



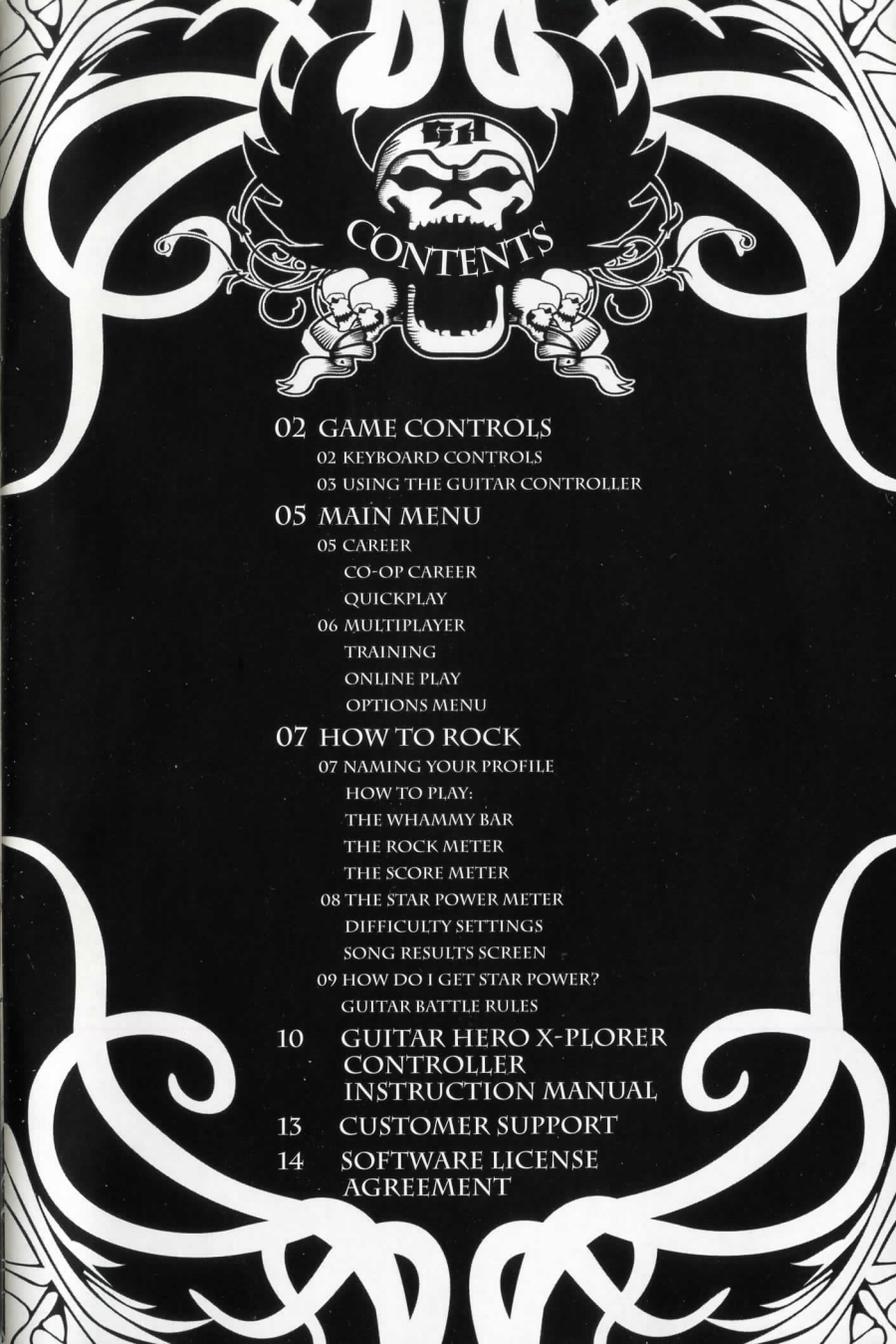
# GUITAR HERO II<sup>®</sup>

## LEGENDS OF ROCK

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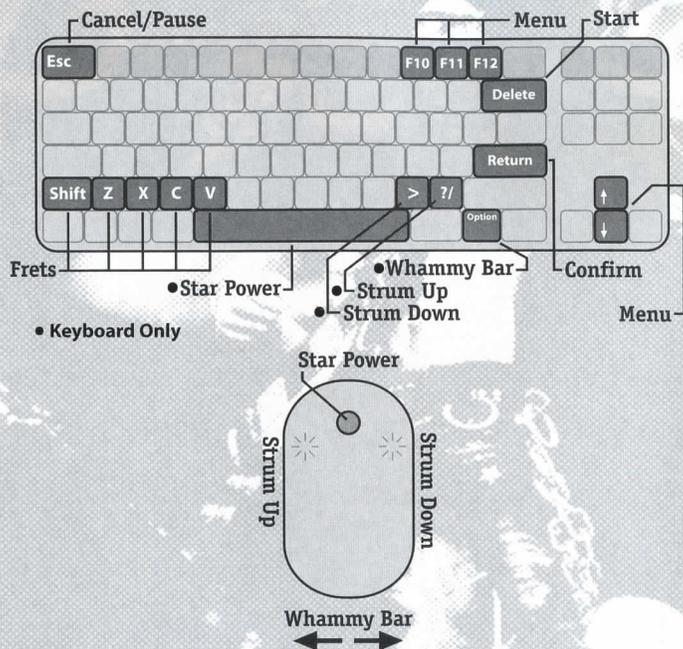
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## MAC KEYBOARD CONTROLLER SCHEME



**STRUM:** Press Strum Up or Strum Down to activate the Fret button(s) you have pressed. To navigate in menus press Strum Up or Strum Down.

**WHAMMY:** Shake the mouse side to side to add your own style to each song.

**STAR POWER:** Press Mouse Button 3 to activate Star Power. If Mouse Button 3 is not present, remap STAR POWER as desired under Options / Controller / Configure Keyboard from the Main Menu.

# USING THE GUITAR CONTROLLER PLEASE READ BEFORE PLAYING

Please Read the Following Before Using the Guitar Hero® Controller.

**WARNING:** If you have heart, respiratory, or other physical impairments that limit your physical activity, DO NOT use the Guitar Hero® Controller. If you have any doubts, consult with a physician before using the Guitar Hero® Controller.

- The Guitar Hero X-Plorer Controller must be used with care to avoid injury. RedOctane and Aspyr will not be liable from injuries resulting from improper use of the Guitar Hero Controller.
