

Falcon MC Installation Card

Installation

Falcon MC requires a Macintosh with a 68020 or later processor, 4MB RAM, 16-color capability (4-bit color), System 6.0.5 or later, 32-bit QuickDraw, a 1.4MB high-density floppy disk drive and at least 2.5MB of hard disk space. *Falcon MC* cannot be played from floppy disks. It must be installed to your hard drive. To install *Falcon MC* to your hard drive, follow these steps:

1. Make a backup of your original *Falcon MC* disk. This is a high-density disk, so be sure your drive can read 1.4MB high-density disks. If your drive cannot read high-density disks, follow the instructions on the enclosed coupon to get the 800K low-density disks for *Falcon MC*.
2. Insert the backup *Falcon MC* disk in your floppy drive.
3. Double-click on the FALCON MC INSTALLER icon.
4. At the first window, click **Continue**.
5. At the next window, you can select where to put the *Falcon MC* folder. Choose the drive and folder you want.
6. If you want the installer to create a folder with a different name than *Falcon MC*, type the new name in the text box provided.
7. Click **Save** to begin the installation.

That's it. To run *Falcon MC* from your hard drive, just double-click on the FALCON MC icon. Be sure to double-click on the FALCON MC READ ME icon in the folder the installer just created. This TeachText file contains last-minute updates and other useful information.

Copy Protection

Falcon MC has a one-time copy protection scheme. This means that you only have to answer the copy protection question once, as long as the game stays on the same computer. If you change computers, you'll have to answer the question once more.

The first time you run *Falcon MC*, you will see a dialog box with a question and a text box for your answer. All the questions give a page number where the answer can be found in the manual. Just enter the first four letters of the answer (ignoring such words as "the," "an," "in," and so forth). All answers are found in the red notes in the margins of the manual.

You get two tries. If you mistype the answer both times, the game will quit. You can, however, run *Falcon MC* again to get two more tries.

MouseStick Installation

To install the *Falcon MC* MouseStick sets, follow these steps:

1. Start up the Set Mover program which comes with your MouseStick on the Gravis Utilities disk.
2. Click the **Open** button on the left.
3. Double-click on the MOUSESTICK PREFS file in your System folder.
4. Click the **Open** button on the right.
5. Select the "Falcon MC MouseStick I Sets" from the MouseStick Sets folder in your *Falcon MC* folder.
6. Highlight the two *Falcon MC* MouseStick sets and click the << Copy << button.

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When you want to play, use the Set Mover to download these sets to the MouseStick GMPUs. If you are running System 7, you can load the MouseStick sets through the Gravis control panel instead of using the Set Mover. Refer to your MouseStick documentation for further details.

MouseStick II Installation

To install the *Falcon MC* MouseStick II sets, follow these steps:

1. Drag the **FALCON MC CONTROL STICK II** and **FALCON MC THROTTLE/RUDDER II** sets from the MouseStick Sets folder (in your Falcon MC folder) into the MouseStick Sets folder (in your System Folder).
2. Open the MouseStick II control panel.
3. Drag the "Falcon MC Control Stick II" set onto the right-hand stick and drag the "Falcon MC Throttle/Rudder II" set onto the left-hand stick.
4. If you only have one MouseStick II, the other stick icon should be grayed out; just drag the "Falcon MC Control Stick II" set onto the active stick icon.

Refer to your MouseStick II documentation for further details.

Errata

There are a few corrections and changes to the manual:

Page iii: The Customer Support account on America Online has changed. The new account name is S HOLOBYTE (NOT SPHERE).

Pages 50-51: The maps for the mission briefings are reversed. The map for Blackout is shown with the Grand Slam briefing, and the map for Grand Slam is shown with the Blackout briefing.

Page 61: The captions for the Air Force Cross and Distinguished Flying Cross are reversed.

Page 182: The index entry for Atoll should read "see AA-2 Atoll."

There are also a couple of special situations which may come up:

- Turn off "Virtual Memory" in the Memory control panel when running under System 7 to increase game speed.
- If you are having problems connecting in head-to-head mode using modems at 9600 baud, try changing which is the caller and which is the answerer. If there is still a problem, try connecting at a slower speed such as 2400.
- In head-to-head mode, the menu bar options for **Black Box**, **Set Control...** and **Comm Setup...** are disabled in the simulation. **Set Control...** is available between duels at the Armament screen, however. Also, **Q** is disabled (although **⌘ Q** will still quit the game). Use **P** or **Esc** to pause.