

MAFIA II GAME | 3 ADDITIONAL STORY PACKS | 4 STYLE PACKS

MAFIA II



DIRECTOR'S CUT



EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — **IMMEDIATELY** discontinue use and consult a physician before resuming play.

PRECAUTIONS TO TAKE DURING USE

- Sit a good distance away from the monitor.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.



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INSTALLATION & ACTIVATION

It is important that the game is installed correctly before playing; installation is a one-time process that only takes a few minutes. Please follow the instructions below:

1. Double-click on the MafiaIIDirectorsCut.dmg file and wait for the Mafia II Director's Cut icon to appear on your desktop.
2. Double-click on the Mafia II Director's Cut icon to open it.
3. Drag the Mafia II Director's Cut application icon onto the Applications folder that appears next to it. It will start to copy across.
4. Once the copy has finished, drag the Mafia II Director's Cut icon on your Desktop to the Trash. You may now delete the MafiaIIDirectorsCut.dmg file.
5. Once installation is complete, double-click on the Mafia II Director's Cut application icon in the Applications folder on your hard drive. The pre-game Options window will appear showing the Activation Panel.
6. Enter your Product Key into the six empty boxes. Once the Product Key has been entered, the Save button in the right-hand corner of the Panel will activate.
7. Click the Save button to save your Product Key.
8. Click the Activate Online... button in the Activation Panel. A dialog will appear confirming that your Product Key will be sent to Feral. Click the Activate Online button in the dialog.
9. The Activation Panel will update showing you the number of machines on which you are allowed to activate the game and how many machines are currently activated. You can now play the game without an internet connection.

You may now move onto the "Getting Started" section opposite, which will take you through playing the game for the first time.

GETTING STARTED

1. If Mafia II Director's Cut is not already running, double-click on the Mafia II Director's Cut application icon. By default this is to be found in the Applications folder on your computer's hard drive.
2. The pre-game options screen will appear. Click on the Play button. The game will launch.
3. When the title screen appears, press Return (↵) on the keyboard or a button on a gamepad to select the game input device.
4. You will now be asked to set the brightness level for the game before proceeding to the Main menu.
5. Once the Main menu appears select THE STORY and press Return (↵).
6. Now choose a difficulty setting. The first time you play the game, choose EASY or MEDIUM depending on your gaming experience.
7. An introduction to Vito Scaletta will follow, who wants to tell you the story of how he got to where he is today...

STORY

MEAN ENOUGH TO TAKE WHAT YOU WANT. TOUGH ENOUGH TO KEEP IT.

Born the son of a poor immigrant, Vito is a beaten down Italian-American who is trying to escape the life of poverty that consumed his childhood. It was on the streets that Vito learned that joining the Mafia was the only route to wealth and respect for people of his standing. Wanting to escape the life of hardship that his father led, he dreams about becoming a "Made Man."

A petty criminal his whole life, Vito, along with his childhood friend, Joe, will descend into the world of organized crime. Together, they will work to prove themselves to the Mafia as they try to make their names on the streets. Starting with low-level jobs like robbery and stealing cars, Vito and Joe escalate quickly up the Mafia family ladder...but the life as a wise guy isn't quite as glamorous as it seems.



VITO SCALETTA

Vito Scaletta is a smart, cocky young Sicilian who spent his childhood on the streets where he met Joe Barbaro, who soon became Vito's best friend. Vito and Joe, the brains and brawn behind a hundred petty crimes, watched wealthy Mafiosi swaggering around Little Italy and dreamed of the easy life.



JOE BARBARO

Brash and unpredictable, Joe Barbaro is a career criminal and lifelong friend to Vito. Over 10 years the duo developed quite a sideline in petty crime. Joe lives large—strong booze, fast cars and loose women. Moving up the criminal food chain is the perfect way for him to feed his vices.

ADD-ON CONTENT

Mafia II Director's Cut contains all of the Add-On Content Packs, giving you access to more cars, more outfits and more missions in and around Empire Bay.