- The Guitar Hero X-Plorer Controller is for indoor use only and should be kept away from open flames or other heat sources.
- Do not leave the Guitar Hero X-Plorer Controller in a dusty or humid place.
- Small children should be monitored at all times when using the Guitar Hero X-Plorer Controller.
- Do not modify or disassemble the Guitar Hero X-Plorer Controller under any circumstances.
- When not in use, make sure the Guitar Hero X-Plorer Controller is removed from playing area and properly stored.
- Excessive use of the Whammy Bar can cause it to break.
- Never get the Guitar Hero X-Plorer Controller wet.
- Never stand on the Guitar Hero X-Plorer Controller.
- Use a dry cloth to clean the Guitar Hero X-Plorer Controller, never use chemicals to clean the product.

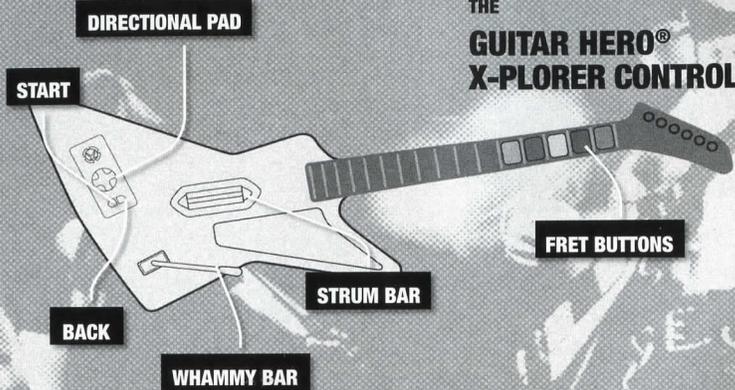
The Guitar Hero X-Plorer Controller is designed specifically for the Guitar Hero game. If you find that you are unable to navigate out of a screen, try using the keyboard.

