

C L A S S I C



S E R I E S

SUBBATTLE

S I M U L A T O R



Supports Macintosh Plus or better computer. 3.5" High Density diskette enclosed.

Requires: System 7 or better
Hard Disk
B&W requires 2 MB system memory
640x480x256 color requires 4 MB system memory

Exciting WWII submarine action. In both the Pacific and Atlantic theaters.

SUB BATTLE

S I M U L A T O R



There is no shortage of targets in this simulation!



Check your course on the theater map.



Watch out for depth charges!

This is your chance to embark on what is unquestionably the most detailed, realistic, all-encompassing sub simulation ever created.

As Commanding Officer of one of three U.S. Navy submarine classes in the Pacific, or one of three German U-Boat classes in the Atlantic ocean throughout the war years, you'll be ordered to perform one of 60 different missions, each one based on actual historical scenarios, ranging from seek and destroy to rendezvous and lifeguarding.

Or you'll engage the hardest mission of all—to survive the entire war.

Start at the top and work your way to the bottom.

Each submarine is authentically modeled and ready for your command. Every aspect of underwater warfare—navigation, weather, repairs, even contending with the danger of enemy aircraft, ramming a destroyer or bumping a depth charge—will play a part as you map your overall strategy.

Then there's the matter of your personal arsenal: deck and anti-aircraft guns; torpedoes; mines; and guts. You'll have them all. But then, so will your enemy.

A war game that's more war than game.

There have been many combat simulations, even a few involving submarines. But none have had the degree of authenticity, number of variables, scope or gut-wrenching action of this one.

The fact is, it's a challenge of unbelievable depth.

The question is, can you handle the pressure?

Screen captures are from the Macintosh version of the game. Screens for other systems may vary. Macintosh is a registered trademark of Apple Computer Inc. SUB BATTLE SIMULATOR is a registered trademark of Epyx, Inc. Other product and corporate names may be trademarks or registered trademarks of other companies, and are used only for explanation and to the owner's benefit, without intent to infringe.

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SUB-BATTLE

Sub Battle Simulator™ Title Version 1.0
For Apple Macinto® Computers, Macintosh Plus or better
Runs in 256 Color and Black & White
Small and large screens supported
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THANK YOU FOR YOUR PURCHASE!

Help us bring you great products and you could win a new game, t-shirt or other neat items.

Return this warranty card to be eligible for our random drawing for **FREE PRIZES!**

We will also make sure that you receive early notice of our new products, upgrades and special sale offers!

Name _____

Address _____

City _____ State _____ Country _____ Zip _____

Help Us Bring You Great Products

Game you are registering: _____

Month of purchase: _____

Release version (found on the disk label): _____

	Purchaser	Game Player
Male	<input type="checkbox"/>	<input type="checkbox"/>
Female	<input type="checkbox"/>	<input type="checkbox"/>
Age	_____	_____

Machine format for this game:

- ☐ IBM®/Compatible
☐ Macintosh®

Please indicate which items are part of your gaming system:

- | | | |
|-----------------------------------|-----------------------------------|---|
| <input type="checkbox"/> DOS® | <input type="checkbox"/> Joystick | <input type="checkbox"/> 3.5" Disk Drive |
| <input type="checkbox"/> Windows® | <input type="checkbox"/> Mouse | <input type="checkbox"/> 5.25" Disk Drive |
| <input type="checkbox"/> CD-ROM | <input type="checkbox"/> CD | <input type="checkbox"/> Hard Drive (size: _____) |

Memory:

- ☐ 2Mb ☐ 4Mb ☐ 8Mb or more

Other _____

Which of the following electronic bulletin boards do you use at least once a month?

- | | |
|---|-------------------------------------|
| <input type="checkbox"/> American On-Line | <input type="checkbox"/> CompuServe |
| <input type="checkbox"/> Genie | <input type="checkbox"/> Prodigy |
| <input type="checkbox"/> Other _____ | |

How did you hear about the game:

- | | |
|---|--|
| <input type="checkbox"/> Received as a gift | <input type="checkbox"/> Friend |
| <input type="checkbox"/> Advertisement | <input type="checkbox"/> Product review |
| <input type="checkbox"/> Salesperson | <input type="checkbox"/> Direct Mail |
| <input type="checkbox"/> Demonstration | <input type="checkbox"/> Electronic Bulletin Board |
| <input type="checkbox"/> Game Package | <input type="checkbox"/> Other _____ |

How many hours a week to you spend playing software games?

- ☐ 1-5 ☐ 6-10 ☐ 11-20 ☐ 21-30 ☐ 31-40 ☐ >41

Please tell us three computing/gaming magazines that you read regularly:

What other types of games are you interested in: (check all that apply)

- | | |
|---|--|
| <input type="checkbox"/> Adventure | <input type="checkbox"/> Action/arcade |
| <input type="checkbox"/> Fantasy/role playing | <input type="checkbox"/> Sports |
| <input type="checkbox"/> Simulation | <input type="checkbox"/> Strategy |
| <input type="checkbox"/> Other: _____ | |

How many games do you currently own?

- ☐ 1-10 ☐ 11-20 ☐ 20-29 ☐ 30-40 ☐ > 41

What is important to you in choosing or playing a game?

Would you be interested in participating in new product testing?

- ☐ Yes
☐ No

Your satisfaction is very important to us. We welcome your comments. You can help us make better games!

Thank you for your time in completing and returning this registration card.



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