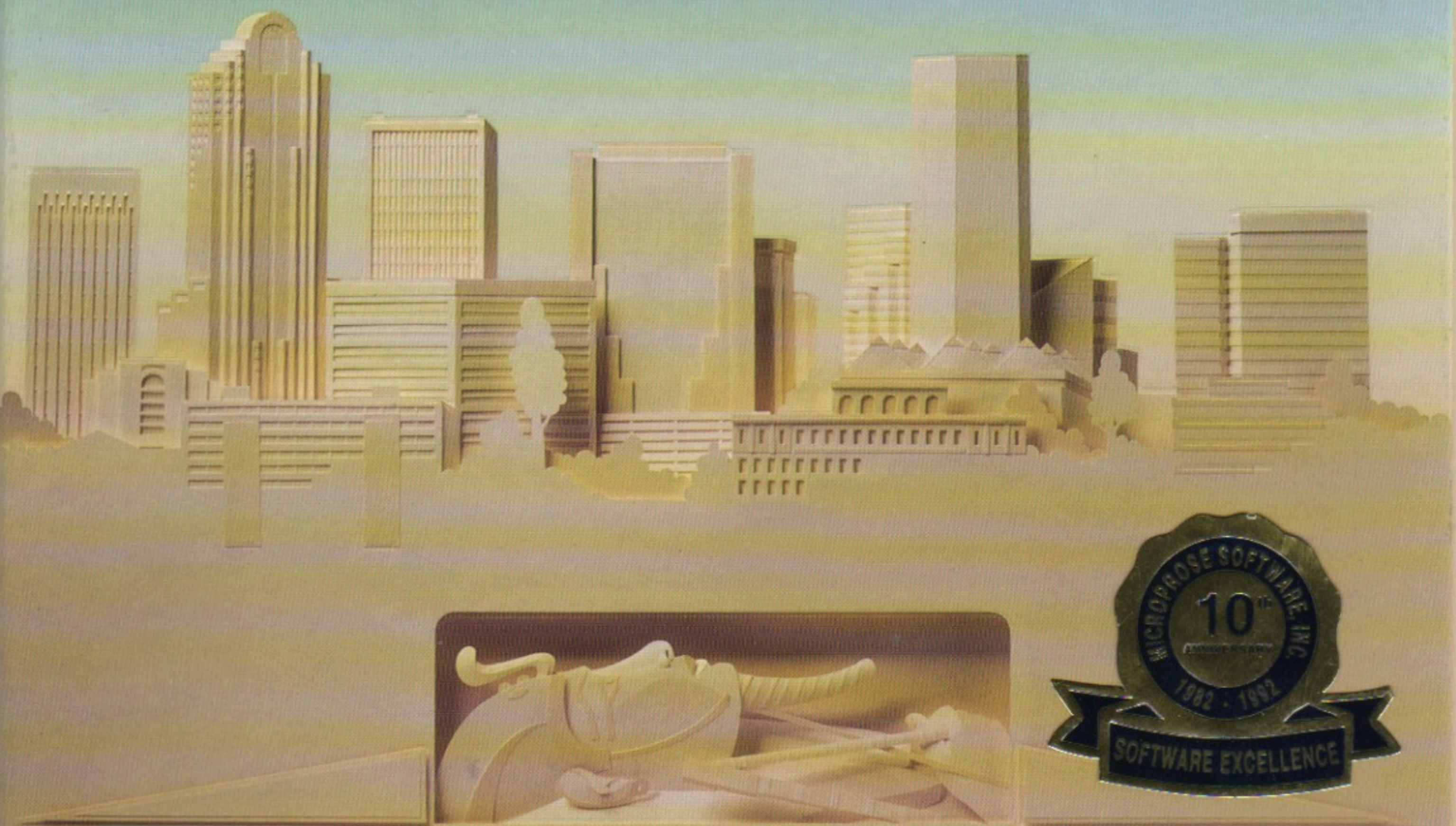


Sid Meier's

# CIVILIZATION™

Build An Empire To Stand The Test Of Time



**Requires:** 4 MB RAM • System 6.0.7 or better

• Approximately 6 MB on Hard Drive

• High Density Floppy Disk Drive

**Recommended:** Hard Drive

**Supports:** Color • Greyscale • Black & White Monitors

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Build An Empire To Stand The Test Of Time

High in the Andes, a biting wind howls through the Incas' ruined strongholds. Half a world away, the Pharaohs' tombs lie empty. In Italy, the Roman Colosseum decays. Everywhere, you see remnants of societies that thought they would endure forever. All are dust. But yours could be different. You could be the one person in history who builds an empire that never falls.

That's the challenge of **Civilization**, the most enthralling "god game" yet developed. From the creator of *Railroad Tycoon*—the SPA's 1990 Strategy Game of the Year—**Civilization** lets you match wits with history's greatest leaders.

You start at the dawn of recorded history—4,000 B.C. and the founding of the first cities—then nurture your society toward the Space Age. In the beginning, you'll labor to simply survive while building your settlements, discovering new technologies and fending off barbarians.

As your empire prospers, you'll face competing civilizations guided by history's most legendary figures: Alexander the Great, Napoleon, Genghis Khan, Julius Caesar and more. Now you'll test your capacity for expansion and domination, your ability to outwit and outmaneuver those cunning and brilliant leaders.

Just look how **Civilization** lets you build a brave new world.

• **Discover New Technologies.** You dictate how your civilization grows by controlling the technologies it discovers—mastery of one technology provides the opportunity to learn new ones. Over 70 of mankind's greatest technical achievements are available, including The Wheel, The Alphabet, Mapmaking, Navigation and even Nuclear Weapons.

• **Build Wonders Of The World.** Earn the respect of your people—and the envy of the world—as you construct the Pyramids, the Great Wall and other wonders of antiquity, the Middle Ages or the modern era. Each Wonder you build brings special benefits to your society.

• **Determine The Fate Of Your People.** Every crucial economic, political and military decision is yours—and yours alone. From population growth to industrial policy, scientific development to military power, the destiny of your civilization is in your hands.

• **Choose From Flexible Starting Options.** So players of all levels can have fun and be challenged, you select from five difficulty settings, while playing on Earth or on a new planet generated for each game.

• **Enjoy The Easy To Use Interface.** The point-and-click, icon-based interface makes it easy to gather information, make decisions. Virtually any game-related question or concern is addressed in the on-line "civilopedia."

Will archaeologists yet unborn puzzle over the decline and fall of the culture you built? Or will your culture be the one that finally achieves earthly immortality?

You'll find the answer only in **Civilization**.



75LB

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Game Design by



Winner of 3 awards from the  
Software Publishers Association

- ★ Best Entertainment Program
- ★ Best Strategy Program
- ★ Critic's Choice

And from Computer Gaming World

- ★ Overall Game Of The Year



IBM screen shown.



Macintosh screen shown.



Amiga screen shown.

Actual screens may vary.



1192



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