The Betrayal of Jimmy, Jimmy's Vendetta, & Joe's Adventures Packs

Available to play from the Main Menu, these packs contain new missions and challenges to complement the main Mafia II story.



THE BETRAYAL OF JIMMY



JIMMY'S VENDETTA



JOE'S ADVENTURES

The Vegas, Renegade, Greaser & War Hero Packs

Speed and style. Extra cars and suits are available in your garage and wardrobe in the main game.



VEGAS



RENEGADE



GREASER



WAR HERO

QUICK START

MAIN MENU

Click on a Main Menu option to display its submenu.



MAIN MENU OPTIONS

The Story

Set game difficulty to Easy, Medium or Hard, and begin the game.

Extras

Collectibles, Artworks and other discoveries are collected in the Extras pages after you find them in the game. More information about these fascinating finds appears in the Extras section later in this manual.



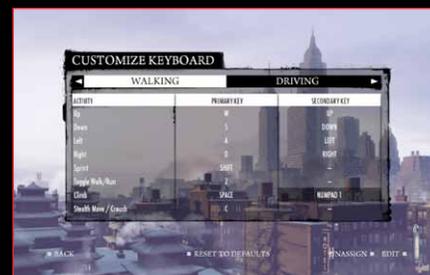
Options

Use the Options Menu to reconfigure your game controls and adjust various game settings.



Controls

- **Mouse Look** Set the mouse look response to Normal or Inverted.
- **Mouse Sensitivity** Set the mouse sensitivity response.
- **Aim Assist** Turn aiming assistance on / off.
- **Vibration** Turn gamepad vibration on / off.
- **Customize Keyboard** Remap the keyboard controls. Use the arrow keys to navigate and press Return (↵) to select the key to change, then press the desired key you wish to replace it (Click on WALKING or DRIVING to toggle between the two sets of controls).



Game Settings Adjusting these options affects your overall game:

- **Hint Text** Turn in-game hint text on / off.
- **Unit System** Set to Imperial or Metric units.
- **Driving Mode** Set to Normal (steering and braking assists) or Simulation (no assists; acceleration is more realistic for the cars of the era).
- **Subtitles** Turn in-game subtitles on / off.



Video Choose a preset graphics option or manually adjust settings to your liking.

Audio Set sound volumes for SFX, Voices, Music and Radio. Set audio quality to Normal or High.

KEYBOARD / MOUSE CONTROLS

WALKING CONTROLS

Walk up / down / left / right	W / S / A / D or ↑ / ↓ / ← / →
Toggle walk / run	Z
Sprint	hold left or right shift
Climb	space or numpad 1
Crouch	C
Cover	left or right ctrl
Stealth Move	hold left or right ctrl
Aim	F or right mouse button
Fire	left mouse button
Reload	R or numpad 0
Action	E
Center camera behind Vito	V or middle mouse button
Weapon select	key 1 / 2 / 3 / 4 or numpad 2 / 4 / 6 / 8
Map	M
Light hit	left mouse button
Hard hit	right mouse button
Dodge	hold space
Taunt	E
Pause	esc

DRIVING CONTROLS

Enter / Exit vehicle	tab
Throttle / Accelerate	W or ↑
Brake / Reverse	S or ↓
Steer left / right	A / D or ← / →
Handbrake	space or numpad 1
Horn	E
Change camera view	V or middle mouse button
Prev / Next radio station	, (comma) / .(period / full stop)
Speed Limiter	L
Look behind	left shift
Map	M
Pause	esc



WEAPONS SELECTOR

MINI MAP

WEAPONS SELECTOR

All your weapons, including your fists, appear on the Weapons Selector, arranged by weapon type.

- ▶ Dots appearing under the weapon icon represent how many weapons of a certain type you have.
- ▶ The Ammo Indicator shows the number of rounds remaining in the current clip (left), and total number of rounds Vito is carrying for that weapon (right).



