INTELLIVISION™ FOR MAC VOLUME 1

The classic video game system of the 1980s --
Now for play on your Mac!

From INTELLIVISION PRODUCTIONS INC.
Mac emulator developed by Stephen Roney

INTELLIVISION FOR MAC VOLUME 1 features three hit games originally released by Mattel Electronics for the Intellivision video game system.

ASTROSMASH, designed by John Sohl, was released in 1981. One of the first one-player games released for the Intellivision, it was an instant success, going on to sell over 1,000,000 copies.

Few people knew, however, that there was a second game hidden within the cartridge. Mattel's lawyers feared that this variation of ASTROSMASH was too close to the Atari release Asteroids and might spark a lawsuit. At the last minute, a JUMP instruction was added to bypass the cartridge's menu screen and go directly into the familiar ASTROSMASH game.

For the first time, the JUMP instruction has been removed to allow both versions of the game to be played.

SKIING, programmed for Mattel Electronics by APh Technological Consultants, was released in 1980. Part of the Sports Network that really established the Intellivision, SKIING is unusual in that 1 to 6 players can compete.

UTOPIA, designed by Don Daglow, was released in 1982. Many people today consider that UTOPIA was the first real "sim" game.

The instructions for these games can be called up from within the program in a separate window. They are also in three separate read-me files that can be opened outside the program for printing.

INTELLIVISION FOR MAC VOLUME 1 features true emulation of the gameplay -- the original code is running on a software version of the General Instruments 1610 processor, the heart of the Intellivision system. All the features of the original game are duplicated exactly, including bugs and Easter eggs.

Learn more about Utopia, Astrosmash and Skiing on the official Intellivision website:

www.makingit.com/intellivision

ABOUT INTELLIVISION PRODUCTIONS INC.

The original Mattel Electronics Intellivision programmers were called the Blue Sky Rangers. After Mattel Electronics closed in1984, many of the Blue Sky Rangers continued creating new games for INTV Corp., which kept the Intellivision alive through 1990.

In June 1995, the Blue Sky Rangers went on-line with a website devoted to the Intellivision. The site features production histories, Easter eggs, trivia, bugs, credits and artwork for all of the original games.

But the most frequently asked question the Blue Sky Rangers received was, "When can we play these games again on our PC or Mac?"

As a result, Intellivision Productions Inc. was formed. Headed by Blue Sky Rangers, the company acquired the rights to the Intellivision system and games with the intent of releasing them for today's computers.

INTELLIVISION FOR PC VOLUME 1 and INTELLIVISION FOR MAC VOLUMES 1 & 2 are available for FREE DOWNLOADING on the Intellivision website at www.makingit.com/intellivision.

Coming in late 1997, the INTELLIVISION LIVES! CD-ROM will feature dozens of the original games, extensive development histories, plus video interviews with the designers. And for those who thought they could do better, development software and documentation to create your own Intellivision games! (Knowledge of assembly language programming required.)

INTELLIVISION FOR MAC VOLUME 1 may be freely copied and distributed under the following conditions:

* All accompanying files are distributed with the main program.

* Files and program may not be modified.

* Free distribution only -- program may not be sold.

* Permission must be obtained before posting to an Internet/Web site, or before including on a disk collection. Email requests to intellivision@makingit.com.

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