Nigel's World Adventures in

WORLD GEOGRAPHY

KIDSOFT
SELECT

AGES 7-12 GEOGRAPHY

Mac/3.5/CD

WELCOME TO NIGEL'S WORLD!

Nigel, a fearless Scotsman, takes on the world in search of the photograph that will turn him First Place in a photography contest. In his quest, he goes to many exotic places and takes your child along as an adventurer designed to let them take control of the game, and learn traveling come along naturally.

CONVENTIONS

Throughout the manual, we've used some conventions that you should be aware of:

- Quotes surround text that should be typed as shown.
- Angle brackets < > surround button names that appear on the screen.
- You will be instructed to click buttons, press keys, and click on icons.
- "Icon" refers to drawings on the screen.
- "Key" refers to keys on the keyboard.
- "Button" refers to on/off type drawings on the screen.

• "Click" means one press of the mouse button. "Double-click" means two presses of the mouse button.

• Some instructions are phrased as "Press CTRL". This means "hold down the control button and the Q button on the keyboard, and then release."

INSTALLING NIGEL'S WORLD

To install Nigel's World you need:

• an IBM PC or compatible (DMX/4/20 MHz or better)
• Microsoft Windows 3.1 or later
• a Sound Blaster 16 or compatible sound card
• a Super VGA video card with a resolution of 640 x 480 with 256 colors
• 2 MB of RAM required
• a double speed CD-ROM drive

To install Nigel's World (Macintosh):

• a 256 color capable Macintosh with a 68030 processor
• System 7 or later

• 8 MB of RAM (6 MB free)
• 640 x 480 resolution
• a double speed CD-ROM drive

To install Nigel's World (Windows 95):

1. Place the CD-ROM in your CD-ROM drive.
2. You will see the KidSoft ControlCenter window. From here, you can choose to install, play, or read about what Nigel's World can do.

   • On some systems, the KidSoft ControlCenter window may need to be activated to view the prompt screens. Drag the CD-ROM icon to the KidSoft ControlCenter screen. Once the ControlCenter screen appears you will see that the prompts can be viewed.

3. If you choose install, the install process will be initiated. You will receive prompts during installation, if necessary.
4. When installation is complete, quit the ControlCenter.
5. Double-click the Nigel's icon.

To install Nigel's World (Windows 3.1):

1. Place the CD-ROM in your CD-ROM drive.

2. From Windows Program Manager, select Run from the File-pull-down menu.
3. Double-click "Browse".
4. Select your CD-ROM disk drive letter.
5. Select "startup.exe" and then click "OK"
6. The BigPath ControlCenter window will appear, and from here you may choose to install, quit, or read about other BigPath select titles.
7. If you choose Install, the Install process will be initiated. You will receive prompts as necessary.
8. On some systems, the BigPath ControlCenter dialog may need to be moved to view the prompt screens. Drag the ControlCenter screen, down far enough to view your Install button prompt. (In most cases it won't be necessary.)
9. The BigPath ControlCenter window dialog requesting further installations, as your response is required after completion of each section. By dragging the ControlCenter screen down, the information will reappear, those windows will need to be answered each time until the installation is complete.
10. Click "Quit" on the ControlCenter when the installation is complete.

To install Nigel's World (Macintosh):

1. Turn off all virus protection.
2. Double-click the Nigel's World icon on the desktop.
3. Double-click the Nigel's World icon in the window.

PLAYING NIGEL'S WORLD

1. Place the CD-ROM in your CD-ROM drive.
2. If you are using Windows 95, you can launch Nigel's World by clicking the Start button, highlight Programs, highlight Learning, highlight Nigel's World, and click it. If you are using Windows 3.1, Windows for Workgroups or Windows NT, double-click the Nigel's World icon in the Learning program group. If you are using a Macintosh, double-click the Nigel's World icon in the Nigel's World folder.

Play begins with an introduction to the Photography contest. After that, we use Nigel at home.

3. To start your play on the machine button on the right of the screen.

2. Nigel will then receive an assignment. He may choose to accept or deny the assignment (depending on whether "Saunders up" (or "Saunders down") gets the nod).

3. If the assignment is accepted, Nigel will fly to the site, as soon as the correct continent is clicked on.

   Nigel speculates in photos of people, landmarks, and animals. Once he finds his destination, he must budget his time to get all the photographs he needs, and get back to Bizzy's office by the deadline. As he makes all his deadlines, he gets quicker, and when all the assignments are completed, he goes up to the next level. There are six different levels of play, in all.

4. Each level has tougher deadlines than the one before it, and a greater chance of bad weather. Nigel needs help, he can consult the Almanablob. Jack each one costs five points, and he can only get five clues per continent per assignment.

TROUBLESHOOTING (PC):

My monitor is not displaying the graphics and animation properly. Check that the video driver is set to display at 640 x 480 resolution in 256 colors.

TROUBLESHOOTING (Macintosh)

1. Turn off all virus protection before installing software.
2. Make sure you don't have duplicate versions of the same extension (QuickTime, QuickTime 2.0).
3. Close all other applications.
4. Turn off the screen saver.
5. Set number to 256 colors with a resolution of 640 x 480.

TECHNICAL SUPPORT

When you call NetSoft, one of our trained technical support specialists, who are experts in Apple's software, will be able to assist you. For installation, compatibility issues, and more, there's help at 800-832-1284 Monday through Friday, from 6:00 a.m.-6:00 p.m. Pacific time.

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