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GAME CONTROLS

# USING THE GUITAR CONTROLLER

## THE GUITAR HERO® X-PLORER CONTROLLER\*



- START BUTTON
- BACK BUTTON
- DIRECTIONAL PAD
- GREEN FRET BUTTON
- RED FRET BUTTON
- YELLOW FRET BUTTON
- BLUE FRET BUTTON
- ORANGE FRET BUTTON

- CONFIRM / PAUSE
- BACK / ACTIVATES STAR POWER
- NAVIGATES THE MENUS
- ACTIVATES THE GREEN NOTE / CONFIRM
- ACTIVATES THE RED NOTE / CANCEL
- ACTIVATES THE YELLOW NOTE
- ACTIVATES THE BLUE NOTE
- ACTIVATES THE ORANGE NOTE

**STRUM BAR:** Press the Strum Bar UP or DOWN to activate the Fret button(s) you have pressed.  
 To navigate in menus press the Strum bar UP or Down.  
**WHAMMY BAR:** Press in and out on Long Notes to add your own style to each song.  
**TILT SENSOR:** Tilt the Guitar Hero X-Plorer Controller up to activate Star Power.

\* Controller type may vary.



### Career

Live the life of a true rock star! In Career mode you unlock new songs and new venues, and also earn cash that you can use to buy additional songs, characters, guitars, guitar finishes, equipment, and other items in the store!

### Character Select Screen

Pick your axe-wielding hero from this screen! Each rocker has a unique set of moves.

### Guitar and Guitar Finish Select Screens

Which guitar are you going to use to shred up the stage? Purchase different guitars and guitar finishes in the store.

### Career Status Screen

From this screen you can see your overall career status, change your character, change your guitar, or buy gear.

### Store

Time to spend the cash you earned with your blood, sweat and tears. Inside the Store you can buy new songs, new guitars, new guitar finishes, bonus videos and even new characters.

### Co-op Career

Grab a friend and play through the Co-op Career mode! You'll need to work together in order to progress. Watch out for certain songs that aren't available in the single-player career mode!

### Cooperative Gameplay

Two players work together to make it through a song and get the highest score possible! In this mode one player plays the lead guitar and the other player either gets the rhythm or bass guitar. Each player can adjust the difficulty to fit their skill level.

If you want to succeed in Cooperative Career Mode you really need to work as a team. You share a rock meter with your co-player and to activate star power you'll both need to tilt your Guitar Hero X-Plorer Controller at the same time.

### Quick Play

Jump right in and start shredding! In Quick Play you're free to play any song you've currently earned, unlocked or downloaded.

## Multiplayer

Get ready for duelling axes of distortion! In the Multiplayer mode there are three different ways to play:

**Face-Off:** Two players compete against each other while alternating play on the same note chart. Each player can adjust the difficulty to fit their skill level.

**Pro Face-Off:** This is the ultimate duel for guitar champions. Two players battle it out playing the same note chart at the same time on the same difficulty level. Finish the Medium, Hard, or Expert Career levels to unlock this mode.

**Battle:** Challenge a friend to a guitar shred-off with Battle mode! By performing well you'll get series of power-ups that you can use to disrupt your opponent. To activate the Battle mode attacks you'll need to raise your guitar like you would when activating Star Power.

## Training

Kick out the jams like you mean it. Guitar Hero® III: Legends of Rock offers two forms of training:

**Tutorials:** These interactive tutorials teach you everything you need to know about Guitar Hero® III: Legends of Rock and are highly recommended for both beginners and experienced players.

**Practice:** You can take any song in the game that you've currently played and can practice any part of it. You can choose to play the song at the normal setting, or you can slow the song down to really help you out.

## Online Play

With a broadband internet connection you can jump online and play with friends from across the globe!

## Options Menu

**Audio Settings:** Change the volume of the band (background music), guitar (the part you're playing) and sound FX (crowd volume, background noises) in the game. You can also turn Stereo Sound on and off.

**Calibrate Video Lag:** Some televisions have an audio visual lag that can make it difficult to play the game. Use this screen to calibrate your television's lag.

**Calibrate Audio Lag:** Some computer hardware may cause audio and gameplay to fall out of sync. Use this option to calibrate audio lag.

### Controller:

**Lefty Flip (Player 1 and Player 2):** Use Lefty Flip to flip the note locations around on the screen for players that like to hold the controller in their left hand.

