



MONOLITH

instructions

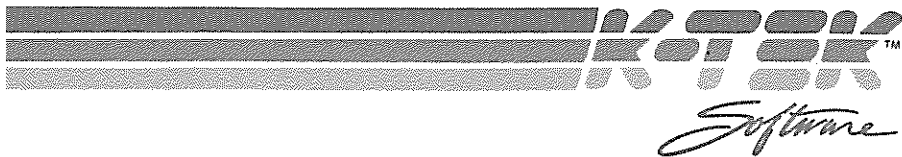
for use with Apple II™ computers



MONOLITH

A K-TEK™ product for Apple II™ computers

Your destination of planet Jupiter is finally within reach. Soon you and your crew will land the spacecraft and begin your long-awaited exploration. But no! As you enter Jupiter's orbit, your ship becomes trapped beneath the planet. What's to become of your fate?! Foul aliens creep towards your craft. Swiftly guide your ship away from their path! Shoot to kill! Cross Jupiter before these creatures have all twisted through the maze. This is one journey you will never forget. Never...



TO LOAD:

Insert game diskette into disk drive 1 with label facing up. Close disk drive door. Turn on the computer and title page will appear. Game will load into the computer memory. When loading is complete, the program will begin.

TO PLAY:

You are trapped in a maze under the planet Jupiter and must escape before being destroyed by hostile aliens. Maneuver your ship across the bottom of the maze and kill as many creatures as possible. Five different types of aliens will attack you.

To begin, game will give you four ships.

USE JOYSTICK or PADDLE ZERO to move ship across bottom of screen.

USE BUTTON ZERO to fire.

PRESS CRTL-S to turn off sound.

USE ESC to freeze game. PRESS SPACEBAR to resume play.

TO SCORE:

Earn 20 to 70 points for each creature destroyed.

REQUIREMENTS: Apple II, IIe, II⁺ Computer,
Disk Drive & Joystick.

WARNING:

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