# Meat Gone Bad II v1.0.6
# by Purple Hippo Software
# READ-ME

Thank you for using Meat Gone Bad II, a ferociously fiendish food fracas for the Macintosh! Brought to you by Purple Hippo Software, this game features lovely 256 color graphics, 30 frames-per-second animation, and wonderful sounds, as well as great gameplay!

## Story

The meat is back.
After fighting off the first attack of living meat, which came to life after sitting on the counter for hours as you chatted with Great Aunt Ethel, the phone rings again. You wearily pick up the receiver.
"Hello?" your voice cracks.
It is none other than Great Aunt Betty! As you haven't talked to Betty for months, you decide to spend the next few hours catching up with her. You laugh, you cry, and you become even closer to the Aunt you love so much.

Don't you evern learn?

The meat, already warm, grows new strains of controlling bacteria which quickly take over the meat and begin to attack you! You turn around and see:
Steaks!
Meatballs!
Fish!
Porkchops!
...and even more disgusting chunks of flesh!
Luckily, this time you grab you SUPER-DUPER-ULTRA bottle! When you run into a mysterious QUESTION MARK with this bad-boy, you improve by either:
...changing to a relish bottle (stronger!) or,
...changing to a ketchup bottle (faster!) or,
...gaining small mustard allies!

## Gameplay

Gameplay is simple. To move the bottle, move the mouse. To fire a shot, click the mouse. To gain power-ups, collect the QUESTION MARKs by running into them with your bottle. BE CAREFUL! If you shoot them, a shower of rotten meat will fall on you!

There are three kinds of power-ups:
If you get a MUSCLE coin, your bottle will turn into a RELISH BOTTLE and fire RELISH SHOTS, which are stronger than their mustard counterparts.
If you get a RABBIT coin, your bottle will turn into a KETCHUP BOTTLE and fire KETCHUP SHOTS, which are much faster than the mustard shots.
If you get a MINI MUSTARD BOTTLE coin, a small mustard bottle will appear at your side and fire additional mustard shots.
You CANNOT use more than one power-up at a time, i.e. you are EITHER strong OR fast, not

BOTH. However, if you get a second MINI MUSTARD BOTTLE coin, another bottle will join you at your other side!

After every handful of levels you get to play a BONUS ROUND. Shoot all the hotdogs, but watch out! Once their hit, they fall like rocks, and if you're hit, the round is over!

## System Requirements

Meat Gone Bad II works on any 68040 or PowerPC machine. It runs only in 256 colors. If you receive a message asking you to give Meat Gone Bad II more memory, try switching to 256 colors first.

Meat Gone Bad II should work fine on 4 megs of RAM, but giving a little extra never hurts.

If you experience any technical problems while using this software, contact Purple Hippo Software.

## Shareware

Meat Gone Bad II is distributed as shareware. If you like it and continue to use it beyond a period of 30 days, please pay for it! A lot of hard work has gone into this program. After you register, the annoying shareware message will no longer appear, and you can feel proud of supporting shareware developers.

Meat Gone Bad II costs $12 US dollars, and paying for Meat Gone Bad II is easy! Open the **Register** program that accompanies Meat Gone Bad II. Enter your name, your email address, and the number of copies you wish to purchase. Save or Copy or Print the data from the Register program and send the data and payment to Kagi.

If paying with **Credit Card**, you can email or fax the data to Kagi. Their email address is sales@kagi.com and their fax number is +1 510 652-6589. You can either Copy the data from Register and paste into the body of an email message or you can Save the data to a file and you can attach that file to an email message. There is no need to compress the data file, it's already pretty small. If you have a fax modem, just Print the data to the Kagi fax number. Payments sent via email are processed within 3 to 4 days. You will receive an email acknowledgement when it is processed. Payments sent via fax take up to 10 days and if you provide a correct internet email address you will receive an email acknowledgement.
If you are paying with **Cash** or **USD Check** you should print the data using the Register application and send it to the address shown on the form, which is:

Kagi
1442-A Walnut Street #392-UB4
Berkeley, California 94709-1405
USA

You can pay with a wide variety of cash from different countries but at present if you pay via check, it must be a check drawn in US Dollars. Kagi cannot accept checks in other currencies; the conversion rate for non-USD checks is around USD 15 per check and that is just not practical.
If you have a purchasing department, you can enter all the data into the Register program and

then select **Invoice** as your payment method. Print three copies of the form and send it to your accounts payable people. You might want to highlight the line that mentions that they must include a copy of the form with their payment.

Kagi can not invoice your company; you need to act on my behalf and generate the invoice and handle all the paperwork on your end.

Please do not fax or email payment forms that indicate Cash, Check or Invoice as the payment method. As far as we know, there is still no technology to transfer physical objects via fax or email and without the payment, and thus the form cannot be processed.

Payments sent via postal mail take time to reach Kagi and then up to 10 days for processing. Again, if you include a correct email address, you will hear from Kagi when the form is processed.

Legal Stuff

Purple Hippo Software may not be held responsible in any way for any damage or file loss on any computer Meat Gone Bad II is played on. Install and play at your own risk.

Meat Gone Bad II may be freely distributed under the following conditions:

Contact Us!

Make contact with Purple Hippo Software! We'd love to hear from you! You can email us at **purplehippo@kagi.com** or send a letter to:

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Thank you!