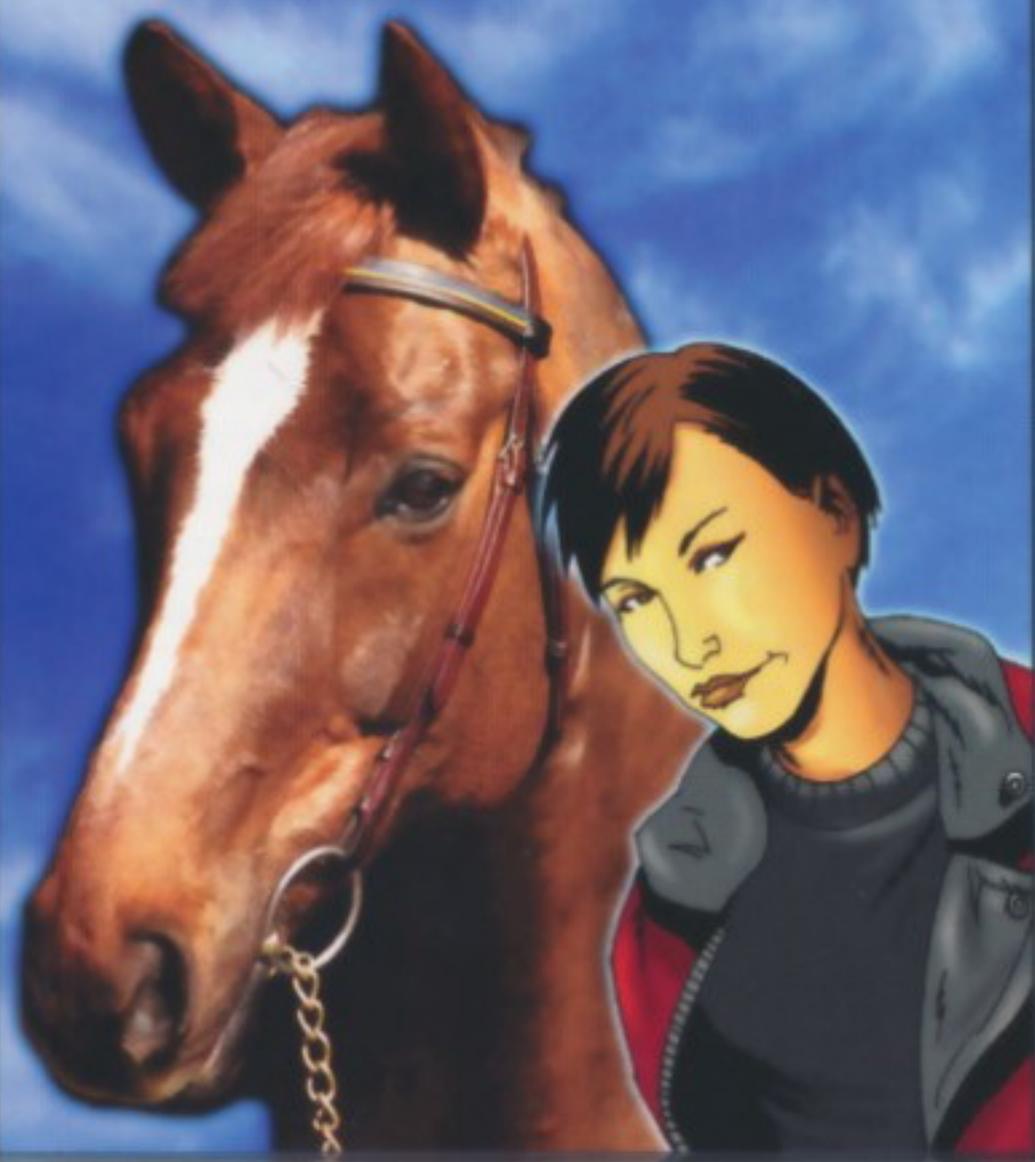


Playing Instructions
Introduction to Shady Pines
Learn more about NIKKI

NIKKI

THE FIRST ADVENTURE



Join NIKKI in an exciting adventure at Shady Pines Riding School.

Educational and fun for everyone interested in horses, riding, mystery, intrigue, new technology and much more.

Systems requirements

Macintosh

- G3 or iMac
- Mac OS 8.1
- Thousands of colours (16 bit colour depth)
- Resolution 800 x 600 pixels
- CD ROM player 24x or faster
- 48 MB RAM

PC

- 266 MHz Pentium II
- Windows 95,98, NT 4.0
- Thousands of colours (16 bit colour depth)
- Resolution 800 x 600 pixels
- CD ROM player 24x or faster
- Soundblaster-compatible sound card
- 64 MB RAM

1. PC Installation and start

For Macintosh, go directly to step 2.