AMMO INDICATOR

Selecting Weapons

Use the keyboard or numpad to select weapons. Press the corresponding key multiple times to cycle through weapons of the same type, if you have them:

- ▶ Key 1 / Numpad 4 Fists, grenades, Molotov cocktails.
- ▶ Key 2 / Numpad 6 Handguns, including pistols and revolvers.
- ▶ Key 3 / Numpad 2 Rifles, including carbines and shotguns.
- ▶ Key 4 / Numpad 8 Machine guns.

RADAR

Use the Radar to navigate through Empire Bay to objectives, stores and other businesses and friendly locations. The outer edges of the Radar also serve as the Police Recognition Bar and Vito's Health Bar.

Radar Icons

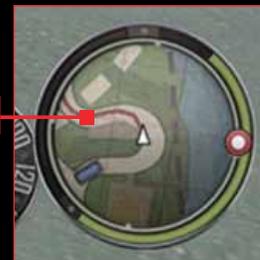
Fastest Route This GPS shows the fastest route to your destination.

Police Locations These icons indicate police presence, either on foot or in a vehicle.

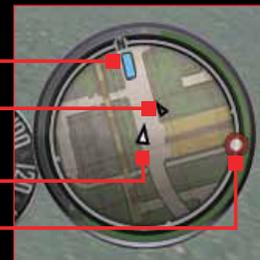
Vito's Location This marks Vito's location and points in his direction of travel.

Mission Marker Head toward this guide to reach the mission objective.

Neighborhood When you travel into a neighborhood, its name appears at the lower right of the screen. Other Radar icons also alert you to important Empire Bay locations. See the Map section later in this manual for descriptions of the icons.



FASTEST ROUTE



POLICE IN VEHICLE

POLICE ON FOOT

VITO'S LOCATION

MISSION MARKER

Police Recognition Bar

Watch out for the police. The blue bar on the left of the Radar begins to fill when police are pursuing Vito (on foot) or the car he is driving. The longer the bar, the closer the police are to recognizing Vito. When the whole Radar begins flashing blue, the police see Vito and are in close pursuit.

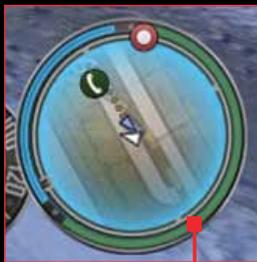


POLICE RECOGNITION BAR

Vito's Health Bar

As Vito takes injuries, the green bar on the right of the Radar shortens. When the bar turns red, Vito is critically injured; when it disappears, Vito is dead and the game is over.

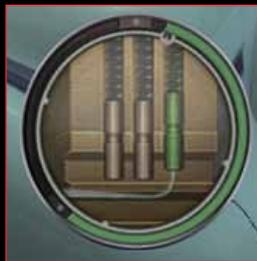
Upon restart, you will return to the last saved point in the story.



VITO'S HEALTH BAR

Lock Picking Guide

When you are picking a lock, the Radar displays the lock tumbler. See the Lock Picking section later in this manual for details.



MISSION COUNTDOWN

You must complete some missions within a time limit. When a time limit is in force, the Countdown Timer appears at the upper right of the screen. Failure to accomplish the mission within the countdown means your game is over.

Upon restart, you will continue the game from the last saved point.



SAVING GAME PROGRESS

Your game is saved automatically as you progress through the story.

Important: Do not turn off your computer while the game is saving. Doing so may cause your game save progress to be lost.

PLAYING THE GAME

MOVEMENT & CAMERA CONTROL

WALKING

- ▶ Use W / A / S / D or the arrow keys \uparrow / \downarrow / \leftarrow / \rightarrow to walk.
- ▶ To sprint, hold left or right shift while running.
- ▶ Use the mouse to rotate the camera view.
- ▶ Use V or click the middle mouse button to center the camera on Vito.

DRIVING

- ▶ Use W / S or the arrow keys \uparrow / \downarrow to accelerate / brake.
- ▶ Use A / D or the arrow keys \leftarrow / \rightarrow to steer your vehicle.
- ▶ Use V or click the middle mouse button to cycle through different camera positions.

COMBAT

MELEE FIGHTING

Vito starts his criminal career with only his fists for protection. He learns the basics of fist fighting on the streets. As he fights tough characters, he will learn to knock 'em down so they stay down.



