Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Precautions to take during use:

- Sit a good distance away from the monitor.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

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INSTALLATION AND ACTIVATION

It is important to install the game correctly before playing; installation is a one-time process that only takes a few minutes. Please follow the instructions below:

1. Double-click on the downloaded **.dmg file** and wait for the **LEGO® The Lord of the Rings™ disc icon** to appear on your desktop.

2. If it doesn't open automatically, double-click on the **LEGO® The Lord of the Rings™ disc icon** to open it.

3. Drag the **LEGO® The Lord of the Rings™ application icon** onto the **Applications folder** that appears next to it. It will start to copy across.

4. Once the copy has finished, drag the **LEGO® The Lord of the Rings™ disc icon** on your Desktop to the **Trash**. You may now delete the **.dmg** file.

5. Once installation is complete, double-click on the **LEGO® The Lord of the Rings™ application icon**, which is found in the **Applications folder** on your hard drive. The *LEGO The Lord of the Rings* pre-game **Options window** will appear showing the **Activation tab**.

6. Enter your **Product Key** into the six empty boxes in the **Activation tab**. Once the **Product Key** has been entered, the **Save button** in the right-hand corner of the tab will activate. If you cannot find your **Product Key** after downloading the game please contact the vendor for assistance.

7. Click the **Save button** to save your **Product Key**.

8. Click the **Activate Online… button** in the **Activation tab**. A dialog box will appear confirming that your **Product Key** will be sent to Feral.

9. Click the **Activate Online button** in the new dialog box that appears. The **Activation tab** will update to show the number of machines on which the game is currently activated and on how many more you are allowed to activate it. In future, you can play the game without an internet connection.

GETTING STARTED

1. If *LEGO The Lord of the Rings* is not already running, double-click on the **LEGO® The Lord of the Rings™ application icon**. By default this is to be found in the **Applications folder** on your computer's hard drive.

2. The *LEGO The Lord of the Rings* pre-game **Options window** will appear. Click on the **Play button**. The game will launch.

3. After the splash screens and videos, the **Start screen** will appear. Select the game input device by pressing either any key on the keyboard or any button on the gamepad.

4. The **Main Menu** will appear. Select **New Game**.

5. The **Save Game screen** will appear. Select an empty slot, then select **Yes** to confirm.

6. A message will appear confirming that the game will be saved automatically to this slot. Select **OK**.

7. You will find yourself on the plains of Dagorlad, preparing to face Sauron and his army of brickthirsty Orcs...

INTRODUCTION

In *LEGO The Lord of the Rings*, a Hobbit, Frodo Baggins, is entrusted with a dangerous task: the destruction of an ancient magical ring that threatens all that is good.

Together with his friends, he must travel to Mount Doom, the only place where the Ring can be destroyed.

But the Ring wants to be found, and the road is riddled with Orcs and fouler things...

Default Keyboard Commands

You can customize your keyboard or gamepad controls using the **Control Setup menu**. You can access this from the Main Menu via **Options → Control Configuration** or from the in-game pause menu using **Options → Control Setup**.

Please note that the instructions in the manual refer to the default keyboard controls for Player 1 (see below). If you have customized your controls or are using a gamepad, the controls listed in the table below will no longer apply.

ACTION	PLAYER 1	PLAYER 2
Move	W / A / S / D	▲ / ◄ / ▼ / ►
Look	$4 / E / R / T	G / V / B / N
Tag / Open character wheel (hold)	U	P
Action / Attack / Shoot / Aim (hold)	H	L
Special / Interact with objects / Grab characters / Build LEGO parts / Open inventory wheel (hold)	K	" '
Jump / Combat roll (double-tap)	J	: ;
Start / Pause	↵	Right alt
Character toggle down	Left ctrl	_ -
Character toggle up	space	+ =

Default Gamepad Commands

LEGO The Lord of the Rings works fine with your Mac's keyboard. However, we recommend using a dual analog stick gamepad (see the FAQs for a list of supported gamepads). The diagram below is based on a standard controller layout; all gamepads have similar button positions but some may differ slightly from those shown below.

Character toggle down

Character toggle up

Tag / Open character wheel (hold)

Special / Interact with objects / Grab characters / Build LEGO parts / Open inventory wheel (hold)

Start / Pause

Move

select   start

Jump / Combat roll (double-tap)

Action / Attack / Shoot / Aim (hold)

Look

Frodo doesn't have to journey across Middle-earth alone and neither do you! You can play *LEGO The Lord of the Rings* with a second player, who can take control of one of the other playable characters and aid you in your quest.

How a second player joins the game depends on whether they are using a gamepad or a keyboard.

JOINING USING A GAMEPAD

Before starting the game, make sure the gamepad is connected to your computer. Press any button on the gamepad during play to activate Player 2. The character icon in the top right-hand corner of the screen will flash.

JOINING USING A KEYBOARD

Press the **F2 key** during play to activate Player 2. The character icon in the top right-hand corner of the screen will flash.

NOTE: If pressing the F2 key has no effect, you may need to change your keyboard's default settings. For instructions on how to do this, please see **When I press the Function keys (F1-F19) nothing happens. How do I use the Function keys?** in the FAQs.

Your journey is split into chapters. Once you have completed each chapter, you can re-play it by selecting it from the map of Middle-earth. To do this, select **View Map** from the in-game pause menu and then choose between **Story** or **Free Play** mode.

NOTE: The map can only be accessed while you are exploring Middle-earth between chapters. To return to Middle-earth from a chapter, select **Quit to Middle-earth** from the in-game pause menu.

