

CASTLES II Task Chart

TASKS

REQUIRED TO ACCOMPLISH TASK

	Min Admin Lvl/ Min Pts Appl	Min Military Lvl/ Min Pts Appl	Min Polit Lvl/ Min Pts Appl	Grain	Timber	Iron	Gold
ADMINISTRATIVE							
Harvest Grain	1						
Cut Timber	1						
Mine Iron	1						
Refine Gold	1						
Build Castle	3/2			1	3	1	2
MILITARY							
Police Realm		1					
Recruit Infantry		1				1	1
Recruit Archers		2/1			1		1
Recruit Knights		6/1		1		1	1
Build Ballista		5/4			1	1	1
Build Catapult		6/5			1	1	1
Build Siege Tower		7/6			1	1	1
Attack Territory		2/2*				1	
(*Min. Happiness of 3)							
Send Saboteur		3/2					1
POLITICAL							
Send Scout			1				
Send Spy			3/2				1
Send Diplomat			3/2				1
Send Merchant			3/2				
Raise Happiness			2/2	1	1		1
Call Council			3/3	1			1