



# FLIGHT COMMANDER<sup>TM</sup>

The **Avalon Hill**  
Game Company  
DIVISION OF MONARCH AVALON, INC.



**BIG TIME**  
SOFTWARE, INC.



# FLIGHT COMMANDER 2

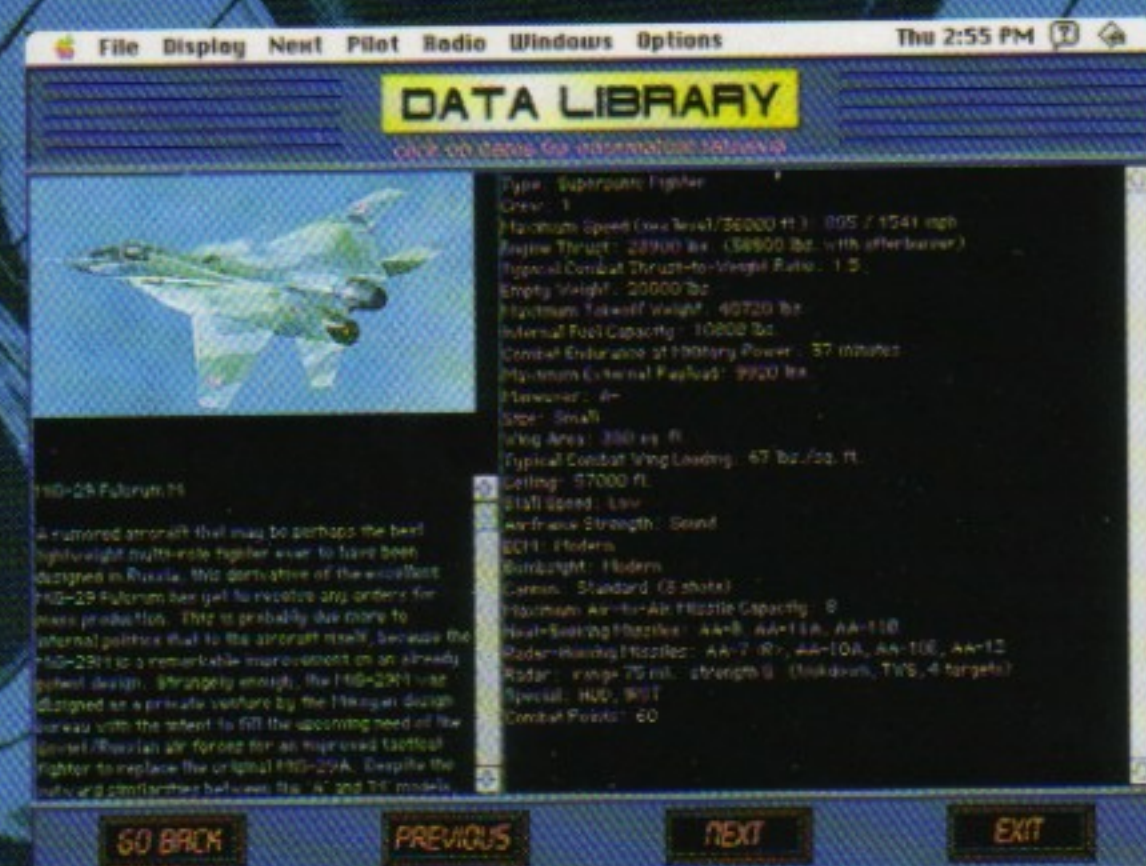
Coming up on the heading...IMPACT!

**FLIGHT COMMANDER 2** puts YOU in command of the strike force hunting SCUD sites during Operation Desert Storm, or leading a Wild Weasel flight into North Vietnam. Dive your F-86 Sabres out of the sun into a swarm of Red Chinese MIGs, or knock out Soviet T-80 tanks leading the advance into West Germany! **FLIGHT COMMANDER's** Scenario Generator lets you dictate opponents, level of difficulty, and time periods from the Korean War to the present and beyond! Choose from 5 different campaigns or use the Point & Click Battle Generator to create new scenarios! You will never run out of fresh challenges. No two missions are ever the same! Truly a state-of-the-art game that requires use of your brain, not a joystick.

- Jet age combat from 1950 to 2010
- 5 major campaigns including Vietnam, Nato vs. Warsaw Pact, Falkland Islands and The Persian Gulf
- Build scenarios from 112 different aircraft, representing 37 nations
- Human vs. Human and Human vs. Computer
- Play By E-Mail mode
- Beautifully detailed terrain



Beautifully detailed control panel provides easy access to aircraft controls



Detailed Online photographic database



Load up on laser guided bombs, heat seeking missiles, ECM pods and more!



