Mark Henschel, Catherine Annau**

Researchers: **Mark Henschel, Catherine Annau**

Voice Talent: **Uno Hoffmann, Nikolai Hoffmann, Sabina Vaivada, Tommy Wionzek,
Scott Goodfellow, Scott Nimmo**

Packaging Design: **Sabina Vaivada, Wayne Vaivada, Steve Van Rooy**

Marketing Director: **Isabel Hoffmann**

Technical Support: **James Munroe, Mark Henschel, Steve Van Rooy**

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For Nikolai with much love.

NIKOLAI'S TRAINS™

Nikolai's Trains is the creation of a four-year old storyteller. It is a story about two friends, their trains and a great race across the landscape of a child's imagination. Nikolai's Trains depicts the world from a child's point of view and through a child's inventive eye, inspired by the discoveries made through play each day and told against a background of music and art.



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