

About BBEdit Lite

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BBEdit Lite is a freeware derivative of BBEdit 3.0, the popular and critically acclaimed text editor for programmers, on-line-service users, and anyone else who needs to edit plain-text files.

BBEdit Lite is shipped with a QuickStart document which describes many of the application's features. Full documentation, as well as a considerable amount of additional functionality, is available with the purchase of BBEdit 3.0. See the document "BBEdit General Information" for details on obtaining BBEdit 3.0.

Feature Overview

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BBEdit Lite offers the following useful functionality:

A Stationery documents. You can create a stationery document with BBEdit; whenever you open that document with BBEdit, its contents, format information, and window position will be used to create a new untitled window. You can also create a "global" stationery document which will be used as a template for all new windows.

A Open Several. This variation on the standard "Open" command enables you to open multiple files at once from multiple locations in the file system. You can also specify aliases to files, and those aliases will be resolved all at once.

A Powerful multi-file search. BBEdit offers the usual multi-file search, in which a disk directory is scanned and the files are opened one at a time; however, BBEdit can also display the search results in a window for easy browsing (and selected entries in the window can be opened for display). The search can also be limited to files that are already opened for editing in BBEdit, or to files which were already found in a previous multi-file search. BBEdit also offers multi-file replace capability for automated "search and destroy" operations.

A Zero cost. BBEdit Lite is free, with no qualification. It's not shareware, and it's not commercial. It's not crippled, nor is it a demo.

BBEdit Lite also offers the following :

A High quality. BBEdit Lite is based on mature and stable technology; this technology is the beneficiary of years of in-house and field use and testing. The commitment to quality and functionality shown in BBEdit 3.0 is reflected in BBEdit Lite.

A File size limited only by available memory. BBEdit Lite's default partition size is 640K of RAM. This can be set as low as 450K, to make BBEdit Lite the ideal constantly-resident editor for small to moderate tasks, or turned up as high as necessary to edit many large files or perform large-scale search-and-replace operations. If you're running under System 7.0, BBEdit Lite automatically takes advantage of available system memory, so that you don't have to adjust its partition size to edit large files.

A No hard limit on number of files open. The number of files that BBEdit Lite can have open at once is limited by available memory, and can be increased or decreased by adjusting BBEdit Lite's partition size as appropriate.

A Easy manipulation of multiple files at once. The "Open Several" command makes it possible to open multiple files from different folders at once, and the Save and Print commands can operate on all open files at once.

#### About BBEdit Lite.txt

A Pattern (ŃgrepÓ) searching. Matching patterns can be constructed so that strings other than exact literal matches can be found and replaced; for example, converting Pascal comments to C comments, or converting C++ comments to C comments.

A System 7 awareness. Besides supporting all of the basic System 7 functionality such as 32-bit mode, virtual memory, and the like, BBEdit also takes advantage of specific System 7 functionality wherever possible in order to either improve performance or to improve its appearance. This is done without sacrificing System 6 compatibility.

A High performance. Try and enjoy.

The document ŃBBEdit Lite QuickstartÓ contains specific information on how to take advantage of BBEdit Lite's capabilities. If you would like to write BBEdit extensions, send a request to the address below. If you are sending your request via U.S. Mail, include a floppy disk and return postage. The reply package will include documentation on how to write your own extensions, and sample source code. The extension developer's kit is also available for anonymous FTP from world.std.com, in /ftp/pub/bbedit, and from mirrors of sumex.stanford.edu, in /info-mac/text.

BBEdit Lite has many of the same capabilities as the commercial BBEdit; however, the following functionality is -not- present in BBEdit Lite:

- Although it is compatible with the Power Macintosh, BBEdit Lite contains no native PowerPC code. (Power Macintosh users will notice some performance benefits, which are the result of portions of the Toolbox running as native PowerPC code.)
- AOCE is not supported;
- BBEdit Lite is not scriptable;
- Macintosh Drag and Drop support is not included;
- Find Differences (comparing files, folders, and projects) is not included;
- you cannot split windows;
- disk browsers are not included, and you can only have one Search Results window open at a time;
- Marker support is not provided;
- purchase PopupFuncs\$ technology is not included (you can, however, and install the PopupFuncs product into BBEdit Lite);
- Markers are not supported;
- BBEdit Lite does not know about project documents;
- XTND translation is not supported;
- Integration with THINK C/Symantec C++ and THINK Reference is not supported;
- The Glossary is not supported;
- ToolServer is not supported;
- BBEdit Lite cannot use extensions which are written specifically for use on PowerPC Macs, nor can it use ÓfatÓ extensions (which contain both 68K and PowerPC code) written to the BBEdit 3.0 extension interface.

## About BBEdit Lite.txt

### ABOUT BBEDIT 3.0

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BBEdit 3.0 is an industrial-strength text editor for use by software developers, engineers, scientists, telecommunications users, and anyone else who needs to view, edit and manipulate plain-text documents with maximum flexibility and performance. BBEdit 3.0 is an ideal companion for CodeWarrior, THINK C, Symantec C++, THINK Pascal, MPW, and THINK Reference users. With BBEdit 3.0, you can:

- Perform operations between two and ten times faster on a Power Macintosh;
- Read, compose, and send PowerTalk mail messages via AOCE;
- Use Macintosh Drag and Drop (included) for text editing and in various parts of the user interface;
- Automate operations via AppleScript, Frontier 3.0, or any other OSA-compliant scripting system;
- Use integrated PopupFuncs\$ technology to quickly navigate C, C++, and Pascal source files;
- Browse and search source files in CodeWarrior, THINK C/Symantec C++, and THINK Pascal project documents;
- Use BBEdit 3.0 in conjunction with Symantec C++ (version 6.0 or later required) to compile source files and run projects;
- Use ToolServer to execute MPW Shell scripts for building MPW-based applications and other MPW-driven tasks, as well as MPW 411-based Toolbox searches;
- Use THINK Reference 2.0 to search for Toolbox symbols and insert Toolbox call templates;
- Open disk browser windows to easily navigate the directory structures of any mounted volumes and view files quickly and easily;
- Take advantage of integrated Claris XTND translation to translate text files to and from popular word-processor formats;
- Use a glossary to store commonly-used pieces of text for insertion with a single keystroke;
- Easily compare text files, folders, and projects via a built-in differences engine and browser;
- Split editing windows for easier navigation and reference;
- Use On Location 2.0 to search pre-indexed volumes such as CD-ROMs;
- Enjoy many other technical advancements and refinements made since the original release of BBEdit.

You can find pricing and ordering information for BBEdit 3.0 in the BBEdit 3.0 Pricing Info document, supplied with BBEdit Lite.

## About BBEEdit Lite.txt

### Distribution

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BBEEdit Lite is a freely distributable, copyrighted program, otherwise known as "freeware". There is no registration process, no fee requested or required, no obligation on your part, and no guilt.

We at Bare Bones Software do not subscribe to the concept of "shareware"; it has been our direct experience that many people simply ignore shareware notices. The cost of goods related to distributing BBEEdit Lite is very low, and can be recouped by means other than (unsuccessfully) trying to shame users into paying some small amount of money for a program.

We believe that when users of a program make the financial sacrifice to obtain a piece of software, they should expect, and receive, significant value added. This is why a commercial distribution of BBEEdit 3.0 exists.

If you feel compelled to pay us for BBEEdit Lite, don't. Instead, we encourage you to order your own copy of BBEEdit 3.0. See "BBEEdit 3.0 Pricing Info" for information on how to do it.

### Some Minor Legal Stuff

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Limited warranty and limitation of remedies  
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