Basic Fighting Skills

Light Hit Press the left mouse button to deliver a light punch.

Hard Hit Press the right mouse button to throw a hard punch.

Dodge Hold space to dodge opponent's punches.

Combos Combine the left and right mouse buttons to deliver devastating combinations. When the combo punch prompt appears, press the indicated keys and / or buttons to perform a fatal move when your opponent is stunned!



GUNPLAY

Acquiring Weapons & Ammo

Buy weapons and ammo at Gun Shops when you can afford them. These establishments sell pistols, revolvers, rifles and shotguns.

More powerful weaponry is available from mob-connected suppliers.



Firing a Weapon

- ▶ Use keys 1 / 2 / 3 / 4 or numpad 2 / 4 / 6 / 8 to select a type of weapon to use. See the Weapons Selector section earlier in this manual for specific controls.
- ▶ Use F or the right mouse button to aim. Press the left mouse button to pull the trigger.
- ▶ Press R to reload.



Taking Cover

Position Vito behind an object or wall and press the left or right ctrl to make Vito slide into a covered position. Press the left or right ctrl again to slip out of cover.



INJURIES & DEATH

Healing Injuries

When Vito gets injured, the Health Bar will decrease. The Health Bar will regenerate over time, but will not refill (except partially in Easy mode) until Vito drinks a beverage or eats.

Death

Bullets and car wrecks can result in death. If Vito dies, the game is over and you restart from your last checkpoint.



CARS & DRIVING

A huge variety of cars and trucks fills the byways, alleys and garages of Empire Bay—anything from slick high-end luxury cars to big delivery trucks—and they all perform at the top of their design capabilities. A huge sedan may be powerful, but a high performance sports car corners much more effectively. A limo is much faster than a truck.

Damaged vehicles will be troublesome to drive until you get them repaired.

DRIVING BASICS

- ▶ Press **tab** to enter / exit the vehicle.
- ▶ Press **W** or the arrow key **↑** to accelerate. Increase pressure gradually to speed up. You don't need to floor it.
- ▶ Press **S** or the arrow key **↓** to brake. Once the vehicle stops, release the control, or continue holding to go into reverse.
- ▶ Steer with **A / D** or the arrow keys **← / →**.
- ▶ Use the mouse to look around. Use **V** or click the middle mouse button to change the camera view.
- ▶ Press space or numpad **1** to engage the handbrake for quick cornering, fast stops and drifting.
- ▶ Use **.** (period / full stop key) and **,** (comma key) to tune the radio or turn it on / off.
- ▶ Press **E** to honk the horn.

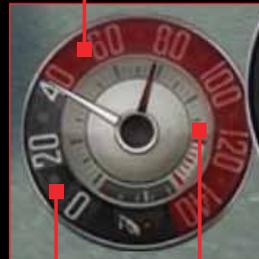
DASHBOARD

Speedometer The exterior black gauge shows speed, marked by the white needle.

Tachometer The interior white gauge shows engine RPM, marked by the red needle.

Speed Limiter Press **L** to set the Speed Limiter to ensure that you never exceed the legal speed limit (40 mph on streets; 70 mph on the freeway). A red filter appears on the speedometer to show the maximum traveling speed limit.

SPEED LIMITER



SPEEDOMETER

TACHOMETER

CRASHING

Fender benders and crashes can damage a vehicle and cause it to perform poorly or not at all. Car accidents can kill Vito.



STEALING VEHICLES

Window Smashing

Begin your car-jacking career by breaking into the driver's side window (press **Q**) of a vehicle you want to steal. Press **tab** to jump in and make your getaway.

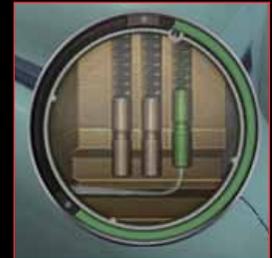
Smashing windows makes noise. If the police get wind of the car theft, they will soon be breathing down your neck.