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# FLIGHT COMMANDER



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COMPACT  
disc  
DATA STORAGE

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# Loading Instructions: Macintosh, IBM PC & 100% Compatibles



## MACINTOSH

### CONTENTS:

Your FLIGHT COMMANDER 2 package should contain:

- Four 3.5" Floppy Disks or one CD-ROM
- FLIGHT COMMANDER 2 Game Guide
- FLIGHT COMMANDER 2 Reference Poster
- Loading Instructions
- Registration Card

### MINIMUM REQUIREMENTS:

- System 7 or later
- 4MB RAM for color; 2.5 MB RAM for B&W
- Hard Drive space with 9+ MB free
- 3 1/2" HD Floppy Drive
- VGA Graphics Card

### INSTALLING FLIGHT COMMANDER 2 FROM DISKS:

FLIGHT COMMANDER 2 includes an Installation program which decompresses the data from the diskettes supplied with the game and transfers it to your hard drive. FLIGHT COMMANDER 2 must be installed on your hard drive before you can begin play.

To install FLIGHT COMMANDER 2 to the hard drive:

1. Make sure you have at least 9 MB of free disk space on your hard drive. For saving games, make sure additional HD space is available.

2. Put the disk labeled "FLIGHT COMMANDER 2 Disk 1" into your floppy disk drive.
3. Double click on the "FC2 Install" icon.
4. Click once on the main title screen.
5. Click and drag the "Install FC2" icon onto your "HD" icon.
6. Follow the on-screen prompts.

### INSTALLING FLIGHT COMMANDER 2 FROM A CD:

If you own the CD version of FLIGHT COMMANDER 2, you can install the game to your hard drive. This method is recommended for best results. FLIGHT COMMANDER 2 can also be played from the CD itself (although this method will not result in optimal game play).

To install FLIGHT COMMANDER 2 to the hard drive:

1. Place the CD-ROM in your CD drive.
2. Double click the disk icon to open the file.
3. Click and drag the "Install FC2" folder onto your "HD" icon.
4. Follow the on-screen prompts.

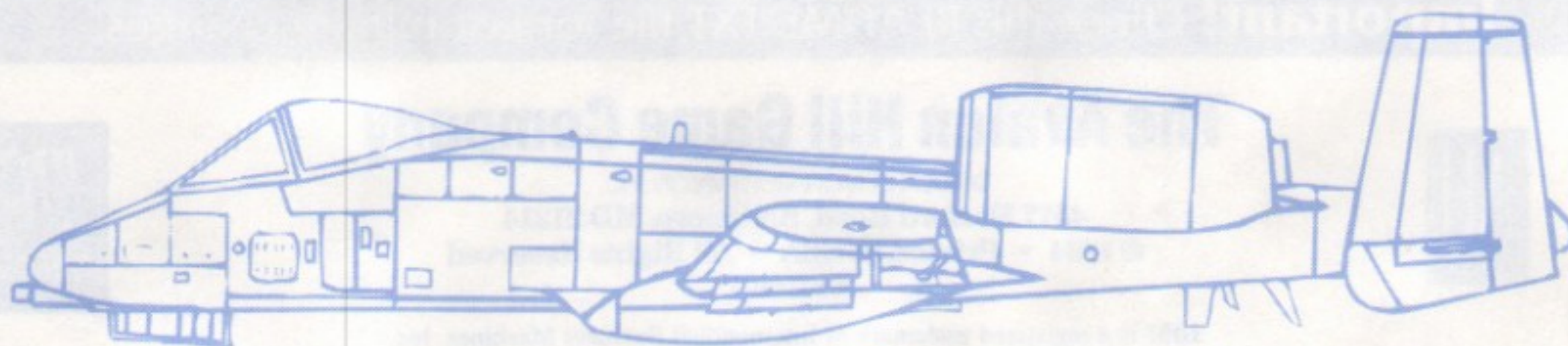
### MEMORY NOTES:

FLIGHT COMMANDER 2 is preset to use 3MB of RAM. If you want FLIGHT COMMANDER 2 to use less memory (because you have a smaller monitor or a black and white monitor) follow the below procedure:

1. Make sure you are in FLIGHT COMMANDER 2.
2. Click on the FLIGHT COMMANDER 2 icon in the upper right corner of your monitor and select "Finder".
3. Then click on the "File" pull-down menu and select "Get Info".
4. You can now change the "Minimum Size" and "Preferred Size" to the value below that matches your setup:

Black and White Monitor	1200K
Color, 13" Monitor	2700K
Color, 16" Monitor	2900K

**Important!** Check the README.TXT file for last minute changes.





# Loading Instructions: Macintosh, IBM PC & 100% Compatibles



## IBM PC & COMPATIBLES

### CONTENTS:

Your FLIGHT COMMANDER 2 package should contain:

