

Absolute Solitaire



Absolute Solitaire

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WELCOME

Thank you for purchasing Absolute Solitaire. We hope you will enjoy many hours playing these 24 solitaire games.

If you have any questions regarding the installation or use of this product, please call the technical support telephone number listed on this page.

If you have any comments regarding Absolute Solitaire or any other MacSoft Product, please contact us at the following address.

Good luck!

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SYSTEM REQUIREMENTS

Any Macintosh running System 6.0.7 or later with 4 MB RAM.

Supports both black-and-white and 256 colors.

TECHNICAL SUPPORT

Technical support for Absolute Solitaire is available from:

Varcon Systems Technical Support
10509 San Diego Mission Road, Suite K
San Diego, CA 92108
(619) 563-6700 FAX: (619) 563-1986
E-mail: techsup1@varcon.com

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How to install Absolute Solitaire

Use the **10 TONS OF FUN** Installer.

See the Quick Start Guide.

How to start Absolute Solitaire

Double-click on the Absolute Solitaire icon. After a few moments, the Absolute Solitaire introduction screen will appear. Click the mouse button and the game will begin. The first time you open Absolute Solitaire, you begin to play the solitaire game Klondike. The game has started and the timer is going. To start a new game at any other time, click on **File** in the menu bar and choose **New Game** from the list which appears.

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How to play

You use the mouse to move your "hand" around the screen. To move cards around, click and hold the mouse over the card you want to move. You will now see the hand "grab" the card, and you can move the card around the screen. When you have moved the card to where you want to put it down, let go of the mouse button. If the card can be placed there, it will stay. If not, it will return to its original location, or it will go to a new spot where it *can* be played.

To deal another card or group of cards from the deck, click once on it with the hand. When you have reached the end of the deck, click on the **Repeat** button to go through the deck again. The rules for some games will only let you go through the deck once. In these games there will be no **Repeat** button.

Not all of the games will automatically let you know when there are no more plays. If you think you have no more plays to make, you can give up by clicking on the **Give**

Up button. If the particular game you are playing doesn't have a **Give Up** button, click on File in the menu bar and choose **New Game** from the list that appears. If you want to try the game over again from the beginning and try a new strategy, choose **Replay Game**.

How to go back and try again

Sometimes you may want to undo your last play. Click and hold the mouse button on the word **Edit** in the menu bar; move your mouse down to the word **Undo** in the list which appears and let go of the mouse button. The computer will then undo your last play. You may do this as many times as you like, all the way back to the beginning of the game. If you undo a move by accident, you can click and hold the mouse button on the word **Edit** in the menu bar and choose **Redo** to redo the last move. You can automatically undo all your moves since the beginning of the game by choosing **Undo All**. If you choose **Redo All**, the computer will, of course, redo all the plays you had done before.

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How to check the rules

Click and hold your mouse button on the word **Options** in the menu bar; a list will drop down. Move the mouse down to **Rules...** and let go of the button. The rules window will be displayed. There are a few terms you will need to be familiar with to understand the rules descriptions. *Foundations* are the piles to which you need to move the cards in order to win the game. For example, in Klondike foundations are the four piles at the top of the screen where you play the aces first. The *Tableau* is the main play area of the game. In Klondike the starting seven piles of cards form the tableau.

How to choose which game to play

Click and hold the mouse button on the word **Game** in the menu bar. Move your mouse to the game you wish to try. If you choose **Random**, you will start a random game. Each game is different, and you can find the rules as detailed in the *How to check the rules* section on page 5. For a list of the games, see *Appendix B* on page 11.

How to change the game settings

If you would like to change the cards or background, click and hold your mouse button on the word **Options** in the menu bar; a list will appear. Move the mouse to the word **Preferences...** and let go of the mouse button. The preferences dialog will be displayed. If you would like to use a different pattern for the playing area, click the one you prefer. If you would like to choose a different picture for the backs of the cards, click on whichever one you like. If you are left handed, you can make the cursor look like a **Left Hand**. If you don't like the hand, you can use a standard arrow **Pointer** for the cursor. If you don't like waiting for the cards to deal every time a game starts, you can turn on the **Fast Deal** option. If you don't like the computer making automatic plays for you, you can turn off the **Auto Play** option.

If you would like to turn the timer or the sound off or on, click and hold the mouse button on the word **Options** in the menu bar and choose the appropriate setting from the list which appears.

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Appendix A: The Menu Bar

File

New Game - μ N

Replay Game

If you want to replay the last game you just played select "replay game". You will get dealt the same card set up you had in the previous game. This feature allows you to use different strategies on the same card set.

Quit - μ Q

Edit

Undo - μ Z

This function will undo your last move.

Redo - μ R

This function will redo your last undo.

Undo All

This function will undo all your plays from the beginning of the game.

Redo All

This function will redo all the plays back to the way

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they were before your *Undo All*. The difference between *Redo All* and *Replay Game* is that you can go study the plays you made during the *Undo All*. Select *Redo All* and study the plays again. You can then continue your game from the point at which you left off. *Replay Game* gives you a chance to replay the same game from the beginning.

Options

Show Scores

Clear Scores

Sound - Turns on or off

Show Timer - Turns on or off

Rules - μH

The rules for the game you are playing will appear here.

Shortcuts - Lists the keyboard shortcuts. See back cover of this manual.

Preferences - See Changing the game settings, above.

Game

All twenty-four solitaire games may be selected under this

menu title. You can also select *Random*, and the computer will randomly choose a game for you to play.

Appendix B: The games

Auld Lang Syne
Baker's Dozen
Beleaguered Castle
Canfield
Chessboard
Double Klondike
Doubles
Eight Off
Face Up
Fortress
Forty Thieves
Fourteen Out
Golf
Good Measure
Grandfather Clock
Idiot's Delight
Klondike (Common)
Klondike (Strict)
Magic Carpet
Memory

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Poker Squares

Pyramid

Rank & File

Westheavan

Keyboard Shortcuts

 Turn over next card

 Show all cards that can be played

2 ,3 ,4 etc.Highlight all twos, threes, etc.

j Highlight all Jacks

Q Highlight all Queens

k Highlight all Kings

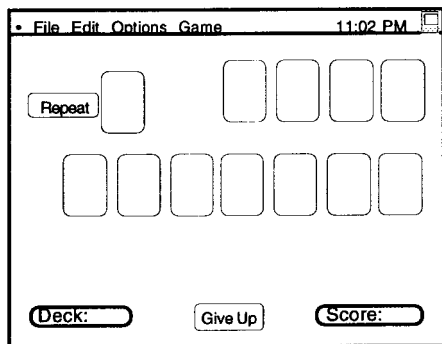
a Highlight all Aces

c Highlight all Clubs

d Highlight all Diamonds

h Highlight all Hearts

s Highlight all Spades



Mouse shortcuts

Double click on a card to move it to its first available play. The game checks the foundations first, then the tableau from left to right. Dragging a card from its original position and then letting go has the same effect.