**Calibrate Whammy:** This feature will allow you to calibrate the sensitivity of the whammy bar.

**Management:** Delete or rename the bands you've created.

**Save/Load:** Save your game progress, load a game, or turn auto save on or off.

**Videos:** Watch the bonus videos you've purchased in the Store.

**The Store:** From here you can access the Store and purchase items with the money you've earned from Career Mode.

**Top Rockers:** Check out your high scores!

**Cheats:** From here you can enter codes that can unlock additional items in the game.



## Naming Your Profile

It's time to name your band! A good name can mean the difference between opening up at the local youth center and selling out a huge stadium. This band name will serve as the name of your Guitar Hero® III: Legends of Rock Profile. You can edit this name later in "Manage Band" located in the Options Menu.

## HOW TO PLAY

Guitar Hero® III: Legends of Rock's gameplay consists of pressing the Fret Buttons and strumming on the Strum Bar UP or DOWN in sync to the notes that are scrolling toward you on screen.

### Basic Notes:

1. Hold the Fret Button that corresponds to the note on the screen.
2. Strum on the Strum Bar UP or DOWN to play the note. (note: If you see a string of the same notes you don't have to release the corresponding Fret Button for each note, you can keep it held down.)

### Long Notes (otherwise known as Sustains):

1. Hold the Fret Button down
2. Strum
3. Keep the Fret Button down until the whole note has played.

### Chords:

Chords are two or more notes played at the same time. These can come in the form of Basic Notes and Long Notes.

## The Whammy Bar

Press the Whammy Bar in and out on Long Notes to add your own style to each song. You'll notice that when you are playing Long Notes, the sound of the note will actually change and bend to reflect how much you're pressing on the Whammy Bar.



## The Rock Meter

The Rock Meter is the ultimate gauge for how much you're rocking in the game. This meter has four settings.

**Green:** Duuuude! There is no stopping you! You're hitting just about every note thrown at you.

**Yellow:** Keep on keepin' on! You're putting on an 'ok' show. The crowd likes your moves...but they're not scrambling to make a bootleg of your performance.

**Red:** Lame! At this rate you'll be lucky if you can get anyone to help you load your gear into the van after the show.

**Flashing Red:** Ouch! You're moments away from failing the song unless you get your act together. Keep this up and you'll be booted off stage and escorted from the venue.



## The Score Meter

Every note you hit scores you points. If you can nail a series of notes perfectly then you'll receive a handy 'Score Multiplier' which is 2-4X the value of each note you hit. Mess up and your score multiplier vanishes.

## The Star Power Meter

Nothing blows an audience away like Star Power. Fill this meter up and you can unleash all the glory of Star Power and achieve scores you never thought possible. Star Power automatically doubles any score multiplier you currently have.

(The Star Power Meter needs to be at least half-full for Star Power to be available to use it.)

## Difficulty Settings

The first thing every budding rock star has to decide is what difficulty they'd like to play the game.

**Easy:** The perfect setting for beginner players. This difficulty setting only utilizes three fret buttons - the green, red, and yellow.

**Medium:** This difficulty setting brings notes a little faster and utilizes four fret buttons- the green, red, yellow, and blue.

**Hard:** All five fret buttons are used, and some advanced skills are needed if you expect to rule in this difficulty setting.

**Expert:** This setting separates the champs from the chumps! This insane difficulty will have you frantically using all five fret buttons and pulling off lots of different chords.

## Song Results Screen

**Grade:** The scale goes up to 5 Stars, with 5 being the best. Higher grade scores earn you more cash to spend in the store in Career mode.

**Score:** This is the overall score you received on your song.

**Note Streak:** Find out how long you went without making a mistake and missing a note.

**Notes Hit:** This tells you the percentage of notes you hit in the song.

(If that wasn't enough data for you... there's even more stats available by clicking on the 'More Stats' option)

## HOW TO ROCK

### How Do I Get Star Power?

Gain Star Power by nailing a series of star-shaped notes that glow. You have to nail the entire group, otherwise you're out of luck. You can gain even MORE Star Power by using the Whammy Bar on long Star Power notes. Press the Whammy Bar a bunch to get the most of those long Star Power notes.

Once your Star Power Meter is at least half-full it'll flash and that means you're ready to tilt your Guitar Hero X-Plorer Controller! To tilt, hold the Guitar Hero X-Plorer Controller straight up! Once Star Power is activated you can lower your Guitar Hero X-Plorer Controller back down and continue jamming. Star Power will stay activated until the Star Power meter runs out.

