

|   |              |  |    |        |
|---|--------------|--|----|--------|
| A | REPOND       | Destroy orcs, goblins & trolls         | 0  | WIZARD |
| B | MITTAR       | Minor magic missile                    | 5  |        |
| C | LORUM        | Minor light spell                      | 10 |        |
| D | DOR ACRON    | Go down level in dungeon               | 15 |        |
| E | SUR ACRON    | Go up level in dungeon                 | 20 |        |
| F | FULGAR       | Major magic missile                    | 25 |        |
| G | DAG ACRON    | Teleport random on Sosaria surface     | 30 |        |
| H | MENTAR       | Magic missile based on Intelligence    | 35 |        |
| I | DAG LORUM    | Major light spell                      | 40 |        |
| J | FAL DIVI     | Cast a Cleric's spell                  | 45 |        |
| K | NOXUM        | Major fireball                         | 50 |        |
| L | DECORP       | Very major magic missile               | 55 |        |
| M | ALTAIR       | Negate time                            | 60 |        |
| N | DAG MENTAR   | Fireball based on Intelligence         | 65 | CLERIC |
| O | NECORP       | Enemies rendered only barely alive     | 70 |        |
| P | -            | Very major fireball                    | 75 |        |
| A | PONTORI      | Destroy skeletons, ghouls & zombies    | 0  |        |
| B | APPAR UNEM   | Safely disarm chest & acquire contents | 5  |        |
| C | SANCTU       | Minor healing spell                    | 10 |        |
| D | LUMINAE      | Minor light spell                      | 15 |        |
| E | REC SU       | Go up level in dungeon                 | 20 |        |
| F | REC DU       | Go down level in dungeon               | 25 |        |
| G | LIB REC      | Teleport random in dungeon             | 30 |        |
| H | ALCORT       | Cure poison                            | 35 |        |
| I | SEQUITU      | Teleport out of dungeon                | 40 |        |
| J | SOMINAE      | Major light spell                      | 45 |        |
| K | SANCTU MANI  | Major healing spell                    | 50 |        |
| L | VIDEA        | Magic map of surrounding area          | 55 |        |
| M | EXCUUN       | Major magic missile                    | 60 |        |
| N | SURMANDUM    | Resurrect dead                         | 65 |        |
| O | ZXKUQYB      | Major fireball                         | 70 |        |
| P | ANJU SERMANI | Recall ashes of dead                   | 75 |        |