Lock Picking

Buying lock picks can save you a lot of trouble when stealing cars. It also attracts less attention than breaking windows.

- ▶ When Vito is close to a lock that can be picked (a car door, for example), begin by pressing and holding **tab**. The Radar will change to display the lock tumblers.
- ▶ Press the arrow key **↓** to use the wrench, slowly raising the first tumbler. The moment the tumbler turns green, press **E** to use the wrench. If you are successful, the next tumbler becomes selected.
- ▶ Repeat the lock picking on the next tumbler. If you miss, the tumbler will turn red and you will go back to the previous tumbler.
- ▶ Complete the action on all tumblers to open the lock.



WANTED SYSTEM

The Wanted System alerts you that police are on the lookout for you or a vehicle you are driving. The following icons appear on-screen to alert you to your status with the police.

Wanted Status



The police know what you look like and issue a wanted poster.



The police know what your wheels look like. Switching plates might be a good idea.

Wanted Rating



The police want you to pay a fine.



The police want to arrest you.



The police have a shoot to kill order for you.



The police have been informed to stop you by any means necessary.

Dealing with the Police

When dealing with the police, you have the options listed below. Use the arrow keys to highlight an action, and press E to perform it.



Ticket

- Pay Fine
- Refuse Payment

Arrest

- Surrender
- Bribe Cop
- Resist Arrest

Remember: You can change your clothes or legalize your car to avoid arrest.

If you crash your car often enough, it will break down. You can repair your car on the street (temporarily) or in your own garages for a fee, or hire someone to make the repairs at Body Shops found throughout Empire Bay.

FIX IT YOURSELF

You can make a temporary repair to your car if it breaks down. Walk to the front of your vehicle and press E when prompted.

This quick fix should get your car moving enough to get to a Body Shop or garage.



VISIT A BODY SHOP

Use the Map to find a Body Shop. Drive up to the shop, honk the horn (E) and drive in.

Using the shop menu, browse for the kind of work you want performed on the car. Note the price to make sure you can afford it. Click the left mouse button to make the changes to your vehicle.



Custom Plates New plate numbers are important if the police are looking for the old plates. The mechanic will give you the plate numbers you want. Use the arrow keys to change plate numbers and letters, and move to the next or previous character position. Click the left mouse button to confirm the plate changes.



Repair Bring the car to its fully repaired condition.

Basic Tuning Get a tune-up that pulls the best performance from your engine.

Sports Tuning Advanced tuning that dramatically improves performance.

New Paint Select a custom color.

Change Wheels Select custom wheels and tires.

PLAYER GARAGES



All Vito's houses and apartments have garages where you can store your cars. If a car gets wrecked, it will be returned to your garage the next day. You can repair damaged cars here for a fee.



MAP



Press M to bring up the Map screen. Your mission objective appears at the upper left, and your mission icon is displayed on the Map. More Map icons show up as they are discovered during your explorations of Empire Bay.

MAP ICONS

- | | | | |
|--|-----------------|--|--------------------|
| | Main Mission | | Bar |
| | Jobs | | Food & Drinks |
| | Home | | Gun Shop |
| | Phone Booth | | Harry |
| | Player Waypoint | | Giuseppe |
| | Body Shop | | Bruski's Scrapyard |
| | Gas Station | | Derek's Office |
| | Clothing Store | | |

MAP CONTROLS

- ▶ **F** Center Map on Vito's location.
- ▶ **Left mouse button** Place waypoint.
- ▶ **Mouse** Move Map.
- ▶ **Mouse wheel or Pg Up / Pg Down** Zoom Map.
- ▶ **Space** Show or Hide legend.

PLACING WAYPOINTS



Use waypoints to mark important locations you may want to find again.

- ▶ Press **F** to center Vito's marker (red arrow) on the Map. This also centers the yellow crosshairs over Vito's position.
- ▶ Use the mouse to move the crosshairs over the position where you want to place your waypoint and click the left mouse button to set it.
- ▶ The waypoint will also be visible on the Radar.



WAYPOINT

PAUSE MENU

Press **esc** to pause the game. Select a menu option to display its submenu.