STORY MODE

The first time you play through a chapter, you must do so in Story mode, using the characters that originally appeared in the same scenes in the movies. Some areas will be out of reach for these characters, but your goal at this point is to complete the chapter and find out what happens next.

FREE PLAY MODE

After completing a chapter in Story mode, you can replay it in Free Play mode using a larger cast of characters. As you progress, more characters become available. Some of these will allow you to access new areas that were previously inaccessible.

Different characters have different abilities that will enable you to complete different tasks.

TO CHANGE CHARACTERS IN STORY MODE:

1. Press and hold the **U key** to bring up the character wheel.
2. Highlight the character you wish to play as and release the **U key**.

You can also become another playable character on the field by "tagging" them. To do this, approach the character and tap the **U key**.

TO CHANGE CHARACTERS IN FREE PLAY MODE:

1. Press and hold the **U key** to bring up the character wheel.
2. Highlight the add character symbol and release the **U key**.
3. The character grid will appear. Highlight the character you wish to play as and press the **J key**.
4. The character's head will appear at the top left of the screen. Press the **J key** again to confirm your choice.

You can also quickly cycle through all available characters without having to bring up the character wheel. To do this, press the **Left Ctrl key** to cycle in one direction and the **- key** to cycle in the other.

LEGO STUDS LEGO studs are scattered throughout the game. Collect them and spend them later in various locations. Collect enough in a level and you will achieve "True Adventurer" status.

MINI KITS There are 10 mini kits to collect in each level. Locate them all to discover an ancient artifact of Middle-earth.

MITHRIL Mithril bricks are hidden in hard to reach areas throughout Middle-earth. Most can only be accessed by revisiting a chapter in Free Play mode using different characters. Mithril bricks can be turned into Mithril armor and weapons at the Elven blacksmith. These can then be equipped using the inventory wheel, conferring additional health and damage bonuses.

Additional Mithril quest items can also be forged that unlock extra powers. You can activate powers that you have unlocked by selecting **Extras** from the in-game pause menu.

FETCH QUESTS The landscape is populated with characters who will send you on fetch quests. These require you to collect an item and return it to the character who requested it. In return, they will present you with a reward.

Good luck on your journey, little Hobbits! And remember, all you have to decide is what to do with the bricks that are given to you...

TECHNICAL SUPPORT

Every effort has been made to make *LEGO The Lord of the Rings* as compatible with current hardware as possible. However, if you are experiencing problems when running *LEGO The Lord of the Rings*, please read on.

The latest version of the FAQs can be found by selecting the **View FAQs button** in the **Support tab** of the *LEGO The Lord of the Rings* pre-game **Options window** (this is the window that opens when you start the game), or by going straight to the Feral website: **http://support.feralinteractive.com**

Contacting Feral

If the FAQs and/or updates do not solve your problem, then please feel free to contact us. The following information must be obtained *before* contacting Feral Technical Support:

1. The error message displayed when the problem occurred (if any).
2. A **LEGO The Lord of the Rings Report.txt file**. This contains:
   - An Apple System Profiler Report of your Mac
   - Any crash logs that exist for *LEGO The Lord of the Rings*
   - A list of the game's contents

All the information required can be obtained by opening *LEGO The Lord of the Rings* and clicking on the **Support tab** in the *LEGO The Lord of the Rings* pre-game **Options window**. In the **Support tab**, click on the **Generate Report button**. Once the report is generated it will appear as a file in your **~/Downloads folder** (the "~" symbol refers to your home directory). Now click on the **Create e-mail button**. Remember to attach the **LEGO The Lord of the Rings Report.txt file** to your e-mail.

In your e-mail, please include a brief description of the problem you have experienced with *LEGO The Lord of the Rings*. We will do our best to help you.

E-Mail: **legolordoftheringssupport@feralinteractive.com**

If you prefer to speak with a member of the support team, you may call on the following numbers:

North America Callers
Tel: **1-888-592-9925** (Toll Free)
Available between 9.00am and 6.00pm Central Standard Time, Monday to Friday.

United Kingdom Callers
Tel: **020 8875 9787**
Fax: **020 8875 1846**
Available between 9.00am and 6.00pm GMT, Monday to Friday.

International Callers
Tel: **+44 20 8875 9787**
Fax: **+44 20 8875 1846**
Available between 9.00am and 6.00pm GMT, Monday to Friday.

Outside of business hours, please leave a message with your name, number and the game for which you are seeking support.

WARRANTY

Feral Interactive Ltd. guarantees to the original buyer of the multimedia product that the digital versatile disc (DVD) supplied with this multimedia product shall not show any fault during a normal use period of ninety (90) days from the invoiced date of purchase, or any other longer warranty time period provided by applicable legislation.

Please return any defective multimedia product together with the manual by registered letter to:

Feral Returns
64 Kimber Road
London, SW18 4PP
United Kingdom

Please state your full name and address (including postcode), as well as the date and location of purchase.

If a disc is returned without proof of purchase or after the warranty period has expired, Feral Interactive Ltd. will choose to either repair or to replace it at customer's expense. This warranty is invalid if the disc has been damaged through negligence, accident or misuse, or if it has been modified after acquisition.

The User recognises expressly that he uses the multimedia product at his own risk.

The multimedia product is provided as is, without any warranty other than what is laid down above. The User is responsible for any costs of repairing and/or correcting the multimedia product.

To the extent of what is laid down by law, Feral Interactive Ltd. rejects any warranty relating to the market value of the multimedia product, the User's satisfaction or its capacity to perform a specific use.

The User is responsible for all risks connected with lost profit, lost data, errors and lost business or other information as a result of owning or using the multimedia product.

As some legislations do not allow for the aforementioned warranty limitation, it is possible that it does not apply to the User.

CREDITS

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