

Hills

Hills is Copyright 2005-2006 Nicolas Rougier.

This version of Hills has been brought to you by Nick Zitzmann. The Cocoa front-end is based on previous work by Chris Kent.

Hills is released under the terms of the GNU General Public License. Source code is available at Github: <http://github.com/nickzman/hills/tree/master>

What is Hills?

Hills is a screen saver that sends its users on a virtual trip across an endless series of rolling hills, similar to the Palouse region of Washington & Idaho.

Hills requires Mac OS X 10.4 or later. Hills requires either an Intel GMA, AMD Radeon, or nVidia GeForce video card (in other words, don't try this on a Rage 128). Hills is a three-way PowerPC/Intel 32/Intel 64 universal binary.

How to install

IMPORTANT: If you are upgrading from an older version of Hills, please manually uninstall the old version of the screen saver before installing the new version. For some reason, System Preferences does not correctly upgrade old screen savers on some systems. Manually deleting the old version will work around this problem.

Just double-click on the Hills.saver file and System Preferences should automatically open and offer to install the screen saver for you. But if that doesn't happen:

1. In the Finder, open the "Library" folder inside your user folder (if you want to install the screen saver just for your user account) or the "Library" folder at the top of the boot volume (if you want to install the screen saver for all users on the computer).
2. Locate the "Screen Savers" folder. If it doesn't exist, then make it and title it "Screen Savers".
3. Copy Hills.saver into the "Screen Savers" folder.

How to uninstall

1. Find the Hills.saver file. It should be in the Screen Savers folder in either the root Library folder (if installed for all users) or the user account Library folder (if installed for just the user).
2. Drag the file to the trash.

Hey! Want to make a localization?

If you have Interface Builder, then you can make a localized version of the nib. You can find the original nib in the source code release. Please send localized resources to me (Nick) at the address below. Thanks!

Contact information

Hills was originally written by Nicolas Rougier. Please do not contact Nicolas about questions specific to the Mac version. He can't help you with technical support.

This particular distribution of Hills has been brought to you by Nick Zitzmann, **seiryu@comcast.net**. It is based on a previous work by Chris Kent.

Nick's Software Page is at <http://seiryu.home.comcast.net/>. There you'll find ports of other fine screen savers for Mac OS X.

Version history

Version 1.3 (May 16, 2011):

- This version is based on Chris' version 1.1.2, which is the newest version of the code still available.
- Hills is now compatible with Mac OS X 10.6 ("Snow Leopard") and later.
- Fixed some memory leaks in the 32-bit version.
- Fixed a bug where pressing a key didn't always stop the screen saver.
- The full screen button in the Hills application now works correctly on newer Macs.

Version 1.4 (September 9, 2013):

- Fixed the "rainbow hills" problem that surfaced in OS X 10.8.
- Hills now runs at full resolution on retina displays.
- Hills now has a thumbnail icon in System Preferences under Mountain Lion & later.
- Dropped PowerPC support. This version is Intel-only.