(In no position to tilt the controller up? You can activate Star Power by pressing the BACK button.)



### Guitar Battle Rules

Instead of Star Power, you get Battle Power. Hit the Battle Gems to get a Power-Up. Tilt your guitar upward to attack the other player and make them miss. You have to make your opponent fail before the end of the song or else you go to Sudden Death. In Sudden Death all the power-ups become the devastating Death Drain.

#### Guitar Battle Attacks

**Broken String:** Use this attack to break one of your opponent's strings. The button on the guitar controller won't work until they fix it by rapidly tapping that button until it is repaired.

**Difficulty Up:** This attack will increase the difficulty on your opponent's note chart.

**Amp Overload:** This attack causes the scrolling fret board on your opponent's screen to shake and blur, making it extremely difficult to read which notes are approaching.

**Whammy Bar:** Use this attack on your opponent to force them to move the whammy bar fast before they can play notes again.

**Power-Up Steal:** This attack steals your opponent's attack before they can use it. If they don't have one to steal and you activate this power, you'll lose it.

**Double Notes:** Deploying this attack forces your opponent to double up on how many notes they have to play.

**The Lefty/Righty Flip:** The Lefty/Righty Flip Attack swaps the note chart around opposite to how your opponent would normally play the game.

**Death Drain:** In Sudden Death, the Death Drain power-up will drain your opponent's rock meter.

# Guitar Hero® X-Plorer Controller Instruction Manual

Thank you for purchasing the Guitar Hero X-Plorer Controller. For your personal safety and the safety of others, before using this product please carefully read this Instruction Manual.

## USING THE GUITAR HERO X-PLORER CONTROLLER

Please read the following precautions before using the Guitar Hero X-Plorer Controller. **WARNING:** If you have heart, respiratory or other physical impairments that limit your physical activity, do not use the Guitar Hero X-Plorer Controller. If you have any doubts, consult with a physician before using the Guitar Hero X-Plorer Controller.

- The Controller must be used with care to avoid injury. RedOctane will not be liable for injuries resulting from improper use of the Controller.
- The Controller is for indoor use only and should be kept away from open flames or other heat sources.
- Do not leave the Controller in a dusty or humid place.
- Small children should be monitored at all times when using the Controller.
- Do not modify or disassemble the Controller under any circumstances.
- When not in use, make sure the Controller is removed from playing area and properly stored.
- Excessive or improper use of the Whammy Bar can cause it to break.
- Never get the Controller wet.
- Never stand on the Controller.
- Use a dry cloth to clean the Controller, never use chemicals

## CONNECT THE GUITAR HERO X-PLORER CONTROLLER

- 1) Make sure the computer is turned off.
- 2) Insert the Controller cord connector into one of the USB ports on the computer.
- 3) To disconnect, pull on the Controller cord connector, not on the cable

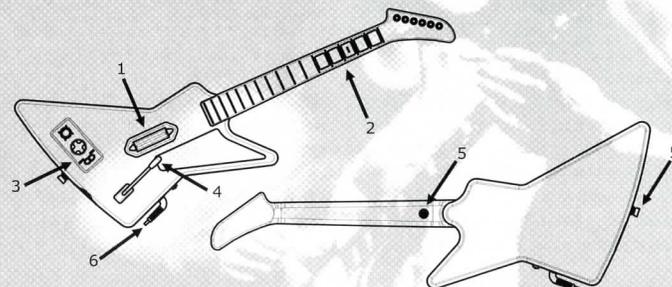
**DO NOT** touch the Controller cord terminals or the USB ports or allow metal parts to touch them. Doing so may damage the Controller or the computer.

## CONNECT THE STRAP

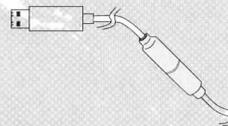
- 1) Unwrap the strap
- 2) Attach the strap to the Controller's Strap Buttons via the hole at each end of the strap.
- 3) Adjust the length of the strap as necessary.