- Place the CD in your computer's CD player.
- If your computer starts the CD automatically, go to step f.
- Double click on the icon This Computer.
- Double click on the icon for the CD player.
- Double click on the icon for autorun.exe.
- The installation program suggests in which directory you should install the game. We recommend you do not change it, but press OK.
- The Nikki game will be installed on your computer.
- The game starts when installation is completed. (The next time you play, see point 2, Starting).

2. Starting the game

For Macintosh:

- Place the CD in the computer's CD player.
- Double click on the Nikki icon to start the game.

For PCs with Windows 95 or 98

- Place the CD in the computer's CD player.
- If your computer starts the CD automatically, you can play directly. Otherwise go to the next step.
- Click on the Start button.
- Move the cursor to Program.
- Move the cursor to Nikki.
- Click on the icon Nikki to start.

3. Look at the Introduction

When you start the game for the first time, you should look at the introduction. The next time you play, you can hop over it by clicking on the mouse button.

4. Make a choice from the menu

After you've seen the introduction, you'll see a menu where you can choose:

New Game – Click here to start a whole new game.

Open Game – Click here to open a game that you've saved.



Show Introduction – Click here to show the introduction once more.

Exit – Click here to end the game and exit.

Volume – Click and drag on the slider to change the volume.

Continue current game – If you have paused a game, you can click here to continue the game.

5. And now you're ready to play!

How to play Nikki

Here are the basic rules of the game, so you can get going as quickly as possible. It's perfectly fine to start playing before you read this section. You'll understand more by looking through the game and trying things.

What am I supposed to do?

In "Nikki – The First Adventure", you play the role of Nikki, who has to solve the mystery that threatens Shady Pines Riding School, before it's too late. To solve the mystery, Nikki has to investigate the riding school and the surrounding area, talk with everyone she meets and keep her eyes open for strange things happening.

How do I move around in the game?

Nikki finds herself in two kinds of scenes in this game: virtual scenes and fixed scenes.

Virtual scenes

In a virtual scene, you can take hold of the scene and move it back and forth, so that Nikki can look around. You'll recognise these scenes because there'll be a slider (sliding con-

trol) under the picture, which you can also use to shift the scene around. You can also zoom in and out in the picture by pressing Shift and Control on your keyboard.

Fixed scenes

In the fixed scenes you'll have a chance to investigate the details of Shady Pines in a little more detail. These scenes can't be moved around, because Nikki has stopped here to be especially thorough when she's looking for clues. So you won't find a slider here.

Moving around

Click on different places in the scenes, so you can move around at the riding school. To move back to where you came from, click on the Back button.

Clicking on objects

You'll discover the points you can click on as you move through the game. When the cursor changes from an arrow to a hand, you know you've found something you can click on!

How can I pick up things?

If you see something you want to pick up, just click on it. If the object can be picked up, it will be placed under the scene, beside your cell phone and palm top. If the object can't be picked up, it might mean that you can't reach it, and first need to pick up something else. But it also might mean that the object can't be picked up

How do I investigate things?

If you want to look more closely at something, just click on it. You can do the same thing for things you've already picked up and collected.



How can I use things that I've collected?

Using the mouse, drag the object you want to use from the black frame to the scene, and drop it on the object you want to use it on. For example, to give an apple to a horse, drag the apple from the black frame to the horse and release it. The horse will be happy.

Small games

When you play Nikki – The First Adventure, you'll find a number of small side games, which you can play to collect more points and to find additional clues. We're not going to tell you where they are... you'll have to find them yourself!

Tips

- Talk with everyone. You'll find lots of clues just by talking with folks at Shady Pines.
- Play as many of the small games as you can. You'll find them if you look hard enough.
- If something can be clicked on, the cursor will appear as a hand. This is a quick way to find out if there are any clues in a scene.
- There are things going on at Shady Pines Riding School all the time. Even if you've investigated a place once, and think you understand it completely, something might happen there later in the game.
- If you get stuck, visit every place again. You might have missed something, or something might have happened while you were gone!

Olympic
riding star
Lisen Bratt
is both
Nikki's friend
and role model.



If you have questions or problems, read more at www.nikki.nu

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Olympic rider in Sydney 2000

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Can Nikki solve the mystery at Shady Pines Riding School?



There's lots to do in the stables at Shady Pines.



Nikki relies on her cell phone for help.