PAUSE MENU OPTIONS

Resume Game

Return to gameplay at your current point.

Retry Mission

Retry the current mission from your last saved point.

Options

It is possible to adjust all in-game options via the pause menu. Please see page 9 for a full rundown of each option.

Game Statistics

Check on your changing game stats as Vito drives deeper into his criminal career.

Quit

Return to the Main Menu.

EXTRAS

Extras, including cars, collectibles and artworks, appear in the Extras pages after you find them in the game.



EXTRAS MENU OPTIONS

Carcyclopedia

View beauty shots of the vehicles you can drive around Empire Bay. The legend displays technical specifications for each vehicle. Press the arrow keys ← / → to change the vehicle on view.

Each car and truck performs realistically based on type, horsepower and handling characteristics.



Collectibles

Playmates Find classic Playboy magazines during your travels and peruse the articles.

Wanted Posters View mug shots of the perps responsible for putting Mafia II on the street.

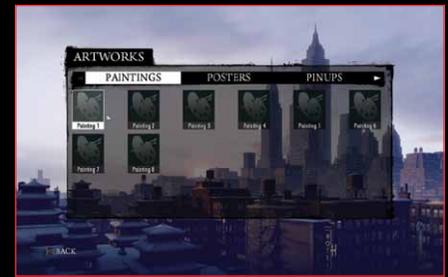


Artworks

Paintings View dramatic graphics drawn from the story chapters as you play the game.

Posters Collect art inspired by game characters and story elements.

Pinups Collect arty pinups of beautiful women and view them here. Pinups must be unlocked by defeating the missions on the Hard difficulty level.



Game Statistics

Review your changing game statistics as Vito pursues his criminal career.

Credits

Enjoy a listing of the famous and infamous who contributed to the creation of Mafia II.



TECHNICAL SUPPORT

Every effort has been made to make Mafia II Director's Cut compatible with current hardware. However, if you are experiencing problems with running the game, please read on. The following information **MUST** be obtained **BEFORE** contacting Support:

1. The error message displayed when the problem occurred (if any).

2. A Mafia II Director's Cut Report.txt file, this contains:

- An Apple System Profiler Report of your Mac.
- Any Crash Logs that exist.
- A list of the game's contents.

All the information required can be obtained by loading Mafia II Director's Cut and clicking on the support tab in the pre-game options window. In the support tab click on the Generate Report button. Once the report is generated it will appear as a file called Mafia II Director's Cut Report.txt on your desktop. Now click on the Create Email button.

Remember to attach the report called Mafia II Director's Cut Report.txt to your e-mail.

CONTACT US

ONLINE SUPPORT

Visit our website at www.feralinteractive.com

Here you will find extensive product support and other information. In addition, this site provides answers to Frequently Asked Questions (FAQs) plus patches, updates and demos.

E-MAIL SUPPORT

If you cannot find an answer to your question on the website, email to the following address: mafia2support@feralinteractive.com

The subject line of your e-mail must include the words "Mafia II Director's Cut".

Remember to attach the report called Mafia II Director's Cut Report.txt to your e-mail.

PHONE SUPPORT

If you prefer to speak with a member of the support team, you may call on the following numbers:

United States Callers

Tel: 1-888-592-9925 (Toll Free)

Available between 9.00am and 6.00pm Central Standard Time, Monday to Friday.

Note: The number above is only toll-free if you are in North America. Callers from outside North America will be charged at standard international rates.

United Kingdom Callers

Tel: 020 8875 9787

Available between 9.00am and 6.00pm GMT, Monday to Friday.

International Callers

Tel: +44 20 8875 9787

Available between 9.00am and 6.00pm GMT, Monday to Friday.

Outside of business hours, please leave a message with your name, number and the game for which you are seeking support.

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CREDITS

Originally developed by:	2K Czech
Originally published by:	2K Games
Macintosh development by:	Feral Interactive
Macintosh publishing by:	Feral Interactive

For a complete listing of the Mafia II music credits and overview of the soundtrack, please visit:
www.mafia2game.com/musiccredits

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