## GUITAR HERO X-PLORER CONTROLLER LAYOUT

- 1) Strum Bar
- 2) Fret Buttons
- 3) Directional Pad, Start and Back buttons
- 4) Whammy Bar
- 5) Strap Button
- 6) Cord Connector



## GUITAR HERO X-PLORER CONTROLLER CORD INLINE RELEASE



The Controller cord has an inline release. This is a safety feature designed to reduce the chance of computer equipment falling when the cord is pulled. If computer equipment falls and hits someone it could cause serious injury. To reduce the risk of such injuries or damage to computer equipment, it is important to use the Controller and the inline release properly. Use the Controller connector, not the inline release, to routinely connect or disconnect the Controller. If an inline release disconnects, simply reconnect it by aligning the grooved indentations and pressing the two parts completely together. The Controller will not work unless the inline release is connected properly.

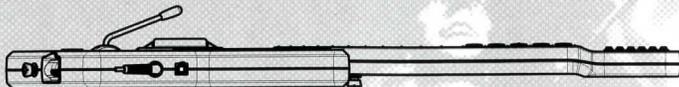
**WARNING!** Never tape, glue, or otherwise prevent an inline release from pulling apart. The inline release reduces, but does not eliminate, the risk of computer equipment being pulled off its surface.

## USING THE GUITAR HERO X-PLORER CONTROLLER

**Motion Sensing System** – The Guitar Hero X-Plorer Controller contains a sensor system to detect movement of the Controller. At certain points during game play tilting the Guitar Hero X-Plorer Controller straight up will activate Star Power. Refer to the instruction manual supplied with the game for more details of Star Power.

## GUITAR HERO X-PLORER CONTROLLER COMPATIBILITY

The Guitar Hero X-Plore Controller is designed to be compatible with Guitar Hero games for the Xbox 360, PC and Mac platforms. Because it is designed to be compatible with multiple platforms, there are some features on the Guitar Hero X-Plore Controller that are specific to a particular platform and will not function when used with the Guitar Hero game for another platform.



## ABOUT REDOCTANE

RedOctane, Inc. is a leading international publisher of interactive entertainment software. The company maintains a diverse portfolio of products that primarily spans the dance/music genre and can be used on a variety of game hardware platforms and operating systems. RedOctane's headquarters is located at 955 Benecia Avenue, Sunnyvale, California 94085. The company maintains operations in the U.S., with a development studio in India and hardware accessory manufacturing in China. More information about RedOctane and its products can be found on the company website, which is located at [www.redoctane.com](http://www.redoctane.com)

## CREDITS

Developed by Neversoft

Published by Aspyr

Mac Developed by Aspyr

For more information on this product, the credits, or its features, please visit [www.guitarhero.com](http://www.guitarhero.com)

## ASPYR TECHNICAL SUPPORT

To register your copy of this game please go to:

<http://www.aspyr.com/register>

If you are having problems installing or using this software, we want to help. You should read through the manual and the Readme file on the game disc before contacting Aspyr Technical Support. Please ensure that your computer meets the minimum system requirements that are listed on the bottom of the box. Our Technical Support representatives will not be able to help customers whose computers do not meet these requirements. So that we can better help you, please have the following information ready:

- Complete product title
  - Exact error message reported (if any)
  - A brief description of the problem
  - Your computer's processor type and speed (i.e. Intel Core 2 Duo 2.4 GHz, etc.)
  - Amount of RAM (MB, GB)
  - Make and model of your video card (ATI, Nvidia)
  - Speed of your CD-ROM or DVD-ROM drive(16x, 4x, etc.)
- 
- Operating System (Mac OS 10.4, etc.)

## CONTACT US OVER THE INTERNET

If, after reviewing all the known issues in this Readme file, you are still having difficulties, please visit our online technical support page at

<http://support.aspyr.com/>, and click on the "Browse Knowledgebase" link. If your problem is not currently listed under "Game Issues", then please gather all information regarding the problem, including attempts to resolve the problem, error messages, and computer specifications and open a support ticket located at <http://support.aspyr.com>. This form will then be sent to Aspyr Media Technical Support.

## CONTACT US BY PHONE

You can also contact us by phone by calling (512) 708-8100. Note that this number is for technical assistance only. No hints or tips will be given out over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your computer and prepared to provide all necessary information about your computer.

You can also contact Aspyr Technical Support by mail:

Aspyr Media, Inc.

P.O. Box 5861

Austin, TX 78763-5861

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When returning the Program for warranty replacement please send the original product disks only in protective packaging and include: (1) a photocopy of your dated sales receipt; (2) your name and return address typed or clearly printed; (3) a brief note describing the defect, the problem(s) you are encountered and the system on which you are running the Program; (4) if you are returning the Program after the 90-day warranty period, but within one year after the date of purchase, please include check or money order for \$10 U.S. currency per CD replacement. Note: Certified mail recommended.

