

The Wolf and the Seven Little Goats

Interactive Stories and Activities Series



The Wolf and the Seven Little Goats

Welcome to a new kind of interactive stories. Future Publishers' interactive stories and activities for children brings a new dimension for reading books. Each story is filled with learning activities centered around the story. This makes learning fun. This will invite the child to read the story over and over, and play many of the educational activities. In addition, all of our stories are presented with an easy to use interface that allows the child to navigate around the story from any page to any page.

This CD comes ready to use on both the Macintosh and Windows platforms.

Macintosh Installation and Requirements

Minimum system requirements:

- System 7 or later
- CD-ROM drive
- QuickTime
- 8-bit video support (256 colors)

Installation:

To run the story, simply insert the CD into your Macintosh CD-ROM drive and double click on the icon "English Goats" to run the English version of the story.



ENGLISH GOATS

MPC/Windows Installation and Requirements

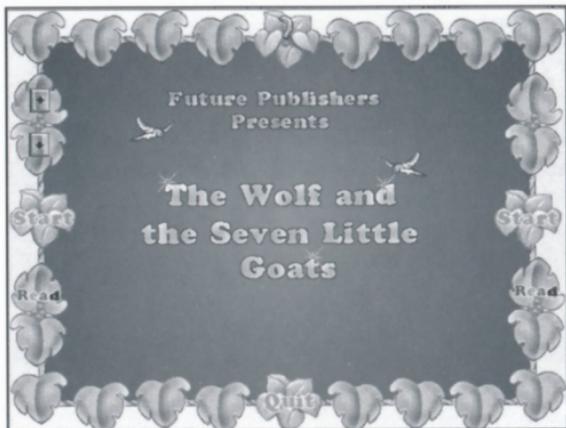
Minimum system requirements:

- IBM or 100% compatible
- Super VGA (640 x 480, 256 colors)
- MPC compliant CD-Rom drive
- MPC compliant sound device
- Mouse
- Windows 3.1 or later
- 4 MB RAM

Installation:

- From the program manager, select Run. Click on the "Browse" button.
- Click on the down arrow in the "Drives" pop up area.
- Select your CD-ROM drive (usually d:)
- In the "File Name" area on the upper left corner of the "Browse" dialog, Click on "esetup.exe" to install the English version of the story. (To install other available languages click on the corresponding "setup.exe" file)
- Click "OK" and you are back to the "Run" dialog. Click on "OK".
- The Story's set-up dialog should appear. Make sure the source drive is as indicated (usually d:), and click on "Continue".
- After a few seconds a dialog confirming that the story has been installed successfully should appear.
- From now on, to run the story, insert the CD in your drive and double click on the "English Goats" icon located inside the "Goats" folder.

Mac and MPC User's Guides



Click on the "Start" icon on either side of the screen to start playing. If you want to just read the story, click on the "Read" icon. For credits, click on the question mark at the top of the screen.



Click on the "Read" button to have the story read to you.



Each page of the story has these sound control buttons. Use them to control the sound volume.



Click on the "Start" button to play and read the story.



Click on this button to Quit.



When you click the start button, Page 1 of the story is displayed with number 1 highlighted. Clicking on any other number takes you to the corresponding page number. In this story, there are 16 different pages. Each page has different activities that can be accessed either by hidden buttons on the screen, or by different icons on the left and right hand side of the screen. On each page, you can click on the parrot icon and a cloud of text appears. Clicking on the face icon causes the text to be read aloud. Clicking on individual words causes the words to be highlighted and pronounced. There are more than 10 activities scattered throughout the story for you to discover and play!

Activities Present Throughout the Story

- **Coloring Book:** Clicking on the paint icon takes you to another screen; the child can paint any of the 16 pages of the story. The pictures are a line art representation of the original drawings. In addition, on the Mac version, the child can print any page from the coloring book.
- **Talking Clock:** The child can change the hours and the minutes and can listen to the time spoken aloud. In addition, animated Sun and Moon appear as the hours change. The child has access to 2 other screens, spoken days of the week and spoken months of the year.
- **Safety Rules:** This activity has 7 different colorful screens, each presenting safety advice and rules for the child.
- **Learning Basic Numbers:** This activity presents the numbers in a different format; the child could associate numbers from quantities to pronunciation.
- **Learning Alphabets:** This activity presents all the letters of the alphabets on 2 different screens. For example, clicking on the letter “D” that has a picture of a “Door” next to it, says “D for door”.
- **Learning Basic Shapes:** In this activity, the child learns shapes such as a circle, rectangle, square, and a triangle. Each shape has its own screen and a definition. At any time, the child can perform a quiz to test his or her skills. Two kinds of tests are available; “Point to the object” or “True and False”.

- **Learning Colors:** This screen has a clown wearing colorful clothes and holding balloons. Clicking on each color will pronounce it.
- **Point and Click Puzzle:** This activity has 3 different pictures to choose from. Randomly, a piece of the puzzle is shown, then the child has to recognize it.
- **Maze Activity:** In this activity, the child has to guide the baby goat to its mother throughout the maze.

The story also features many other activities such as a musical screen, a temperature screen, and a television screen. The child can access all the above activities from many screen throughout the story. At the beginning of the story, the child has the option to play the game or to have the story read. In addition, the CD includes an English and Arabic version of the story.

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