- Four 3.5" Floppy Disks or one CD-ROM
- FLIGHT COMMANDER 2 Game Guide
- FLIGHT COMMANDER 2 Reference Poster
- Loading Instructions
- Registration Card

### MINIMUM REQUIREMENTS:

- PC compatible 386SX or better
- 4MB RAM or better for best results
- Hard Drive space with 9+ MB free
- 3 1/2" HD Floppy Drive
- Microsoft Windows v3.1 or higher
- VGA Graphics Card
- Microsoft-compatible Mouse

### MINIMUM SYSTEM REQUIREMENTS FOR SOUND:

- 4MB Total RAM
- SoundBlaster or 100% SoundBlaster-compatible sound card.

### INSTALLING FLIGHT COMMANDER 2 FROM DISKS:

FLIGHT COMMANDER 2 includes an Installation program which decompresses the data from the diskettes supplied with the game and transfers it to your hard drive. FLIGHT COMMANDER 2 must be installed on your hard drive before you can begin play.

To install FLIGHT COMMANDER 2 to the hard drive:

1. Make sure you have at least 9 MB of free disk space on your hard drive. For saving games, make sure additional HD space is available.
2. Put the disk labeled "FLIGHT COMMANDER 2 Disk 1" into your floppy disk drive (A or B).
3. Make sure you are in Microsoft Windows.
4. In the Program Manager click on the "File" pull-down menu and select "Run".
5. In the Command Line bar type A:INSTALL then click on the "OK" button.
6. Follow the on-screen prompts.

### INSTALLING FLIGHT COMMANDER 2 FROM A CD:

If you own the CD version of FLIGHT COMMANDER 2, you can install the game to your hard drive. This method is recommended for best results. FLIGHT COMMANDER 2 can also be played from the CD itself (although this method will not result in optimal game play).

To install FLIGHT COMMANDER 2 to the hard drive:

1. Make sure you are in Microsoft Windows and the CD ROM is in the drive.
2. In the Program Manager, click on the "File" pull-down menu and select "Run".
3. In the Command Line bar type D:INSTALL then click on the "OK" button.
4. Follow the on-screen prompts.

### MEMORY NOTES:

FLIGHT COMMANDER 2 requires at least 10 MB of Virtual Memory. If you encounter problems playing the game (and you have a total of 4 MB of RAM), follow these steps to ensure that you have at least 10 MB of Virtual Memory.

1. Make sure you are in Microsoft Windows.
2. In the Program Manager, double-click on the "Main" program group.
3. Then double-click on the "Control Panel" icon.
4. Next, double-click on the "386 Enhanced" icon.
5. Then, click on the "Virtual Memory" button. Next to the word "Size", make sure that you have at least 10,000 KB currently set.
6. If you do not have at least 10,000 KB set, select the "Change" button.
7. Type in the recommended size in the "New Size" bar.
8. Click on the "OK" button and follow the on-screen prompts.

**Important!** Check the README.TXT file for last minute changes.

## The Avalon Hill Game Company

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# REFERENCE MANUAL



## FLIGHT COMMANDER™





# FLIGHT COMMANDER™

## CREDITS:

Game Design and Development: Charles Moylan  
Programming: Charles Moylan  
Graphics: Charles Kibler, Joe Amoral,  
Stephen Langmead, Charles Moylan  
Cover Illustration: Kurt Miller  
Sound Effects: Charles Moylan  
Producer/Developer: Don Greenwood  
Production Coordination: Phyllis Opolko  
Executive Producer: Jim Rose  
Manual: Don Greenwood, Charles Moylan,  
Stephen Langmead  
Playtesting: Joseph Hummel, Marty Ward, Jerry  
Sanford, Andrew Ralls, Richard Emery, John  
Columbus, Walter O'Hara, Robert Walters  
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Photo Sources: Dept. of Defense, Still Media Records  
Center, San Diego Aerospace Museum, U.S. Air Force,

Tony J. Gasbarro and Corel Corporation

Special Thanks to Charles and Marcia Moylan,  
Herbert and Claire Lerner, Jennifer Wege, and the  
Poptarts Gang

In truth, this game is a collaborative effort of  
everyone at Big Time Software, Inc and Avalon Hill, as  
well as the beta testers, magazine reviewers and  
owners of its predecessor, FLIGHT COMMANDER. We  
read every registration card and answer every elec-  
tronic message we get. In short, we appreciate your  
participation in the development of our products. So,  
keep those cards and letters (and EMail) coming.  
We're listening.

Charles Moylan ♦ Big Time Software, Inc

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(Please send technical support questions to The Avalon Hill  
Game Co; see address on back page)



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