

KALISTO

Published by  
INLINE DESIGN



S.C.OUT

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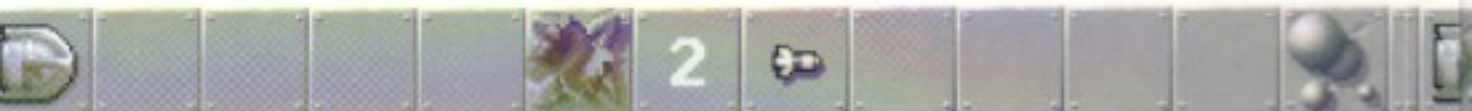
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## Mission Briefing: Overview

Your mission is to clear each level of the infesting alien entity. To do this you must:

- Locate the entity
- Locate the photon grenade
- Place the grenade in destruct range of the entity
- Set the grenade off.

The weapons and devices you need to accomplish your mission can be found on each level, if you can figure out how to use them.

The entity is immobile, but heavily armored. It can be destroyed only by the atomic Photon Grenade. Since S.C.OUT is a light ship with limited cargo capacity, you must find the grenade on each level. There is always at least one grenade on a level. You must destroy the entity in order to progress to the next level.

S.C.OUT uses a password system, rather than saved games, to allow you to take up where you left off. Once you have completed a level, you will receive a password that allows you to progress to the next level. Write down this password, as it will allow you to return to that level during any future game simply by entering your password.

Much of the data on the base's technology has been lost. Many useful objects and systems are scattered around the levels, but learning to use them is up to you. Limited information on these devices may be found in the following briefing sheets. Some of these objects can be picked up and carried with you, while others must be used where they are.

S.C.OUT's cargo hold can hold only one object at a time. To pick up an object, place your ship on top of it and press the RETURN key (or another key you have defined). You may put down an object using the same key. Picking up an object when you already have one will exchange the new object for the old.



## Mission Briefing

### Weapons

## MISSILE



Each missile can be launched in only one direction.

## AUTO CANNON



Pass over the cannon to fire.

## PHOTON GRENADE



Shoot at the grenade to detonate.

## MISSILE DUMP



Shoot at the dump to gain four new missiles

## FIRING RELAY



Funnel,



Disperser.

## Mission Briefing

### Enemies

## ENTITY



(From photo shot by the probe)

WORM



(From photo shot by the probe)

SLIME



(From photo shot by the probe)



# Mission Briefing

## Barriers

### ORDINARY DOOR



Door.



Key.



Lock.

### ELECTRONIC DOOR



Door.



Controller.



Lock.

### L.E.D DOOR



Door.



Lock.

To open the door, shoot at the lock.

### KUS'TOMM'S BARRIER



Named after its inventor, Charles Kus'tomm. No cargo can cross it.

### ARMORED OBSTACLE



Can be destroyed by rapid, continuous fire.



# Mission Briefing Devices

## ELECTRIC RAILWAY



Railway.



Fixed Battery

## PORTABLE BATTERY



Gives power to  
electric railway.

## SAFE ZONE



Objects or beings in this  
zone are invincible.

## TELEPORTER



Entrance.



Exit.

## FORCE MIRRORS



Diagonal mirror.



Four-way mirror.





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# Our Story So Far...

## The Conquest of Space

In the late 1970's, all missions between the Earth and the Moon were abandoned. Through the 80's and 90's, funding of space programs was limited to monstrous strategic defense satellites, commercial communications, ill-fated space shuttles, and a series of space telescopes wearing corrective lenses.

At the turn of the century, the four primary power blocks were the North American Federation, the European Community, the Asiatic Association, and the United Arab Kingdoms. The arms race between these powers dwarfed the superpower arms buildup of the 20th century. Only the food riots of 2018 and a worldwide economic crisis finally shifted government priorities to peaceful pursuits.

Money was again allocated to research, and the world's space programs were revived with a will, after almost 40 years of neglect. Less than 7 years later, humankind opened its first self-contained space station. Following this success, space factories were assembled to build the huge spaceships that could not launch directly from the ground. Humanity was thirsty for knowledge, and especially for living space. Hundreds of colonists left their home planet, hoping for a better life.