In the U.S. send to:  
Warranty Replacements  
Aspyr Media, Inc.  
PO Box 5861  
Austin, Texas  
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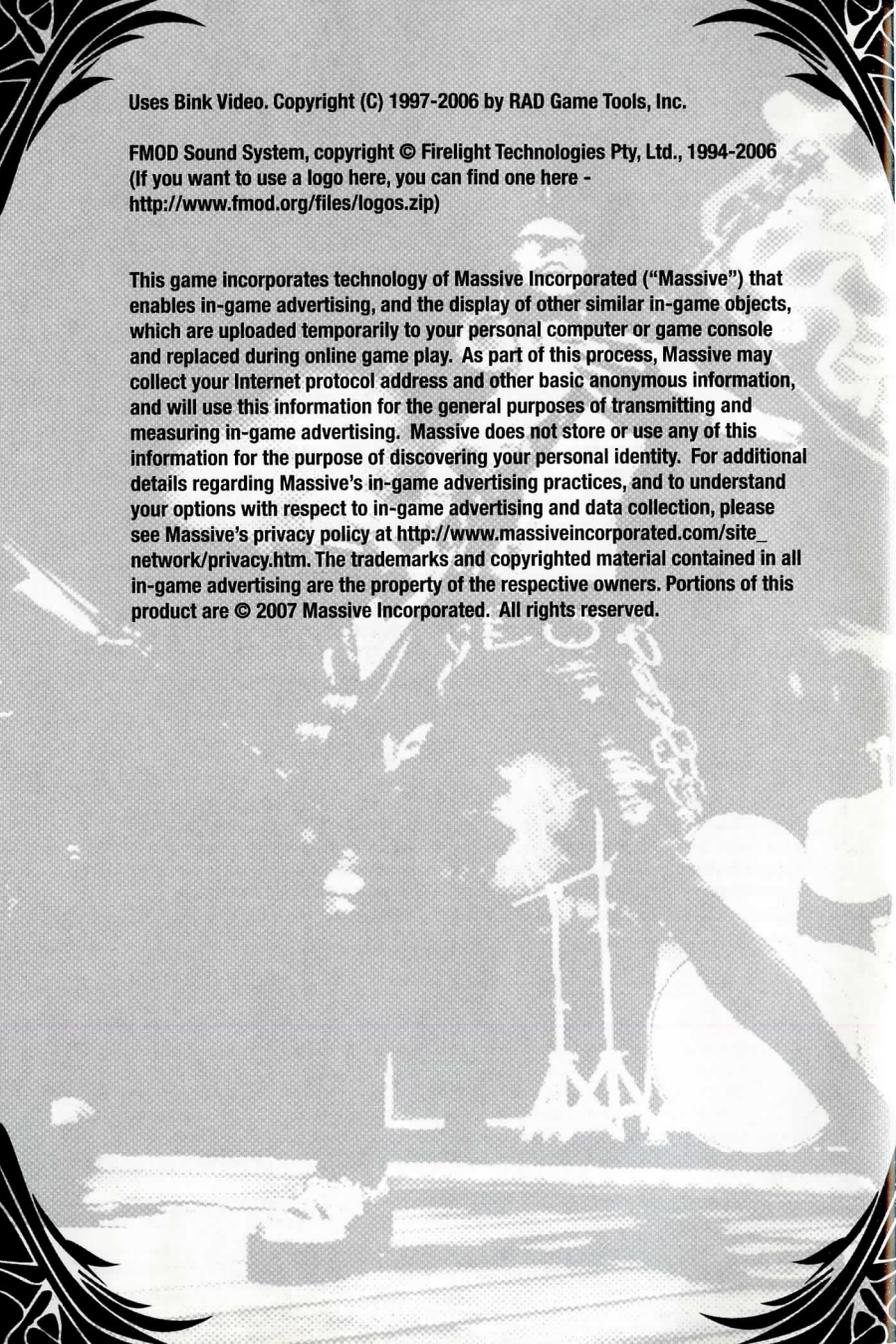
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<http://www.fmod.org/files/logos.zip>)

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