

# CRYSTAL CRAZY *The Quest Continues*

## NAVIGATION AID

Current Player's Name: **Player1: 123,456,750** (Total Score)

Number of Lives Left: **13**

Shield being used: **7x** (Bonus Multiplier)

Next Pool Ball (if applicable): **16** (Number of Smart Bombs left)

Wave Number: **Wave: 109**

Time taken in this wave so far: **Time: 1:59**

### GAME CONTROLS

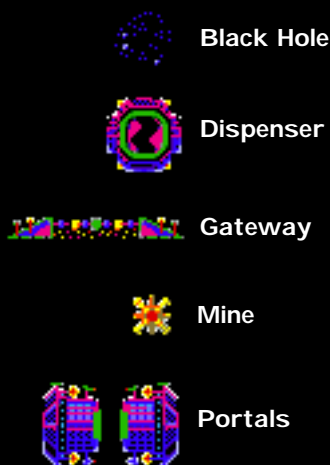
Pilot your "ship" by moving your mouse. Use the mouse button or any letter key to fire. The space bar detonates smart bombs.

Keyboard controls include:

		Quit? Why?
		Open previously saved game.
		Save game state.
		Save under a different name.
		Clear high score table.
		Abort current game.
		Sound volume 8 is the loudest.
		Pause the game until click or key hit. While paused in System 7 or MultiFinder, you can switch out and then back into game.

Clicking or hitting any key instantly skips past game over animation, time bonus screen, and other bits.

### BASIC FEATURES



### GAME OBJECTIVES



*Crystal Crazy carries on the zany Crystal Quest tradition—Expect the unexpected! Half the fun is exploring the little quirks of this game to discover the many hilarious surprises awaiting you. (Please consult Crystal Crazy's Online Help File for detailed game information)*

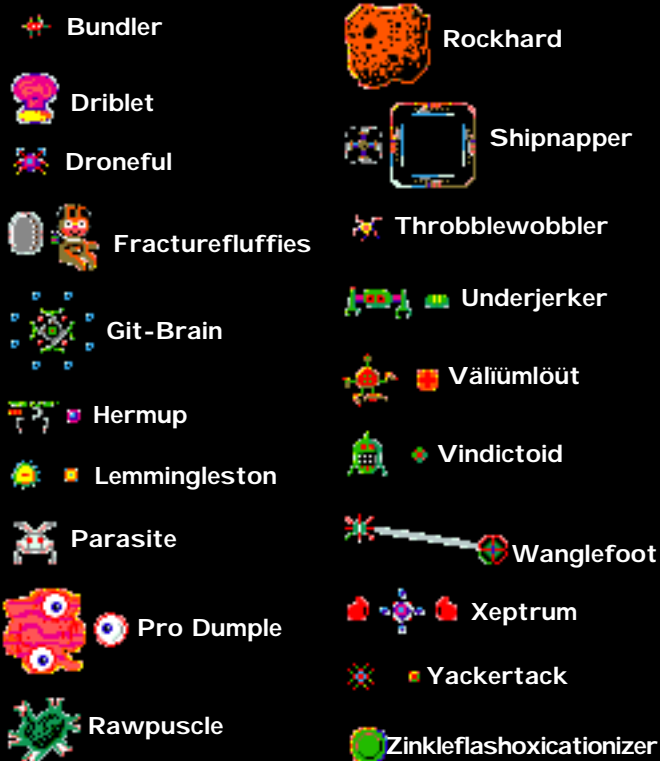
### SHIELDS



### OTHER GOODIES



### NASTIES



### GUNS



### BONUS WAVES