Eve, the first permanent Moon colony, was established November 27, 2021. For the first time, humans could live and work on another world. With Earth progressively more crowded, demand for Moon space was so great that the original complex quickly filled. Private developers were already eyeing the surrounding land.

So began the human invasion of space. New bases were constructed on the moon, each bigger, better, and equipped with the latest technology. Ten years after the opening of the first moon base, Mars was also colonized. The Martian moons and the asteroid belt were the next frontier.





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## The Deimos Colony

In the economic boom produced by real-estate development and emigration, governments turned a blind eye to safety code violations, shady deals, and a certain frontier attitude toward law and order. Governments knew that safety precautions were lax, but did not want to hinder the economic recovery that expansion into space had triggered.

Various fringe groups took their crackpot dreams into space. The government actually encouraged this, both because it got the crackpots off Earth, and because in settling an alien hunk of rock, it actually helped to be a little nuts.

The first Deimos colony was therefore established by the Thermonuclear Freedom Association, a group who believed that the right to keep and bear arms extended to the possession of personal thermonuclear devices. TFA members were deeply depressed by having been born too late to participate in any major wars. They expanded into space in the hope that they would eventually run into someone or something that they could blow up.

The base, which included numerous electronics and weapons geniuses, used devices and technology decades ahead of their time. When the Deimos base was completed, over 800 TFA members packed their razors, toothbrushes, and weapons of mass destruction and moved to Deimos. Only a few lobbyists on Earth were sorry to see them go.

On July 21, 2038 the Deimos base was the scene of a terrible tragedy. According to the official story, a technician breached an air seal while replacing a carbon/oxygen separator. He was killed almost instantly by a highly toxic liquid leak. The safety bulkheads installed throughout the base proved less than effective. All the inhabitants of Deimos were killed, and the base was abandoned.

As the bodies were returned to Earth, dark rumors surfaced about the disaster's true cause. The Deimos base was sealed, and even orbiting Deimos was forbidden. Journalists trying to run the blockade were arrested, but this only increased public curiosity. Stories abounded: "They were victims of a new bacteriological weapon they were developing..." "...they





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have probably been attacked by an alien life form, born from an egg they found on the Deimos...”

Amid allegations linking Planetary congress members to influence peddling, negligence, and turning a blind eye to the marginal weapons research taking place on Deimos, most of the Earth-based documents related to the base were erased or shredded. Little information remained, and no one was left alive who fully understood the devices the base contained.

In the political chaos that followed, all inquiry into the fate of the colony was buried in paperwork and forgotten. The true reason for the slaughter remained unknown. Sealed and abandoned, the base kept its secrets.

### **The Investigation**

Four years later, pressure to reopen Deimos had become overwhelming, driven not by the passion to explore the unknown, but by the relentless pressure of commercial real estate lobbies.

The Moon, Mars, and even Phobos were virtual suburbs of Earth. The asteroids and the moons of Jupiter and Saturn were the sites of thriving industry. Only Deimos remained unpopulated. The newly unified Solar System government decided to clean up and reopen the base, as the spearhead of development on Deimos. A hand-picked team was sent to Deimos aboard the transporter ARUKADO to begin reactivation. They never returned.

Unwilling to risk the embarrassment of losing another team, the Great Council equipped a remote-controlled drone to discover what really happened on the satellite.

The drone touched down on Deimos' landing pad, and began transmitting images to Earth. Millions of kilometers away, the planet's leaders stared at their monitors. The undamaged ARUKADO transporter was still there on the landing pad, but the hangar was now overgrown with weeds. All appeared quiet, and the tracks of the maintenance team were easily visible through the vegetation.





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The interior of the base was also overgrown, and one could easily imagine the probe team hacking its way through the brush. In some areas, the plants covered 40% of the surface. At least some of the life support systems were clearly intact.

The probe moved slowly through this strange indoor jungle, and suddenly stopped. It had detected something. In the control room, all the technicians were holding their breath, and a message suddenly appeared on the screen: **"LIFE FORM DETECTED."** All present began laughing, crying, and shouting. The cheering stopped abruptly when the probe provided further data on the life it had detected.

**"1 LIFE FORM DETECTED,"** the screen flashed. Only one of them... An uneasy feeling filled the control room, and all the faces were deathly pale. Only one survivor.

But at least the survivor could explain what really happened there! Even these hopes were dashed as another message appeared on the screen: **"UNKNOWN LIFE FORM..."** Unknown life form? The probe was probably out of order. Without waiting for instructions, the controller entered a few parameters on his keyboard to get more information.

**"ESTIMATED MASS...923 KGS. UNKNOWN HEIGHT...CYLINDRICAL SHAPE. MOVING CONSTANTLY. VISUAL CONTACT IN 10 SECONDS...5... MOLECULAR ANALYSIS. 4...NO HIGHER BRAIN FUNCTION DETECTED. 3... GAMMA WAVES DETECTED... 2... APPARENTLY DIRECTED BY ANOTHER LIFE FORM. 1... DETERMINED..."**

The image suddenly disappeared and the screen turned to black: the probe had stopped transmitting. Replaying the video sequence in slow motion, the controllers saw some kind of giant worm moving towards the probe, with his mouth wide open and his sharp teeth shining—then blackness. Where had this creature come from?

And what was the meaning of **"APPARENTLY DIRECTED BY ANOTHER LIFE FORM?"**

The council decided to send a second probe, programmed to fly clear of the worms. This probe was able to gather additional data. The worms appeared to do the bidding of other alien life forms, which were intelligent but immobile. It was unclear how they had reached the satellite. Perhaps the worms had transported them, perhaps they had grown in place from spores transported by their mindless servants. It was clear that these





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creatures did not originate inside our solar system.

These armored, immobile aliens were clearly impervious to laser and missile fire. However the atomic Photon Grenade developed by the deranged but brilliant Deimos settlers might be enough to destroy them.

One additional mobile life form was also detected and immediately dubbed the Slime. The Slime's body is apparently liquid, and probably indestructible by human weapons. It cost the Council another probe to discover that direct contact with the Slime is fatal, due to the molecular acid that makes up most of its body mass.

As yet another probe was analyzing a distant virus, it passed over an automatic gun, which was still working. The bullet went straight into the virus, which started to multiply rapidly. The probe tried to escape, but was caught by the virus.

A special Great Council was held, including the usual bunch of politicians and army officers, but also, for the first time, biologists and genetic researchers. Hostile aliens were apparently responsible for the deaths on Deimos, and the base could not be resettled until the Council found a way to get rid of them. After a high-level twelve hour meeting between politicians and scientists, the Council overruled the biologists and decided to destroy the aliens.

The military, which had little to do since unification, enthusiastically suggested a full-scale assault to make Deimos safe for democracy. However, the politicians refused to risk any human lives, fearing additional bad press. The stormy meeting lasted another nine hours, and finally the Council decided to send a small prototype remote-controlled ship. The airlocks of the base were too small for heavy tankships. The defensive weapons installed in the base were still working, and their ammunition could be used for obliterating the aliens.

### **S.C.OUT's Mission**

In the grand military tradition of silly weapon names, the ship chosen for the mission was officially named The Star Clean Out. Embarrassed pilots immediately shortened the name to S.C.OUT. The unit is a light, remote-





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controlled tankship, ideal for reconnaissance and precise destruction. Its small size and mobility make it the perfect unit for the Deimos mission. As the remote-control pilot of S.C.OUT, you must use your ships carefully. Only a few of these prototype models are available. If you use up all of your S.C.OUT ships before you finish clearing the base, Deimos will be lost. The aliens may even spread to threaten the entire solar system unless you can stop them now.

Because S.C.OUT's small cargo hold has room for only one object at a time, no weapons can be carried in. Fortunately, the former inhabitants of Deimos left behind abundant weaponry and gadgets. Unfortunately, the lack of records on the Deimos colony means that your briefings about the weaponry in the base is incomplete. There may be additional devices or variants not included in your briefing sheets. As the remote pilot of S.C.OUT, your job is to find that weaponry and figure out how to use it.

## Good Luck!

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## A KALISTO™ Game

Published by

**INLINE DESIGN**



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